

Scaling Scientific Machine Learning at both Training and Inference

Yiping Lu

Northwestern | McCORMICK SCHOOL OF
ENGINEERING



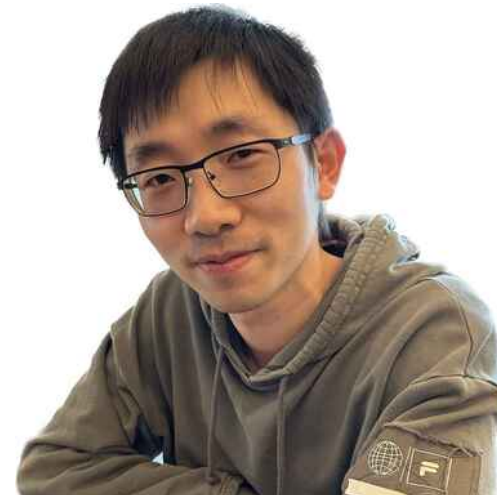
Lexing Ying (Stanford)



Jose Blanchet (Stanford)



Shihao Yang (Gatech)



Sifan Wang (Yale)



Chunmei Wang (UF)



Jiajin Li (UBC)

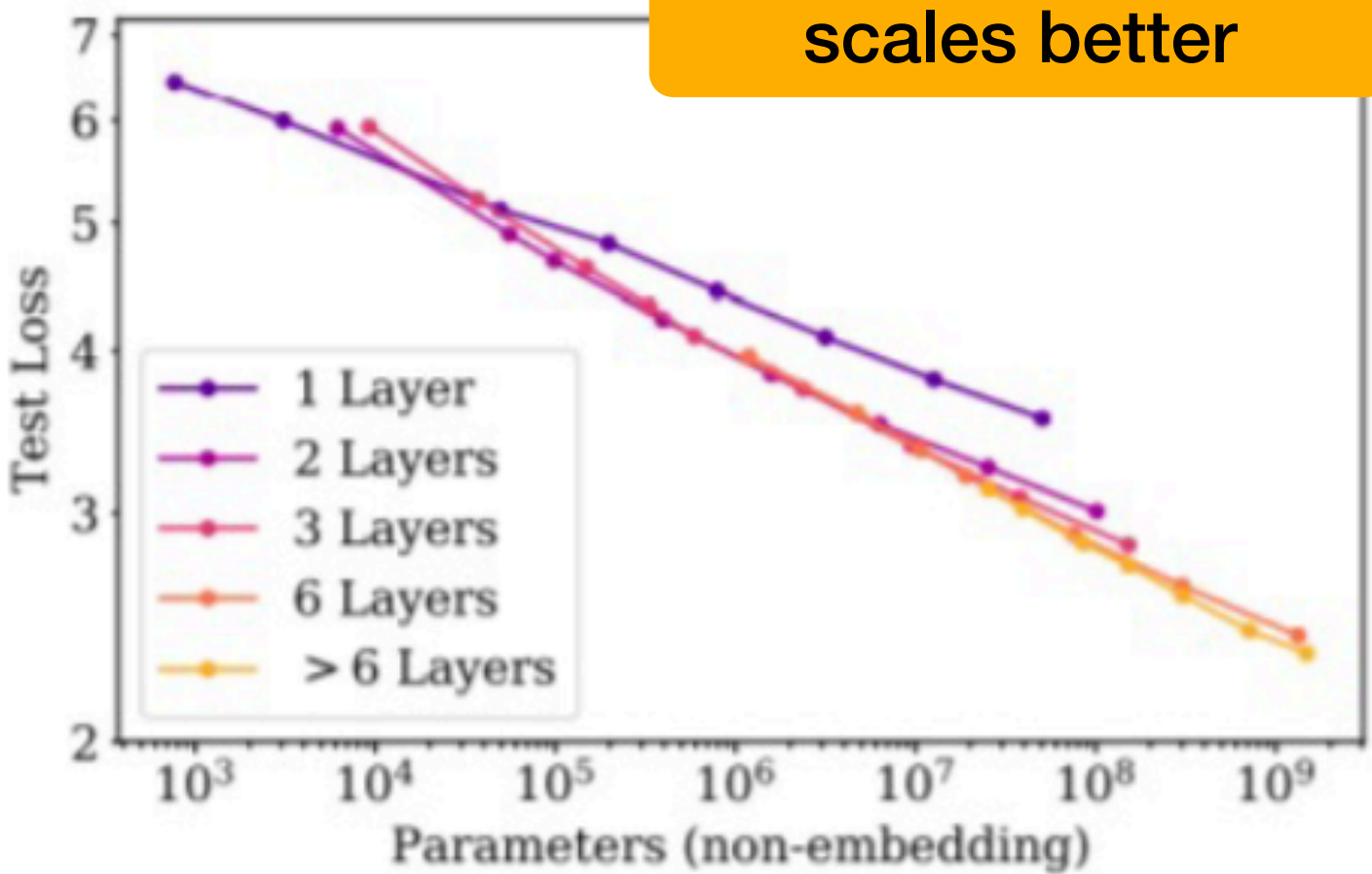
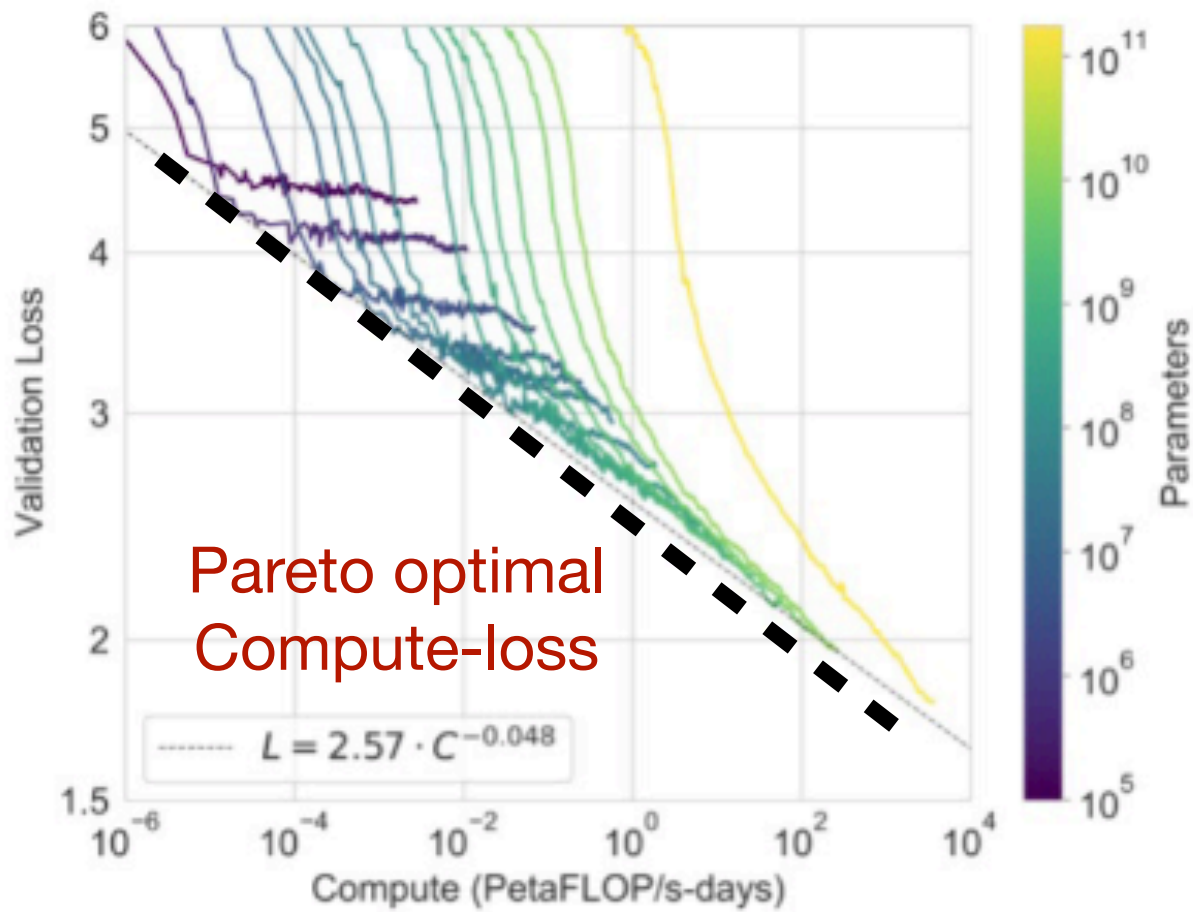
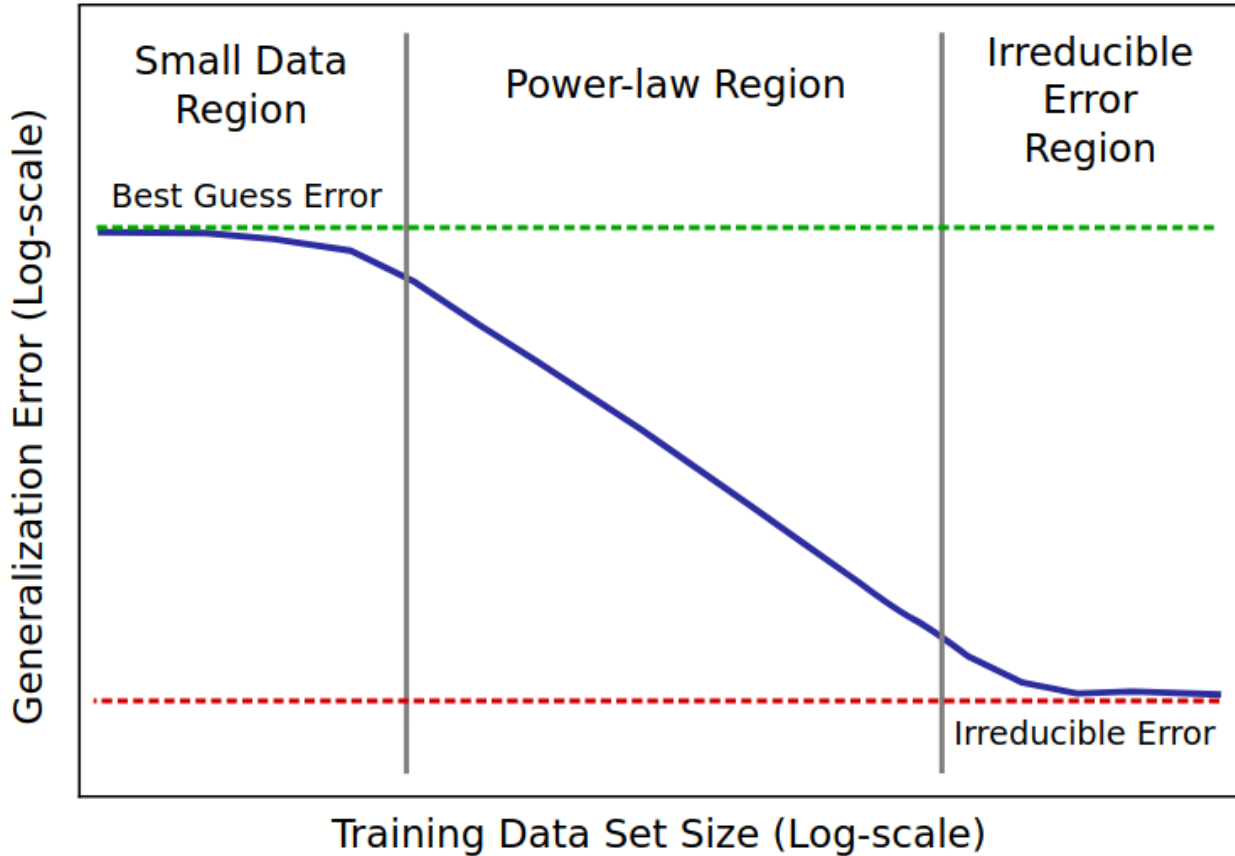
Students: Haoxuan Chen, Yinuo Ren(Stanford), Youheng Zhu, Kailai Chen (Northwestern), Jasen Lai (UF), Zhaoyan Chen, Weizhong Wang (FDU), Kaizhao Liu (PKU->MIT), Zexi Fan (PKU), Ruihan Xu (Uchicago)

...

Is Scaling All We Need?



Why is depth all we need?



Because deeper scales better



Why is attention all we need?

Because transformer scales?

What does scale means mathmatically?



Current AI scaling laws are showing diminishing returns, forcing AI labs to change course

Maxwell Zeff — 6:00 AM PST · November 20, 2024

IMAGE CREDITS: BRYCE DURBIN / TECHCRUNCH

What is Scaling Law?

Chinchilla scaling law: Training compute-optimal large language models. Neurips, 2022.

$$\hat{L}(N, D) := \underbrace{E}_{\text{Irreducible error}} + \frac{A}{N^\alpha} + \frac{B}{D^\beta}$$

N : Number of parameters, D : number of data



This is what we do in the past!

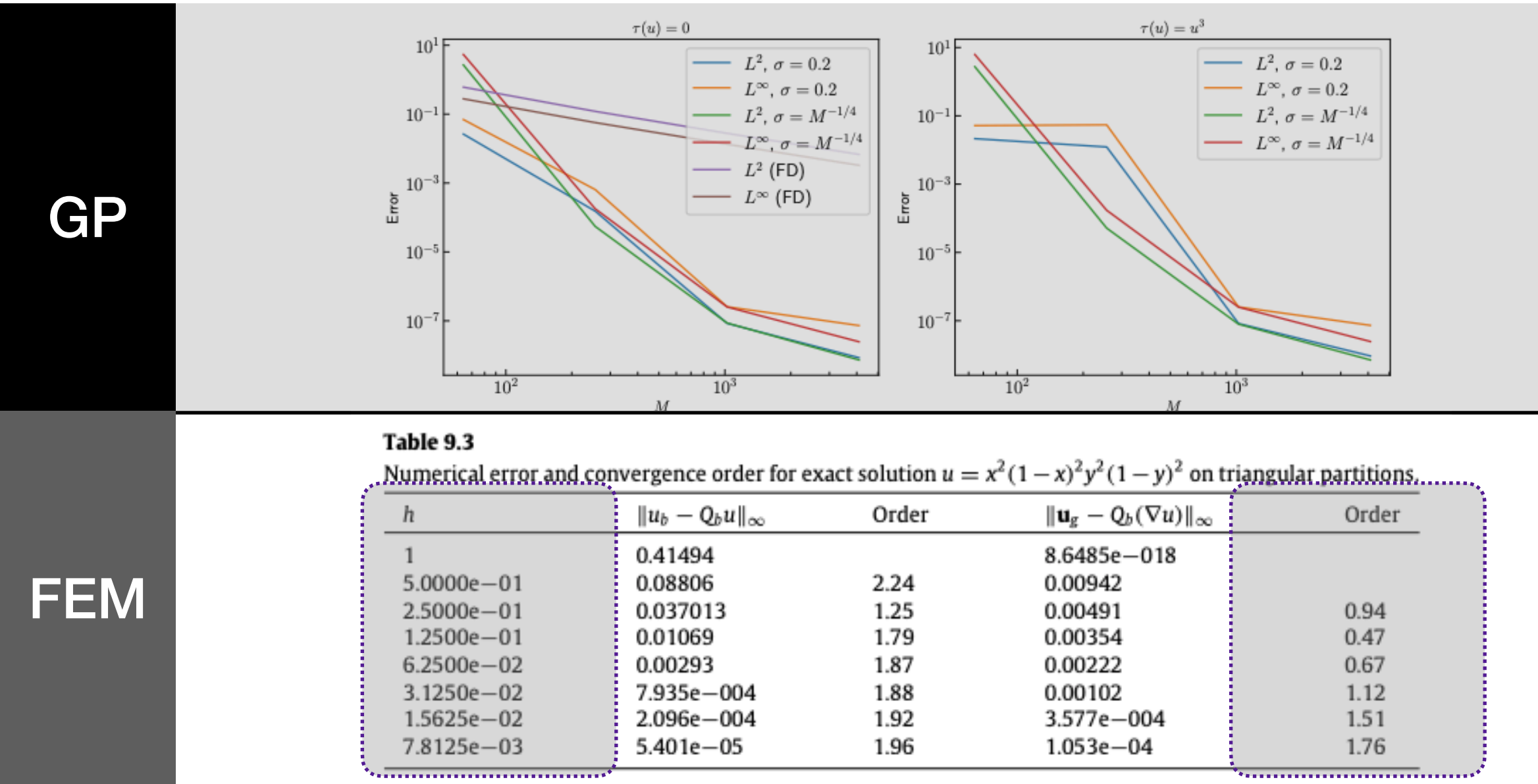
Neurips 1993

Learning Curves: Asymptotic Values and Rate of Convergence

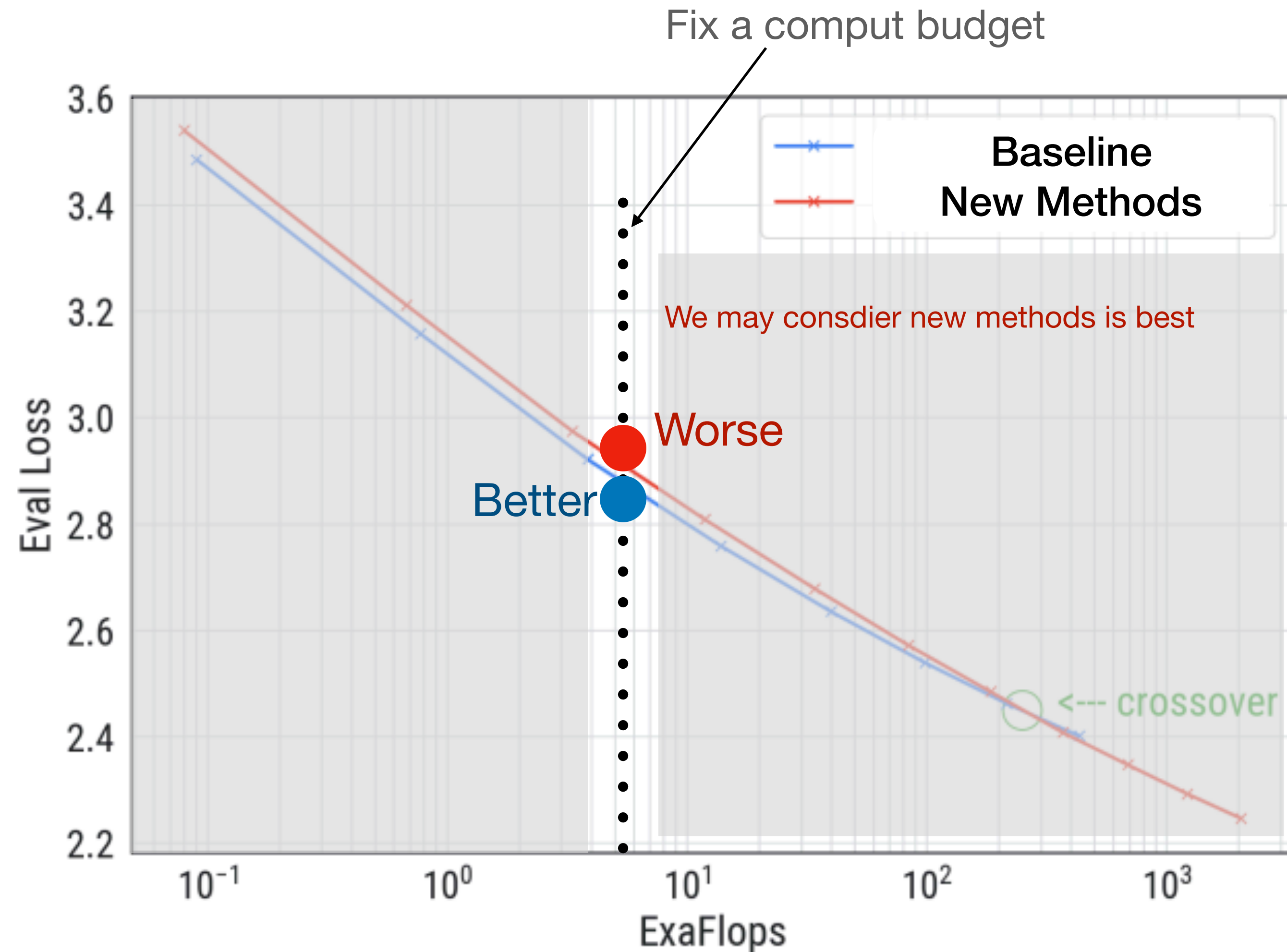
Corinna Cortes, L. D. Jackel, Sara A. Solla, Vladimir Vapnik,
and John S. Denker
AT&T Bell Laboratories
Holmdel, NJ 07733

Abstract

Training classifiers on large databases is computationally demanding. It is desirable to develop efficient procedures for a reliable prediction of a classifier's suitability for implementing a given task, so that resources can be assigned to the most promising candidates or freed for exploring new classifier candidates. We propose such a practical and principled predictive method. Practical because it avoids the costly procedure of training poor classifiers on the whole training set, and principled because of its theoretical foundation. The effectiveness of the proposed procedure is demonstrated for both single- and multi-layer networks.

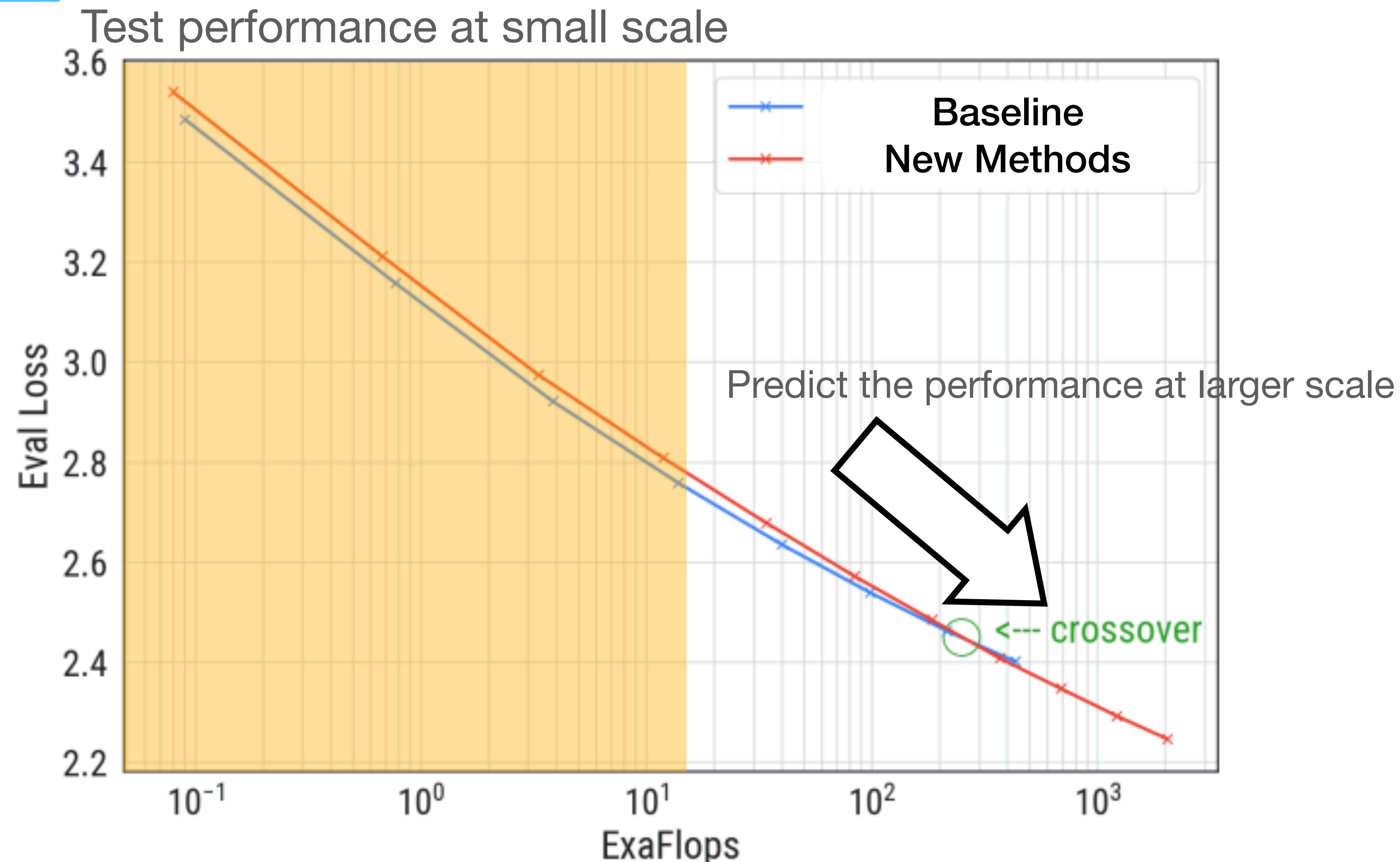


How does academia consider an algorithm to be good?



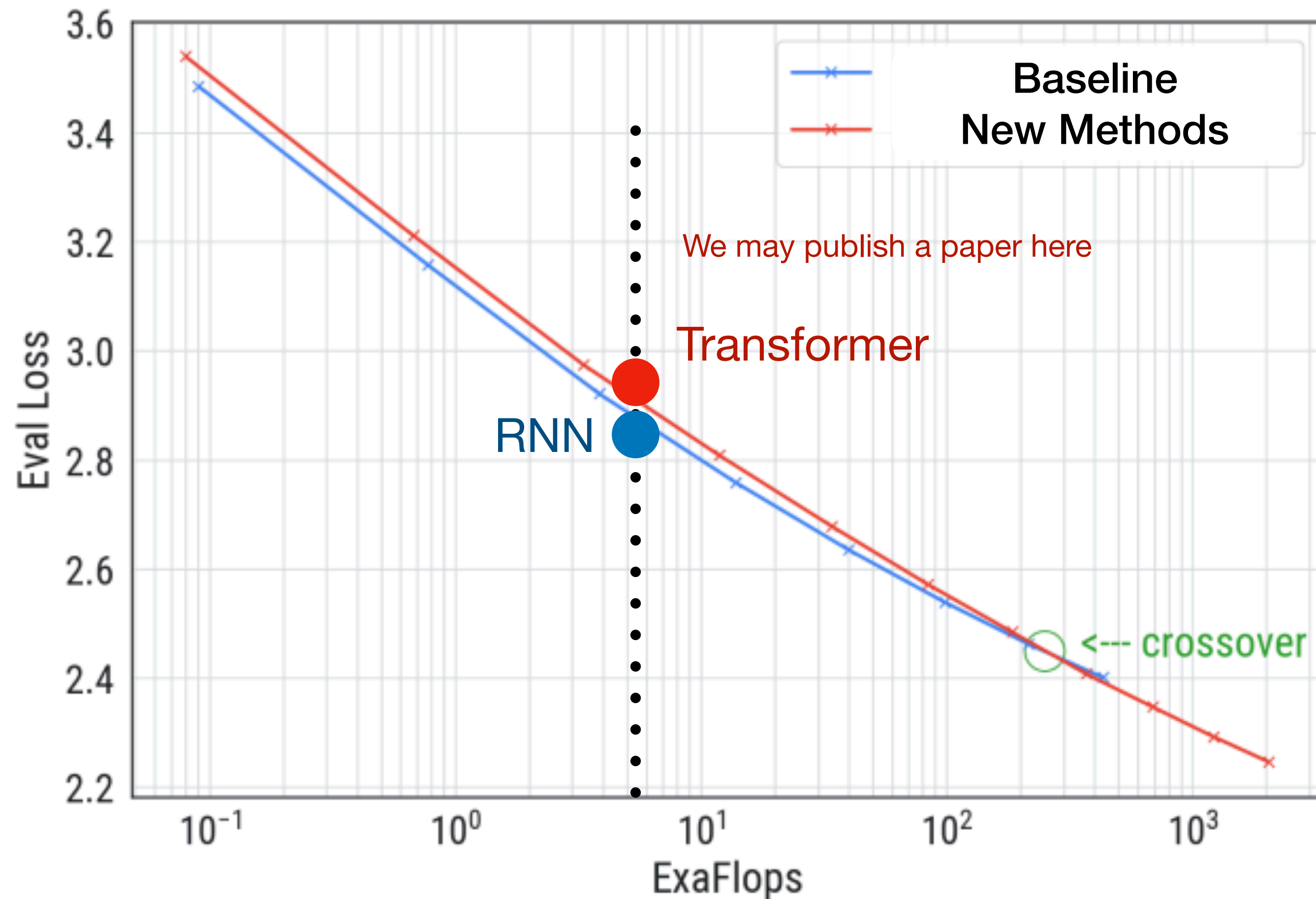
How does industry consider an algorithm to be good?

Chinchilla Scaling Law

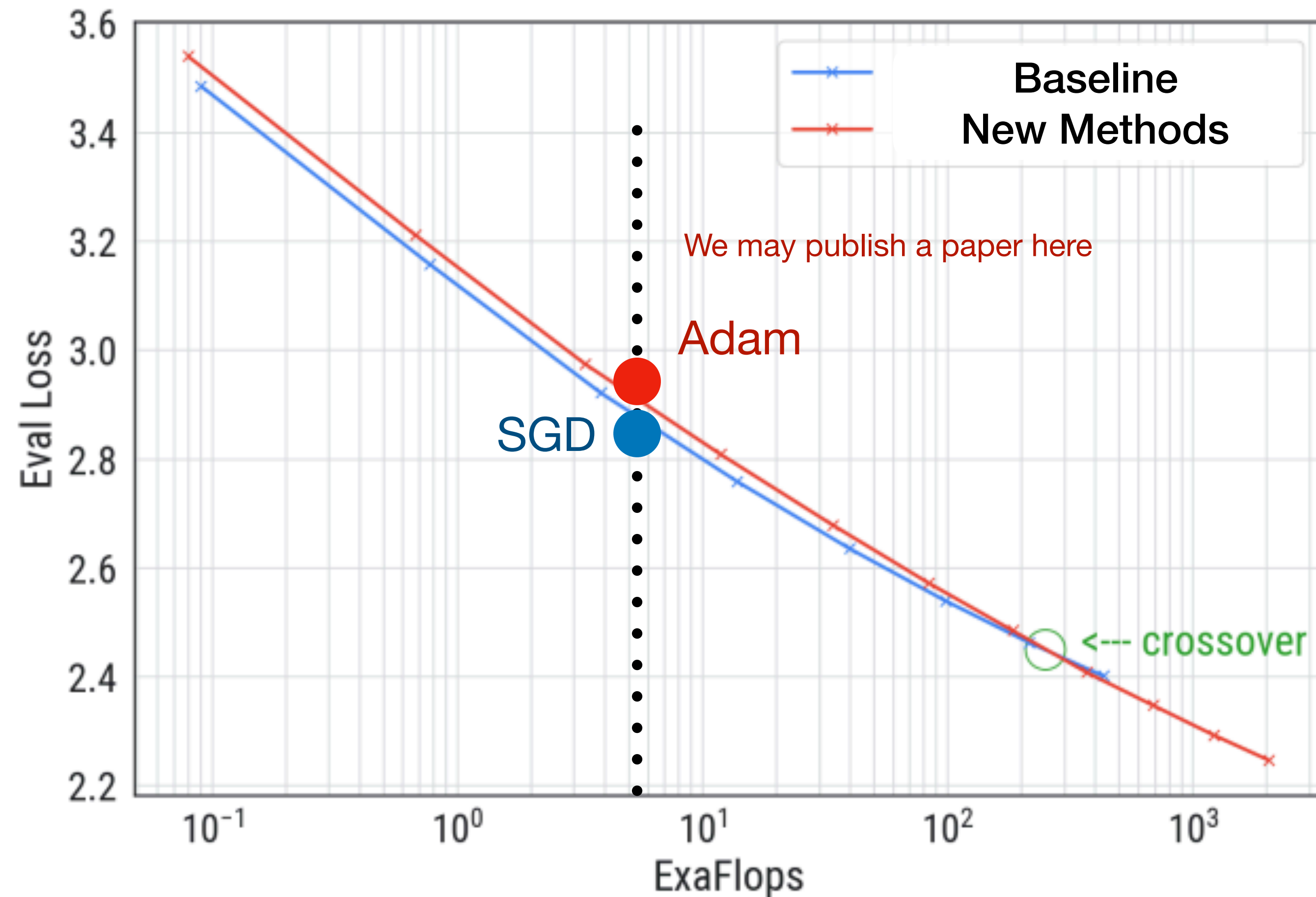


Xiao L. Rethinking conventional wisdom in machine learning: From generalization to scaling. arXiv:2409.15156, 2024.

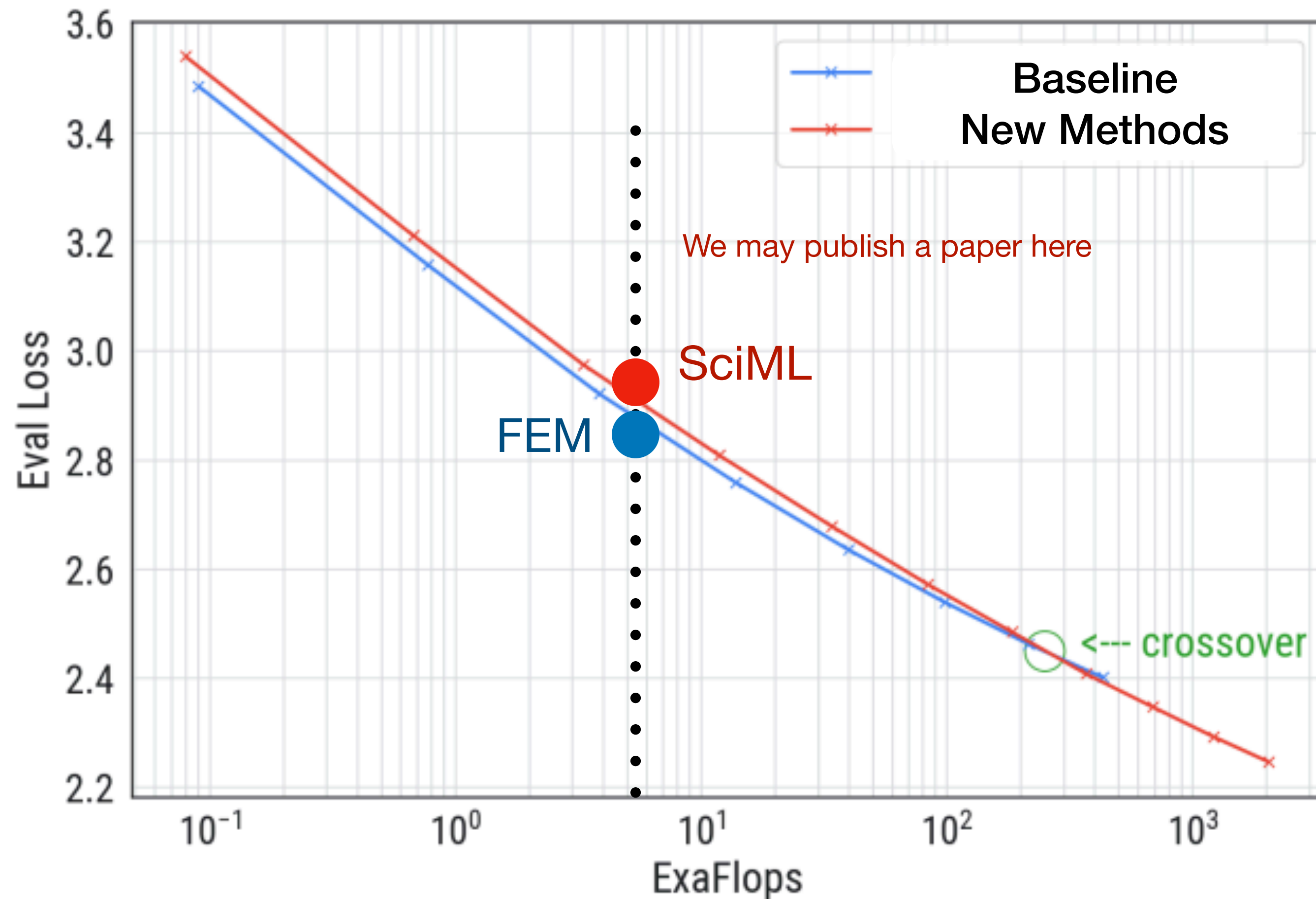
Imagine what happens at ∞ Compute?



Imagine what happens at ∞ Compute?



Imagine what happens at ∞ Compute?



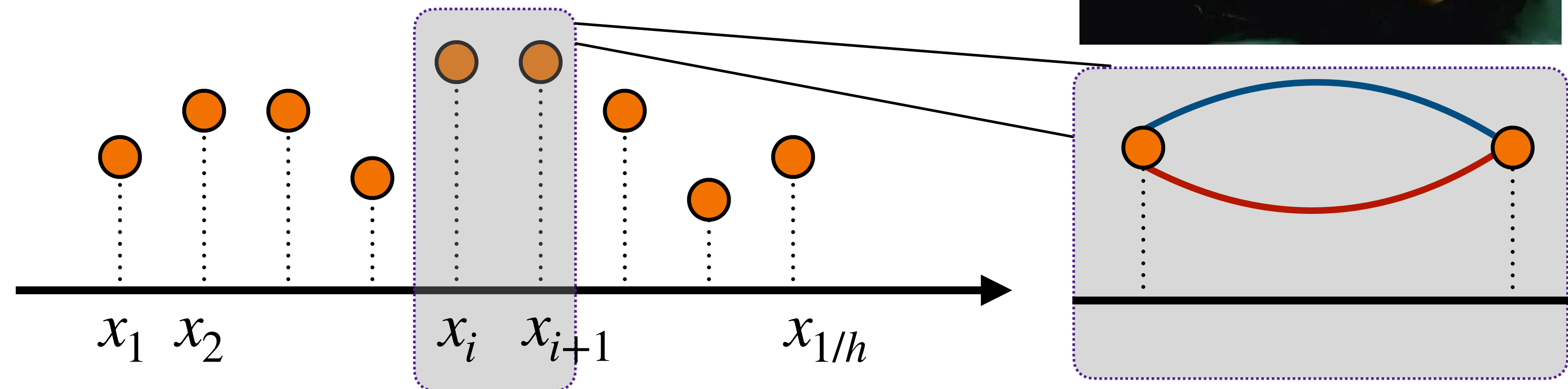
Scaling at Training Time

Is there an optimal scaling law?

Limit 1: Informational limit

Toy Example: Let's assume we work with a function f ,
We can evaluate the function at a grid point $f(x_1), f(x_2), \dots, f(x_{1/h})$

What is the error of best possible guess of f ?

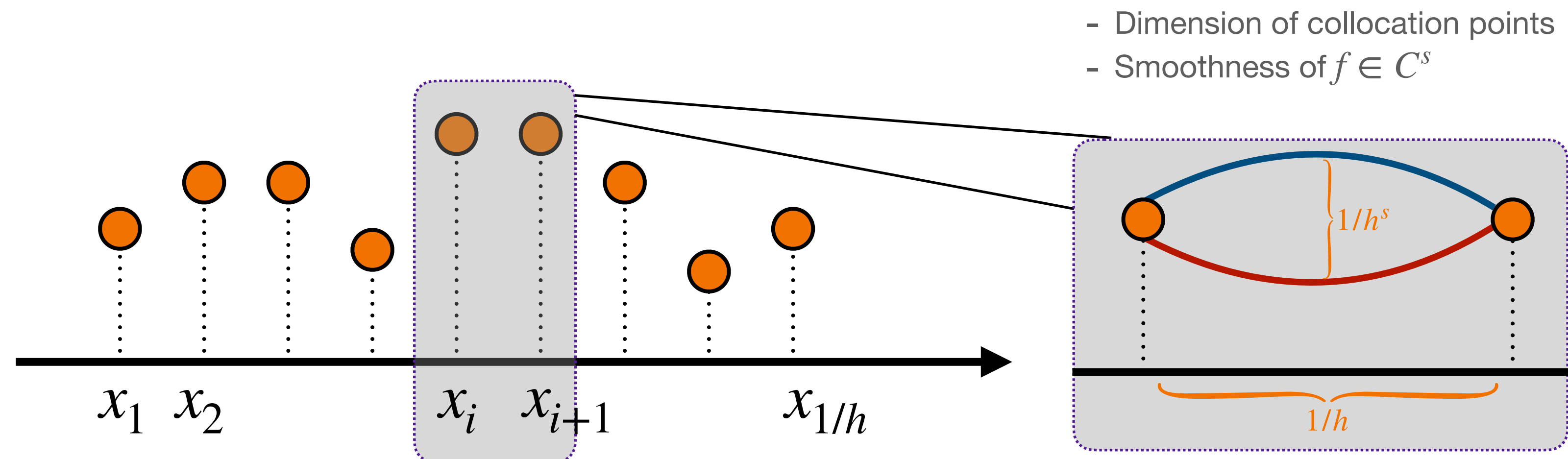


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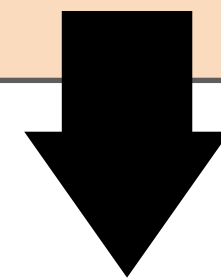
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Limit 1: Informational limit

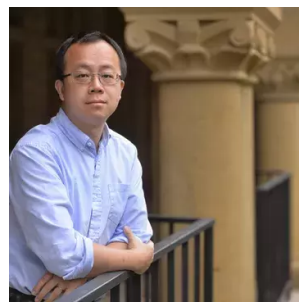
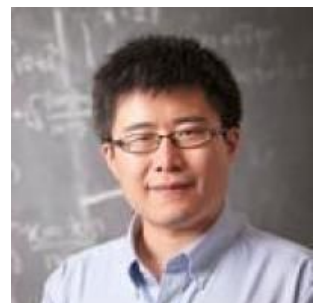
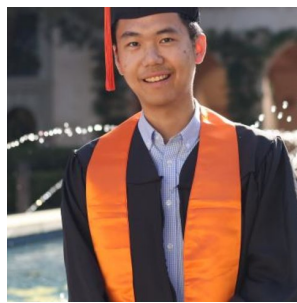
Toy Example: Let's assume we work with a function f ,
We can evaluate the function at a grid point $f(x_1), f(x_2), \dots, f(x_{1/h})$
What is the error of best possible guess of f ?



Extend to PDE problems?

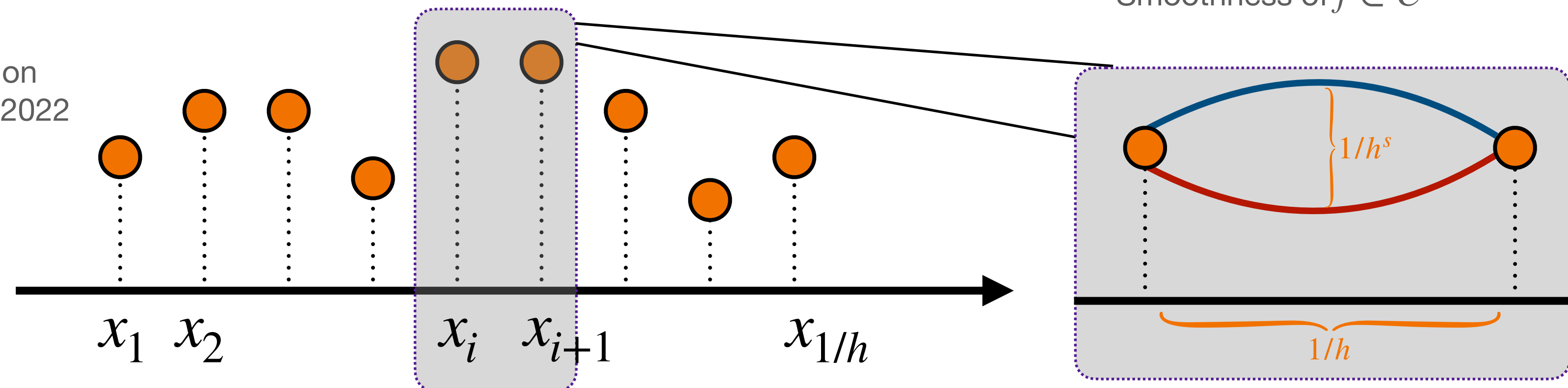
PDE Problem: $\Delta u = f$, with collocation points $f(x_1), \dots, f(x_{1/h})$
Information theoretically best f leads to the best u

Machine learning for elliptic PDEs: Fast rate generalization
bound, neural scaling law and minimax optimality ICLR 2022



Haoxuan Chen, Jianfeng Lu, Lexing Ying, Jose Blanchet

With n observations $(x_i, y_i = f(x_i) + \text{noise})_{i=1}^n$
No algorithm can better than $O\left(n^{-\frac{2(s-t_1)}{d+2s-t_2}}\right)$
- we want to evaluate $u \in W^s$ in W^{t_1}
- It's a t_2 -order PDE (much simplified)



Information Limit for Scientific Computing

PDE Problem: $\Delta u = f$, with *random* collocation points $f(x_1), \dots, f(x_n)$
Information theoretically best f leads to the best u

Algorithm insight: Integral by parts leads to suboptimal variance

Eigenvalue Problem: $\frac{1}{p} \nabla \cdot (p^2 \nabla u) = \lambda u$,

with collocation points x_1, \dots, x_n sample from $p \in C^m$
Information theoretically best p leads to the best u ?

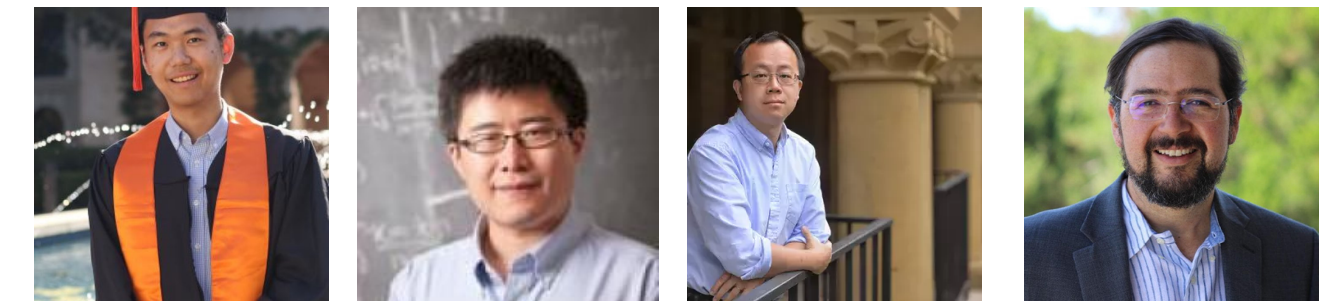
Algorithm insight: New Kernel Selection for Graph Laplacian $\int K(u) u^s ds = 0$

Quadrature Rule: $\int_{[0,1]^d} f(u) du, f \in C^m$, with collocation points $f(x_1), \dots, f(x_{1/h})$

Algorithm insight: Quadrature rule+MC is better than Quadrature rule/MC

Later today

Machine learning for elliptic PDEs: Fast rate generalization bound, neural scaling law and minimax optimality ICLR 2022



Haoxuan Chen, Jianfeng Lu, Lexing Ying, Jose Blanchet

Optimal Spectral Convergence of High-Order Graph Laplacians under Smooth Densities (arXiv soon)



Weizhong Wang, Ruiyi Yang

When can a regression-adjusted control variate help? Rare events, Sobolev embedding, and minimax optimality Neurips 2023



Haoxuan Chen, Lexing Ying, Jose Blanchet

Information Limit for Scientific Computing

Linear Operator Learning: recover operator \mathcal{A} using $(f_1, \mathcal{A}f_1), \dots, (f_n, \mathcal{A}f_n)$

Minimax optimal kernel operator learning via multilevel training
ICLR 2023 **Spotlight**

Algorithm insight: learning an Infinite-dimensional operator is different from learning finite finite-dimensional matrix. It naturally need multiscale regularization on different spectral.

Similar as MLMC



Jikai Jin, Jose Blanchet, Lexing Ying

Solve PDE at a single point : $\Delta u = f$, with *designed* collocation points $f(x_1), \dots, f(x_n)$

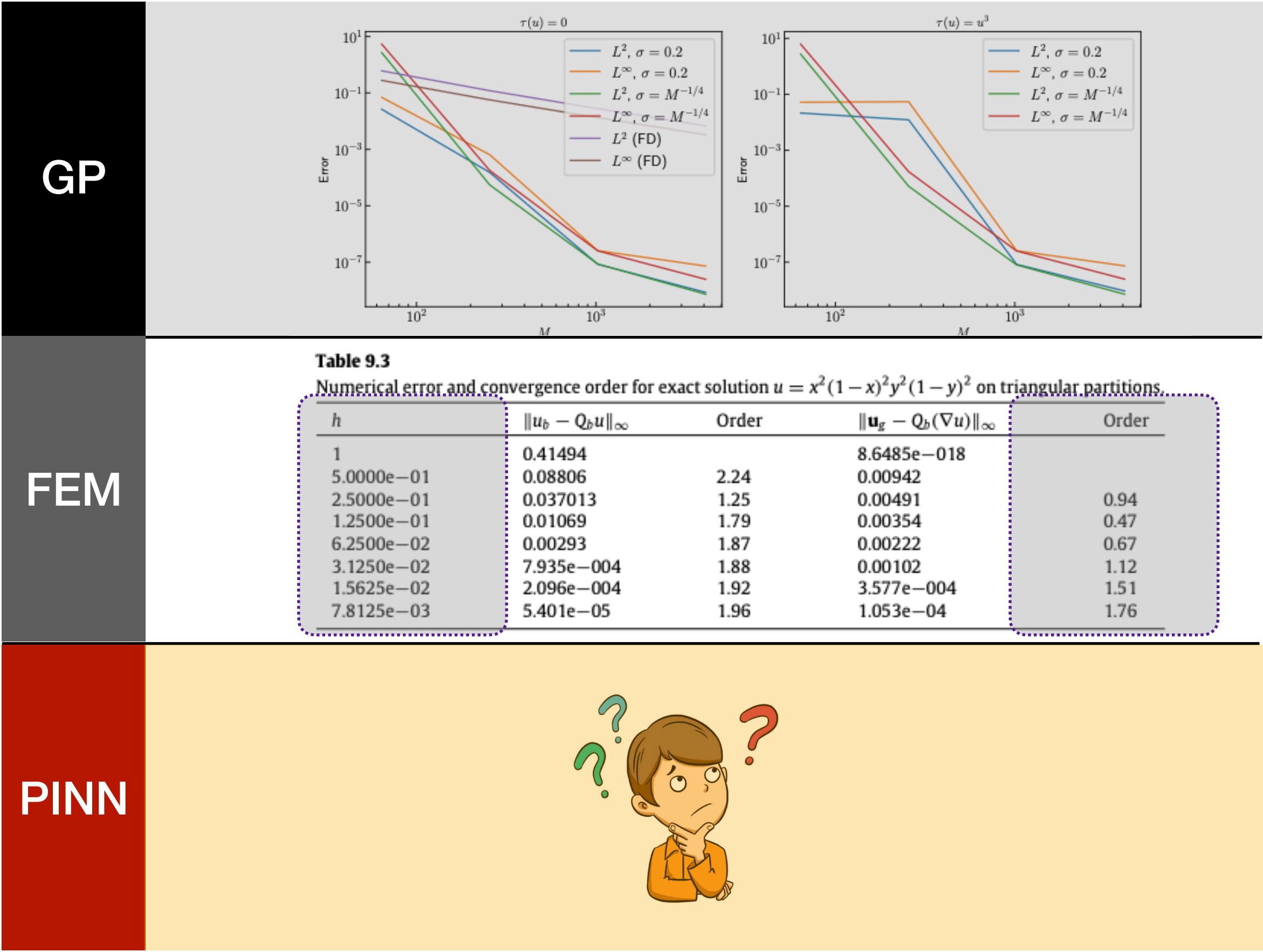
Aim: recover $u(x)$

Algorithm insight: solving a PDE at a single point converges faster than approximating the PDE solution over the entire domain

Later today

Is there an optimal scaling law?

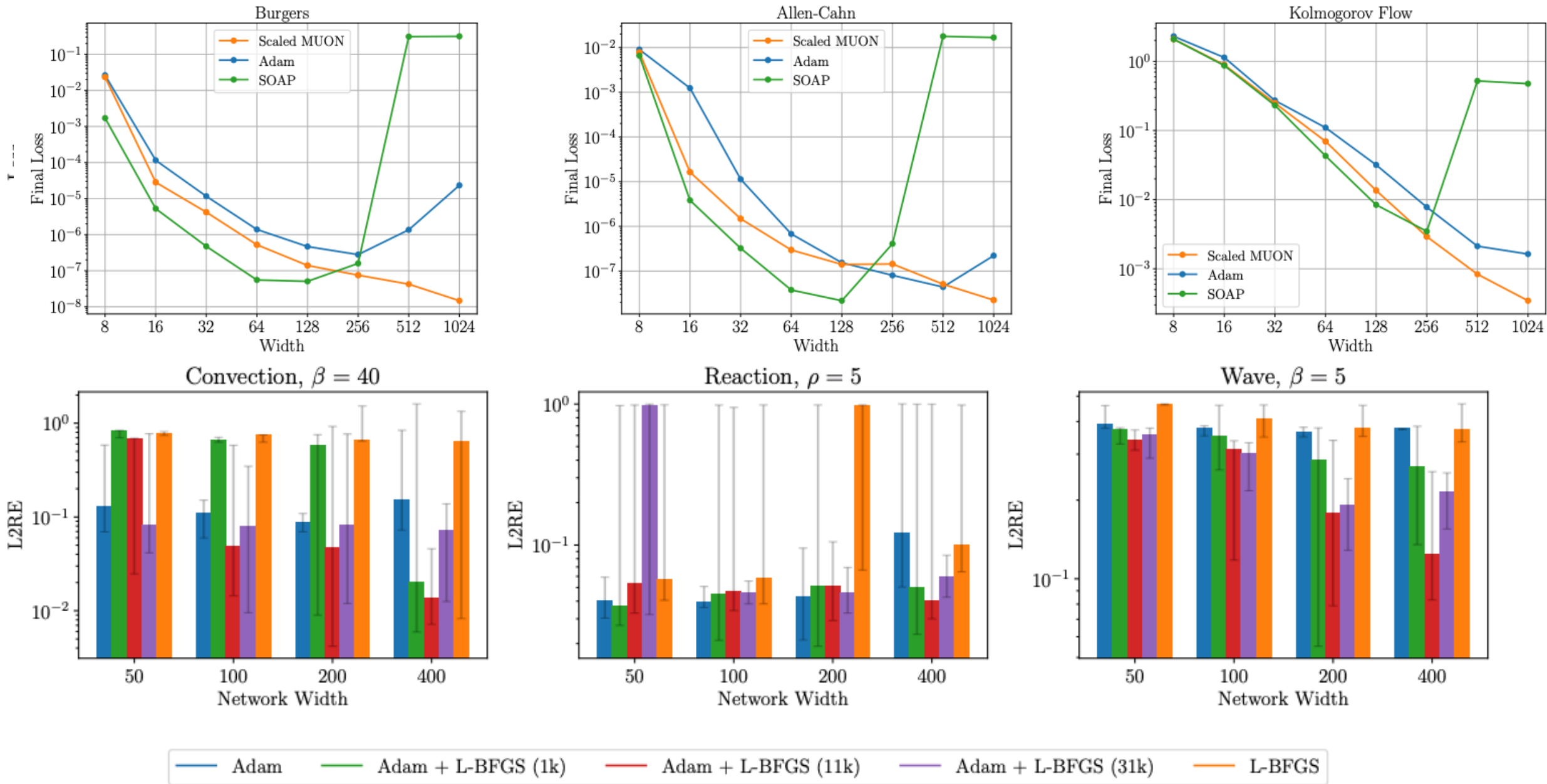
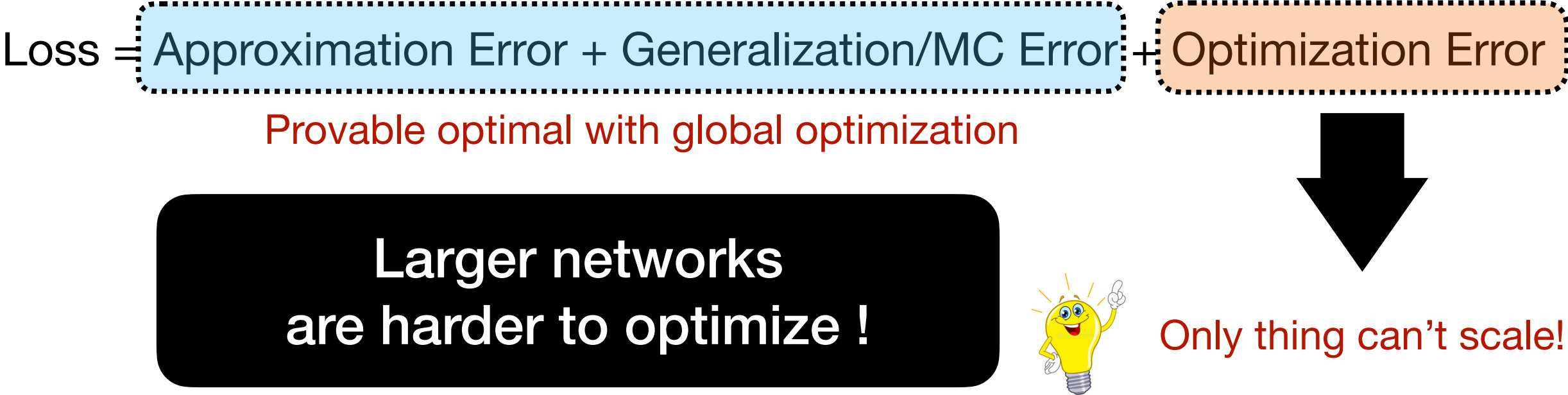
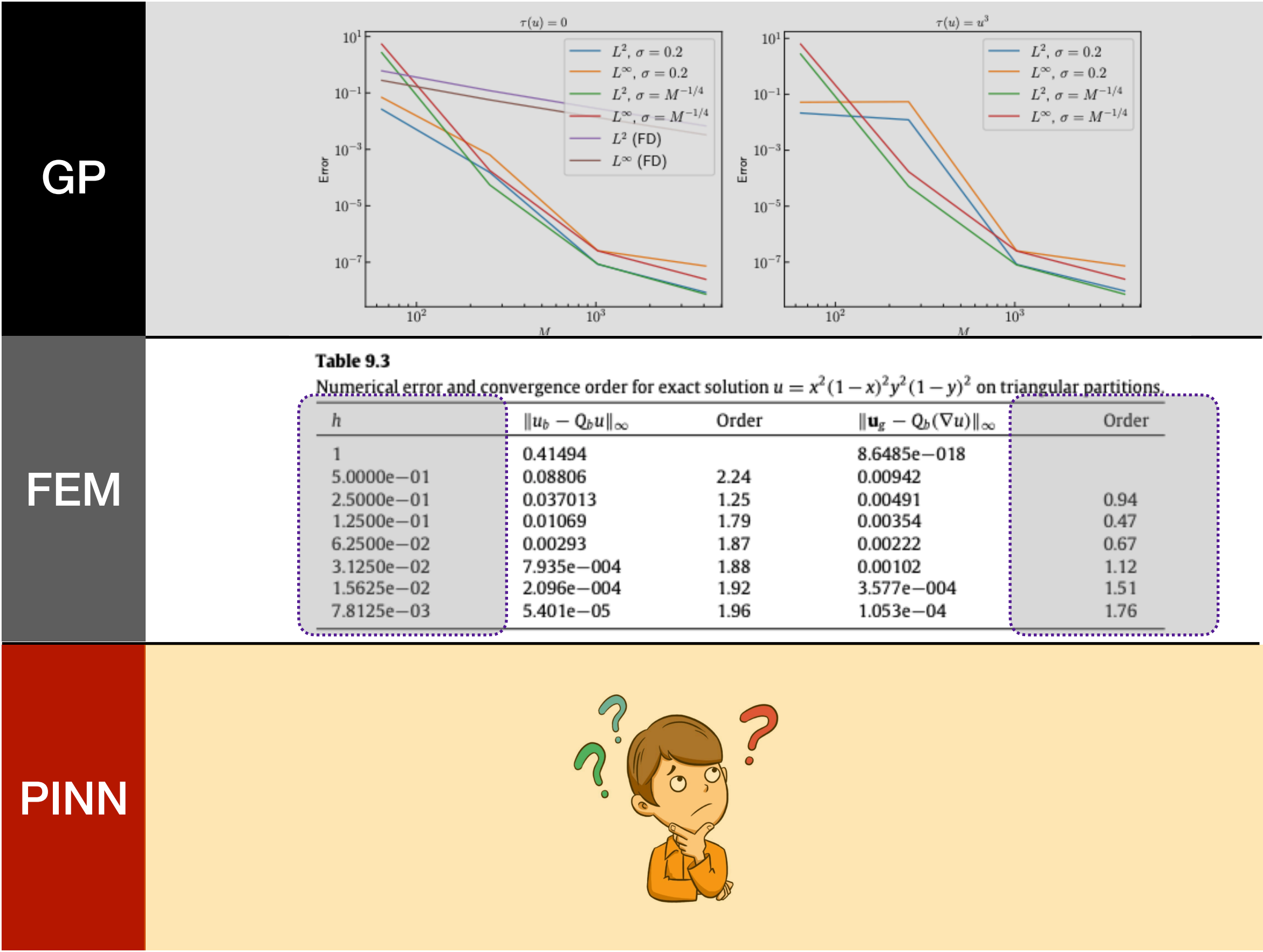
Limit 1: Computational (Optimization) limit



- A. There is not a scaling law for NN that can't be optimized to high precision
- B. They don't have enough GPUs

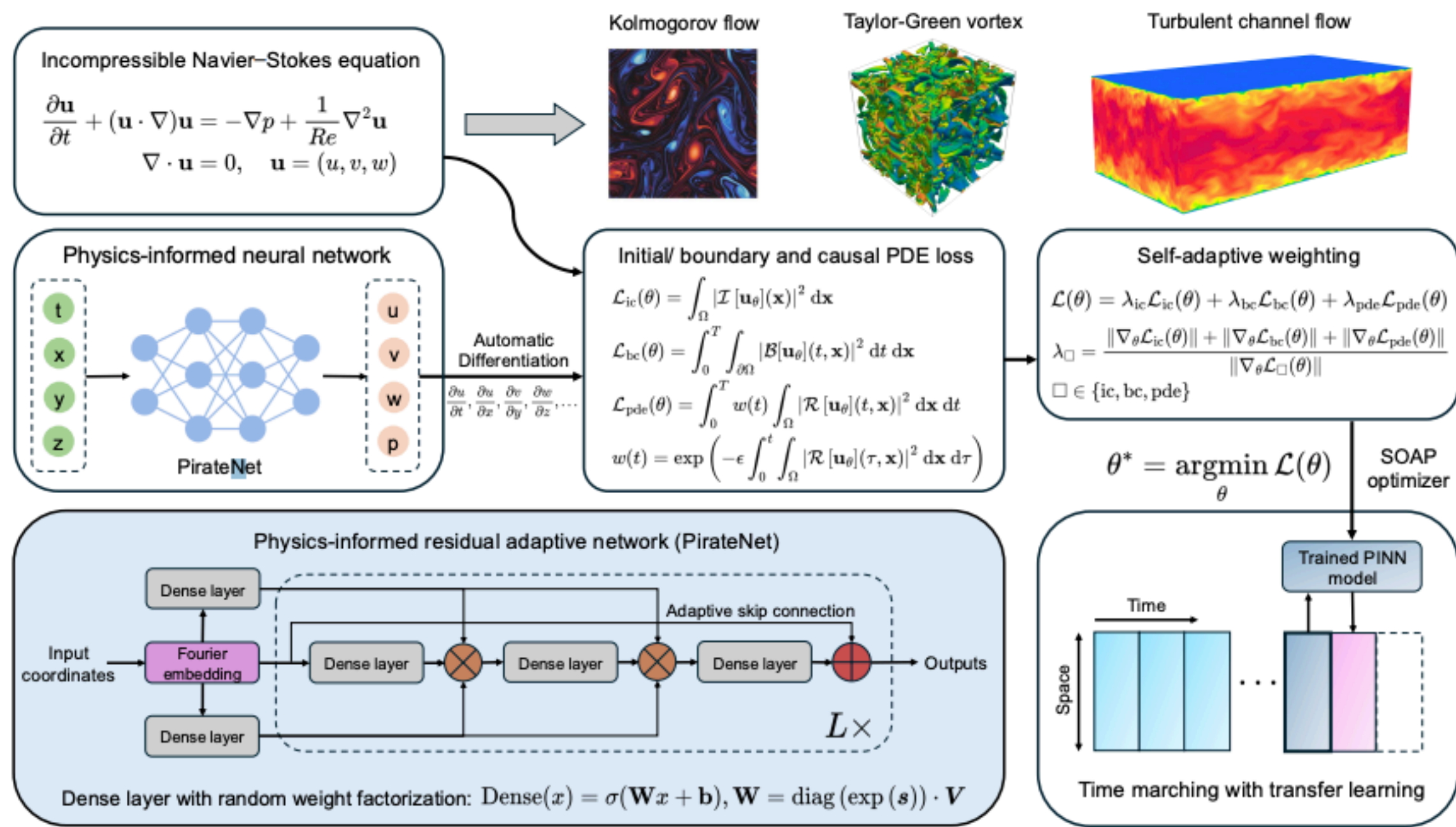
Is there an optimal scaling law?

Limit 1: Computational (Optimization) limit



Power of Scaling PINN

comparable to 8-th order finite difference on 256x256x256 with $\Delta t = 10^{-3}$
7.45 hour on a single NVIDIA H200 GPU



Key Component: SOAP Optimizer

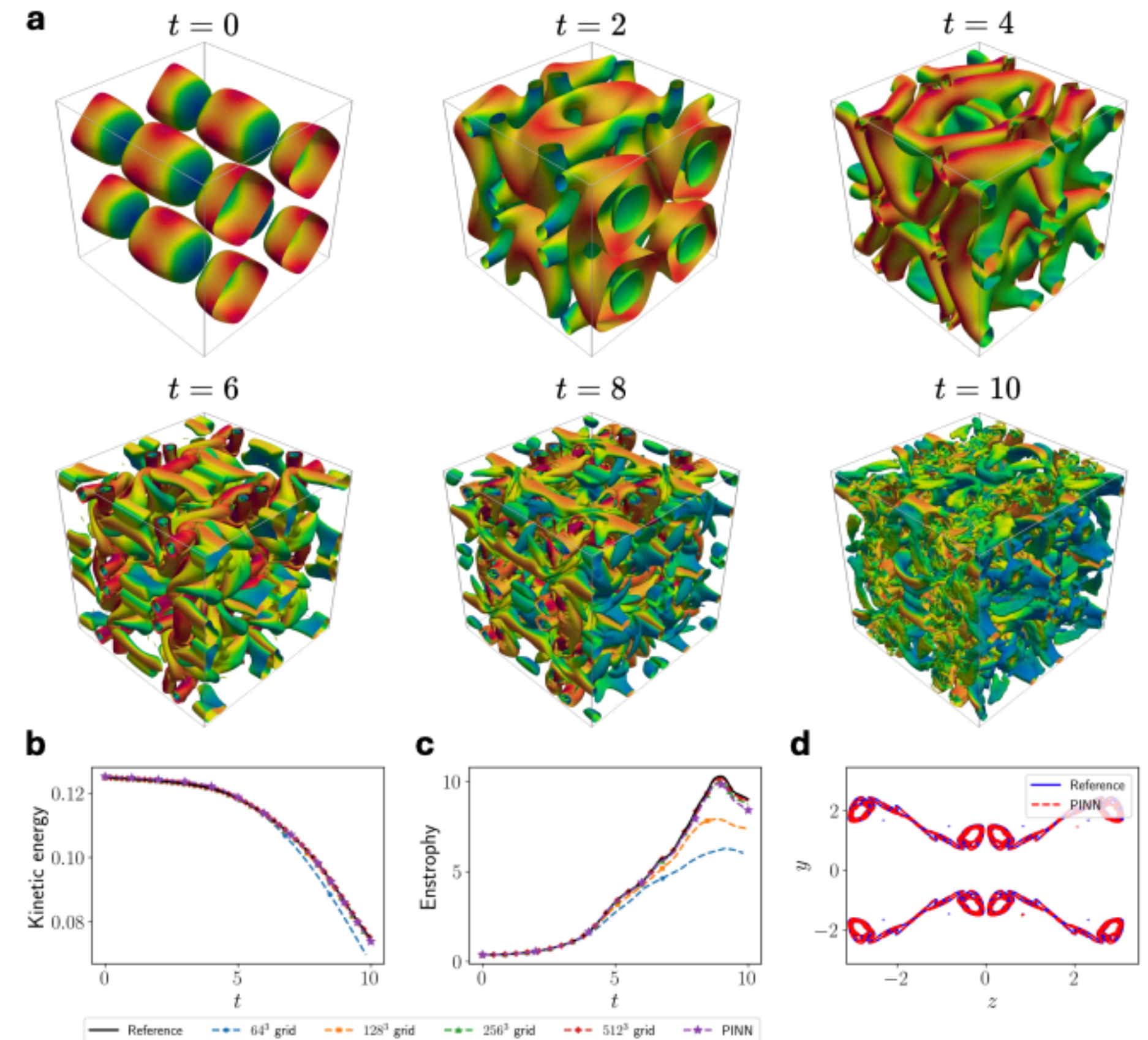


Figure 3. Taylor-Green Vortex ($Re=1600$). (a) Evolution of the iso-surfaces of the Q-criterion ($Q = 0.1$) at different time snapshots, predicted by PINNs and colored by the non-dimensional velocity magnitude. (b–c) Temporal evolution of spatially averaged kinetic energy and enstrophy, comparing PINN predictions against a pseudo-spectral DNS (resolution 512^3) and 8th-order finite difference solvers at various resolutions (64^3 – 512^3). The PINN achieves accuracy comparable to high-order solvers at moderate resolution and captures key dynamical features of the flow. (d) Comparison of the iso-contours of the dimensionless vorticity norm on the periodic face $x = -\pi$ at $t = 8$.

Optimizers Today

Approximate Gauss-Newton Methods

K-FAC (tensor approximation)

Approximate Newton Methods

Old Days: BFGS, L-BFGS,
Recently: Kron (low rank approximation+online linear regression)

Approximate Adagrad

Adam (diag approximation)
Shampoo (tensor approximation)
SOAP (Adam in spectral space)
One-side shampoo

Today

Steepest Descent in New Norm

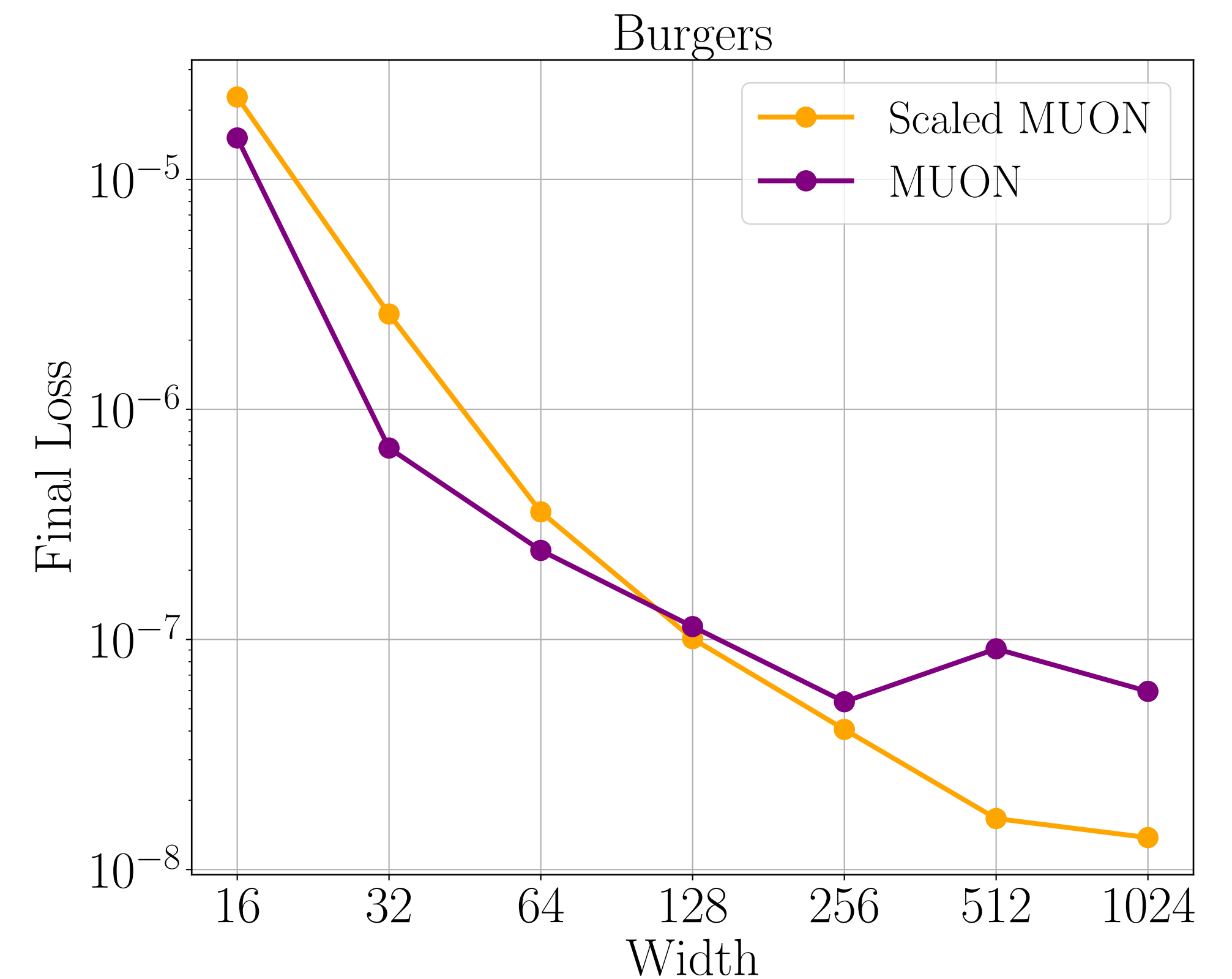
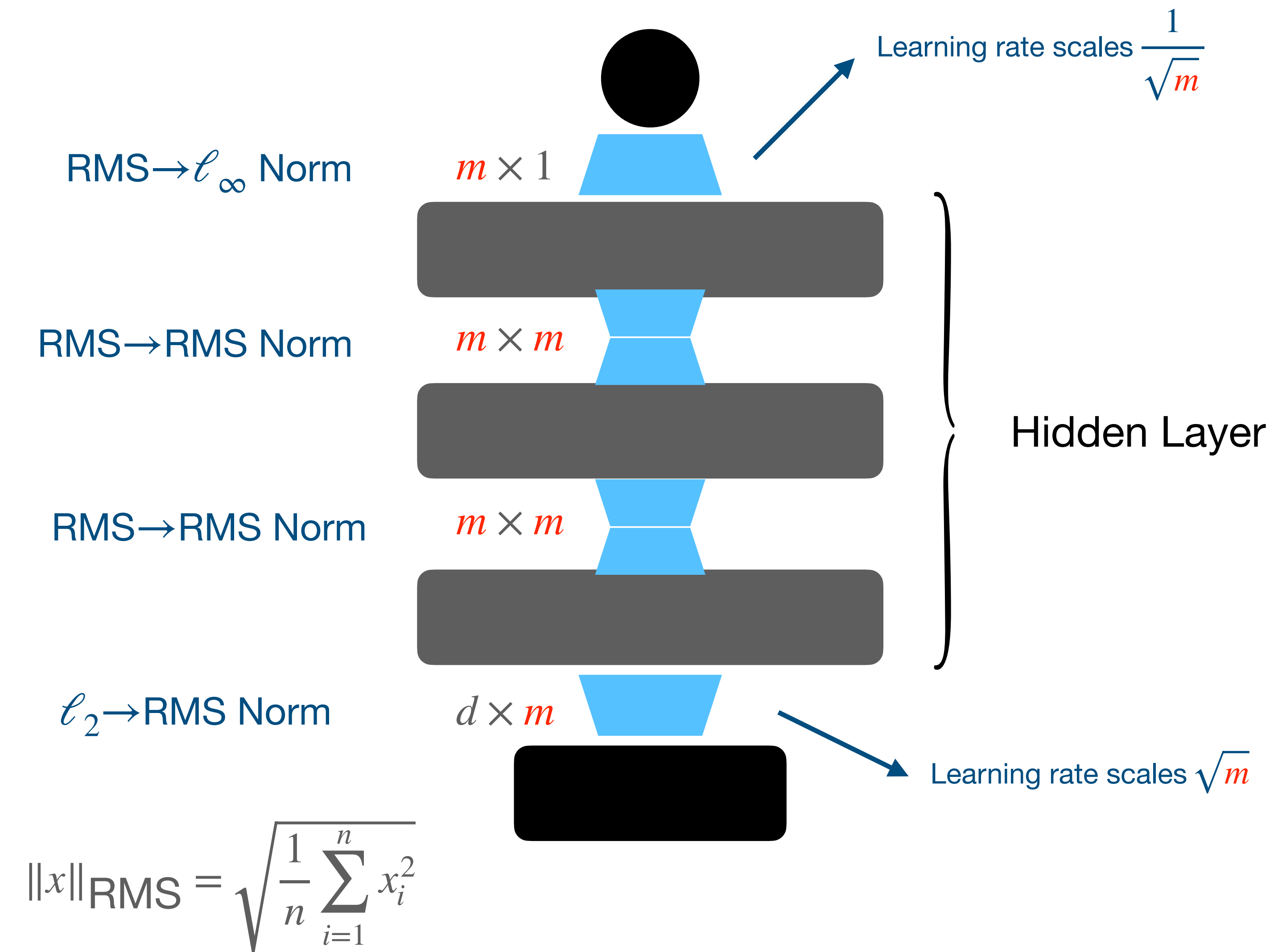
Maddison C J, Paulin D, Teh Y W, et al. Dual space preconditioning for gradient descent. SIAM Journal on Optimization, 2021

Steepest Descent in Different Norms

Update Direction: $\arg \max_X \langle G, X \rangle + \lambda \|G\|_?$

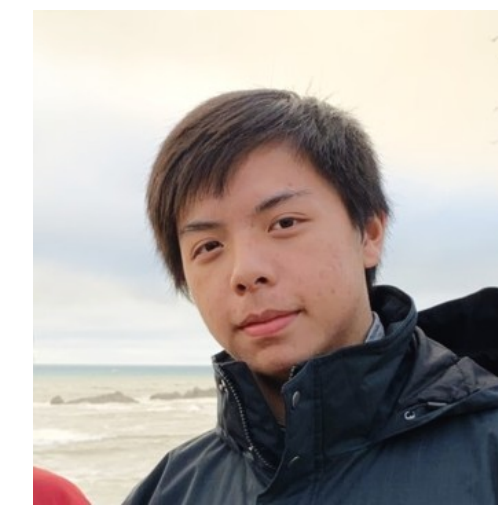
- SignSGD: $x_{t+1} = x_t - \lambda \text{Sign}(\nabla f(x_t)), \|G\|_? = \|G\|_\infty$
- MUON: $x_{t+1} = x_t - \lambda \text{MatrixSign}(\nabla f(x_t)), \|G\|_? = \|G\|_{\text{op}}$
 - Where $\text{MatrixSign}(U\Sigma V^\top) = UV^\top$
 - MatrixSign can be approximated by Newton-Schulz $X_{k+1} = \frac{1}{2}X_k(3I - X_k^\top X_k)$

The Norm We Select

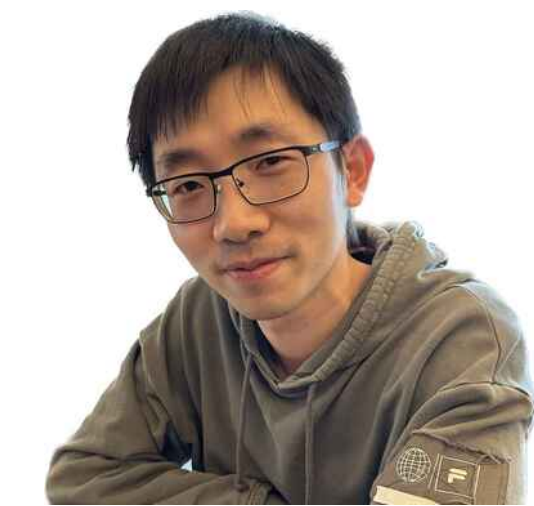


AIM of our paper

A **Numiercal** Scaling Law for PINN



Jasen Lai (UF)

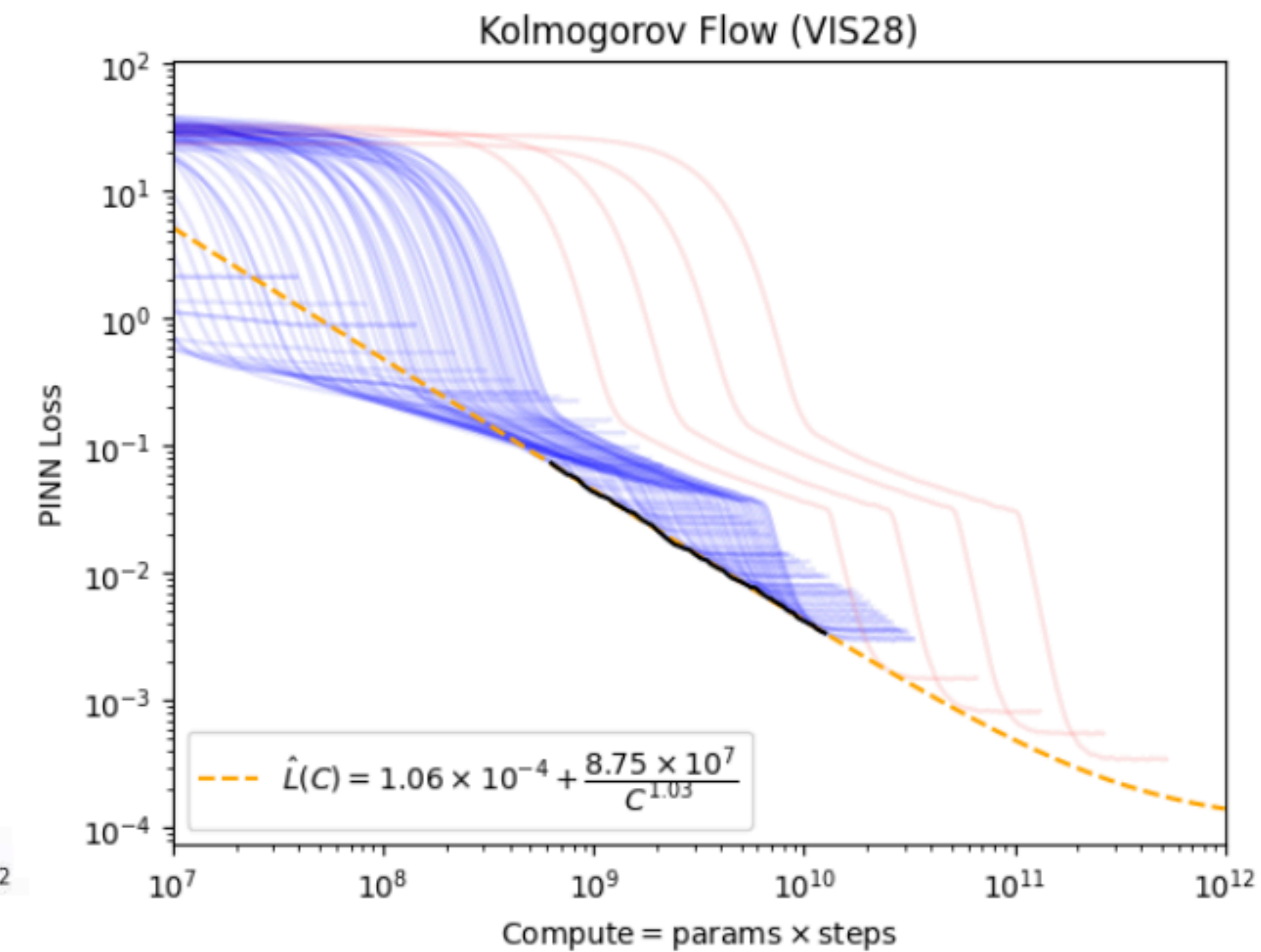
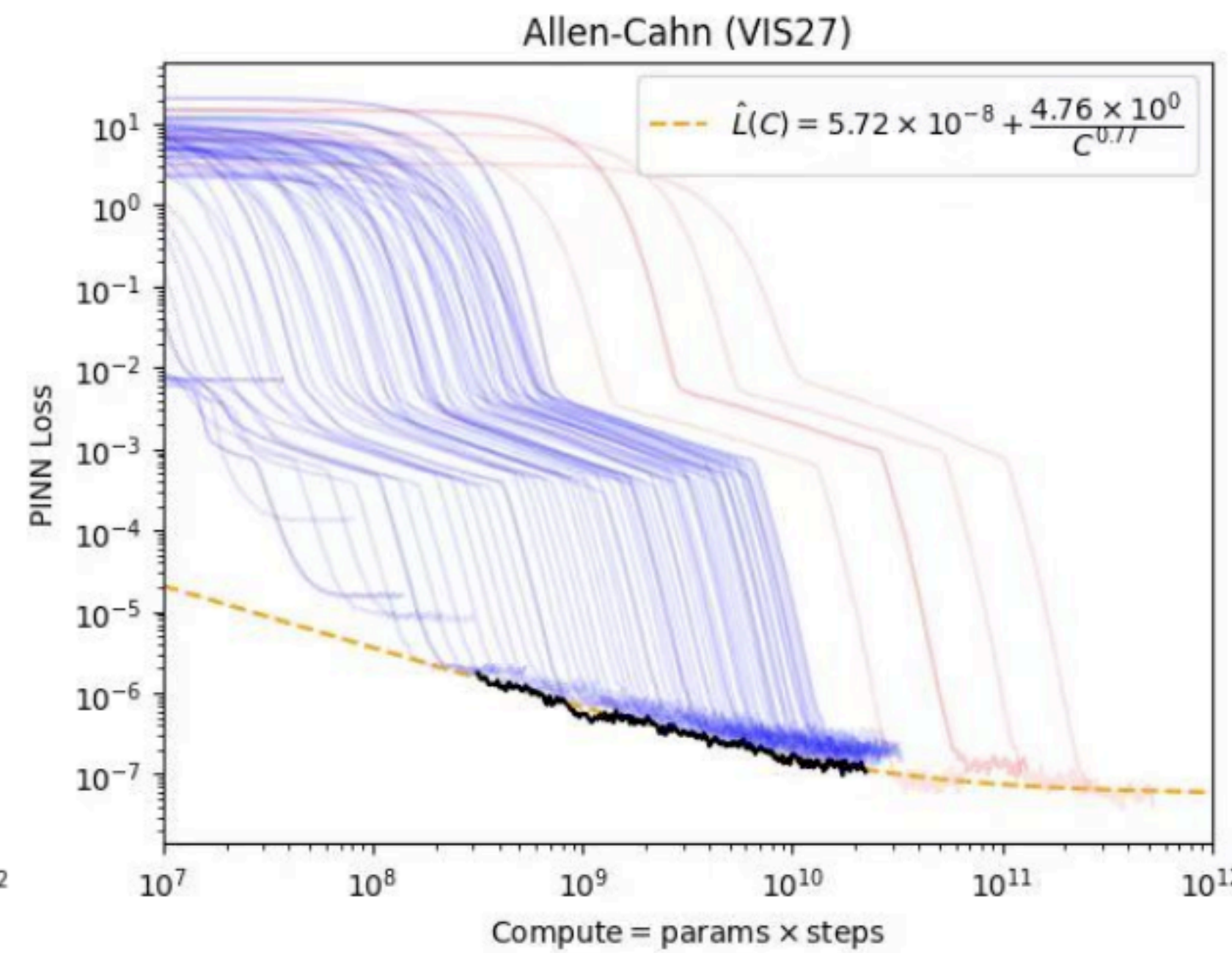
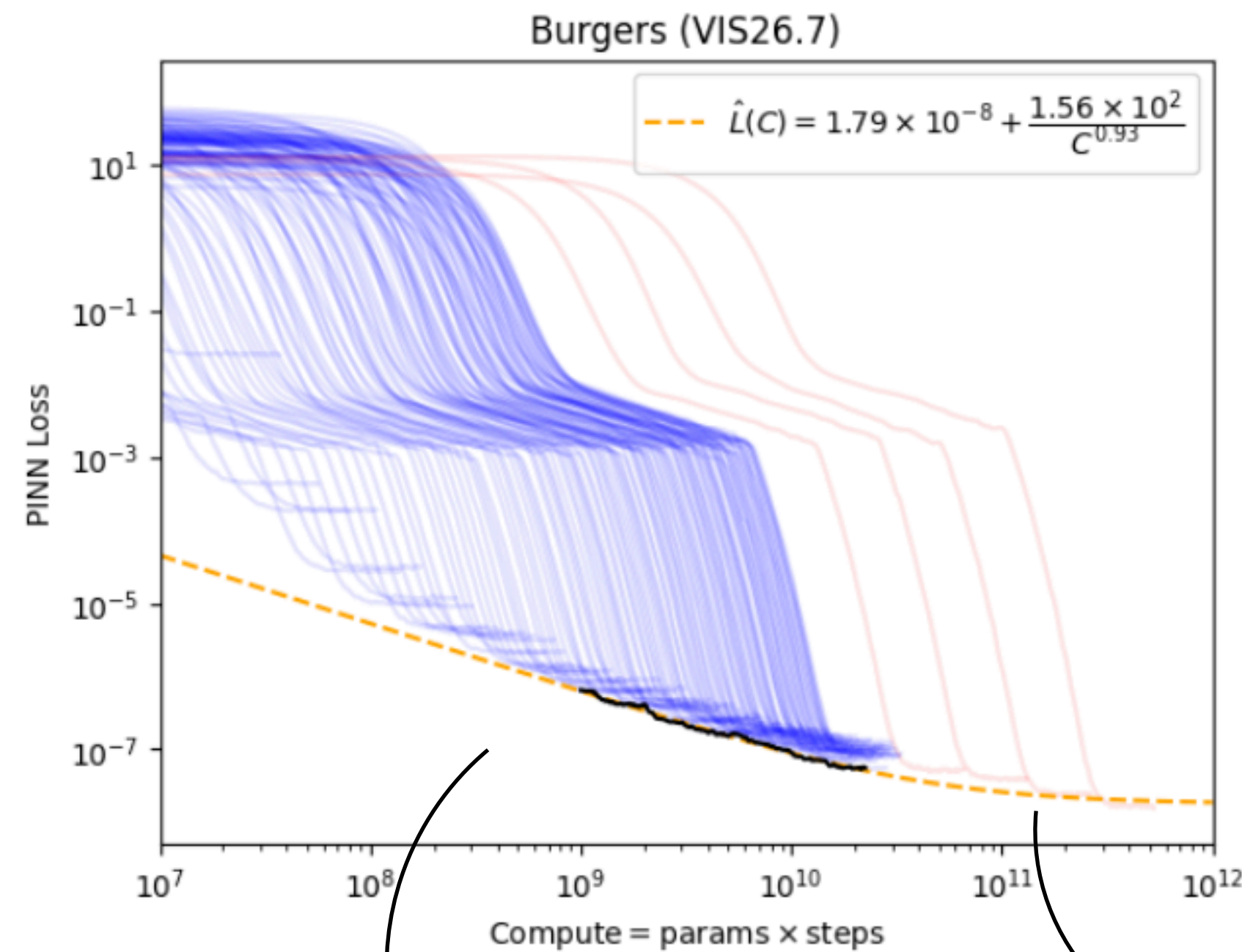


Sifan Wang (Yale)



Chunmei Wang (UF)

All Equation 2 dim in space and 1 dim in time



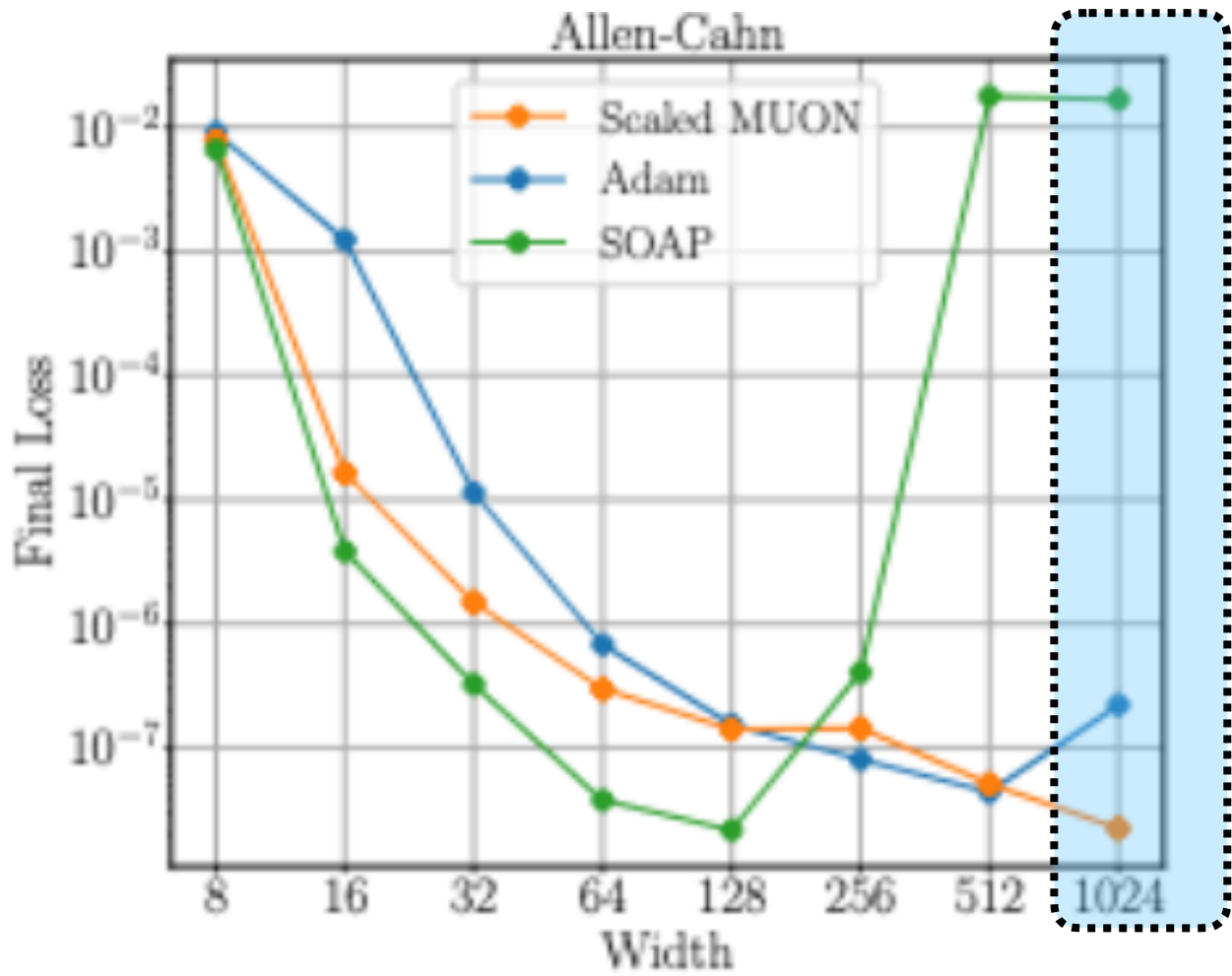
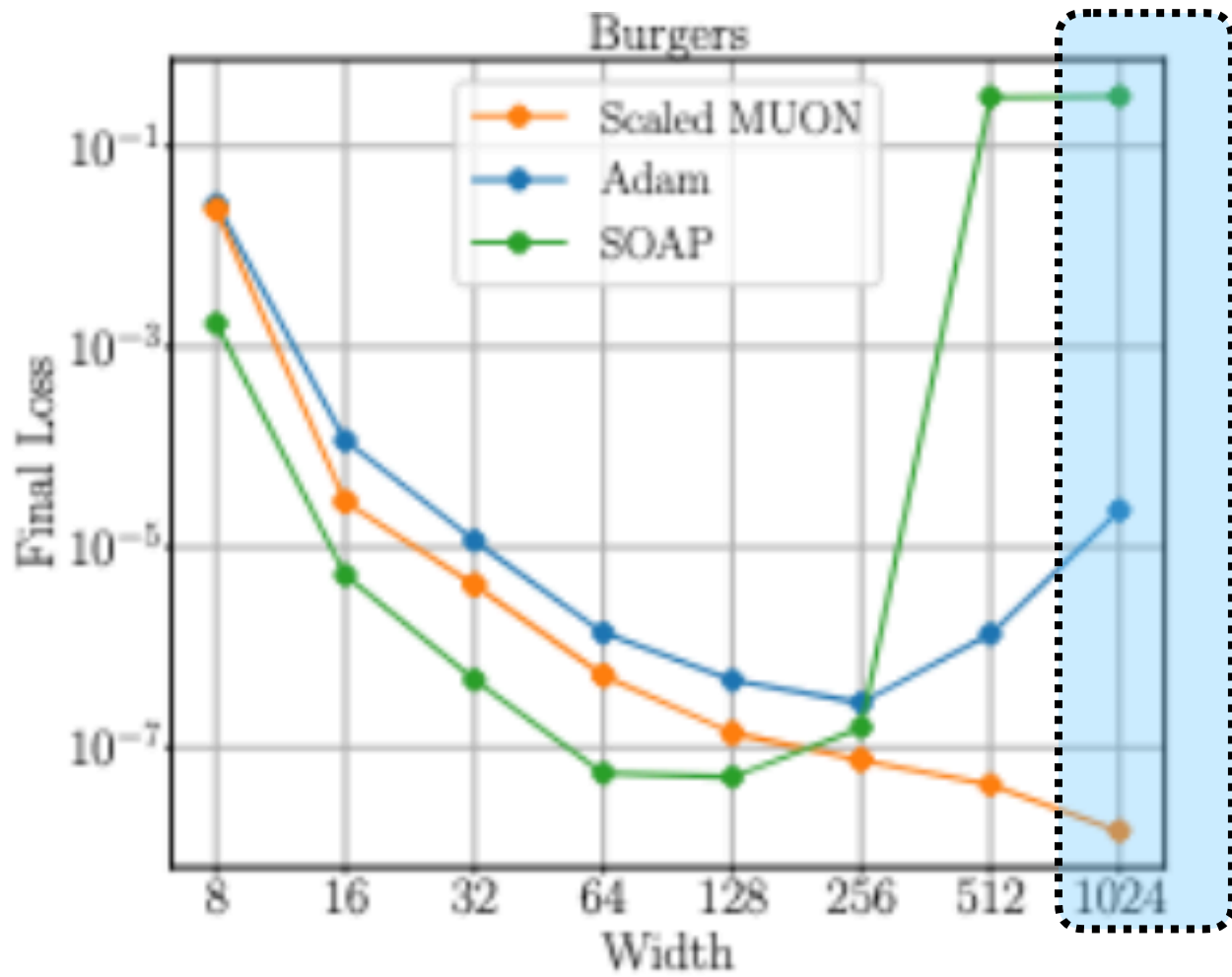
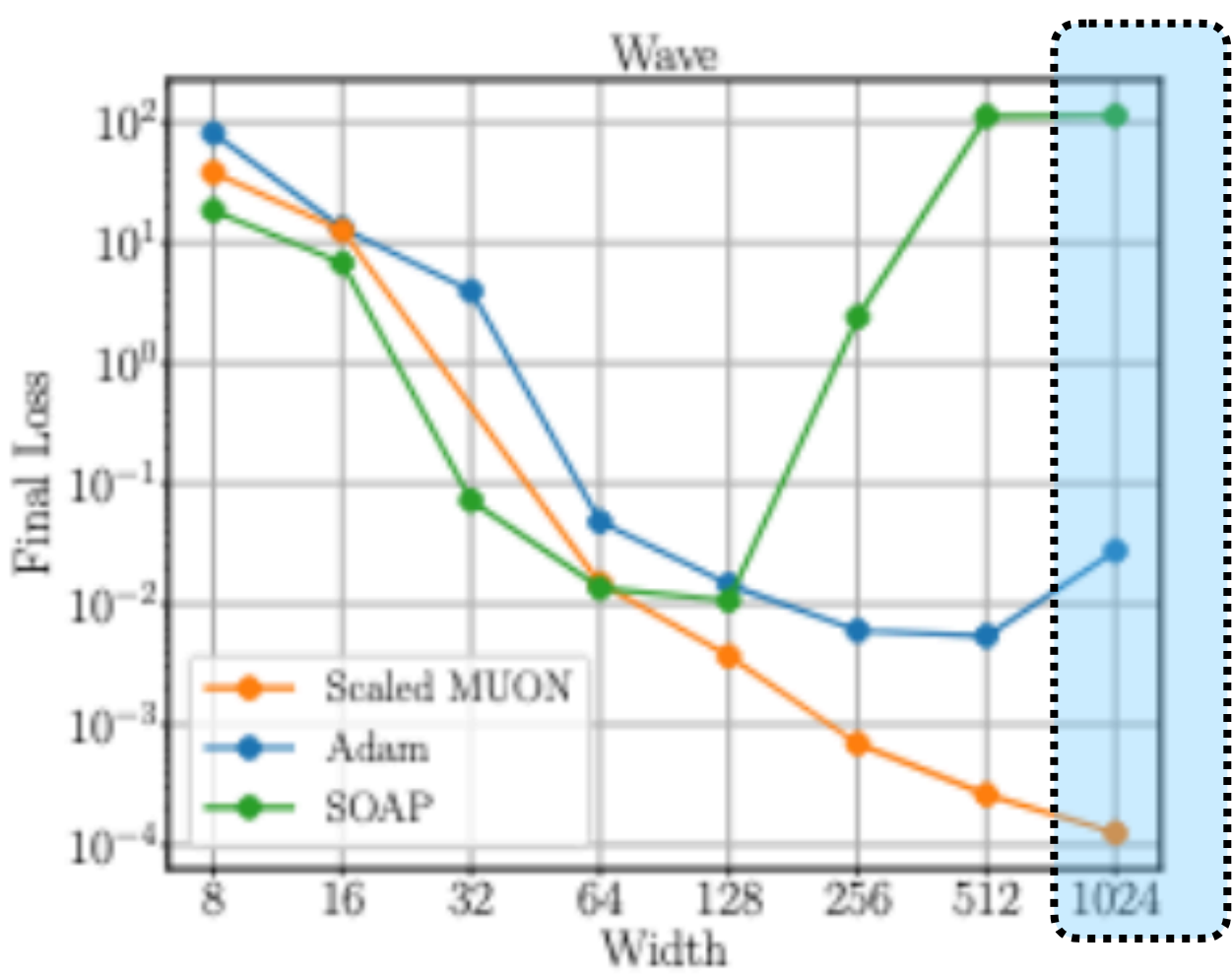
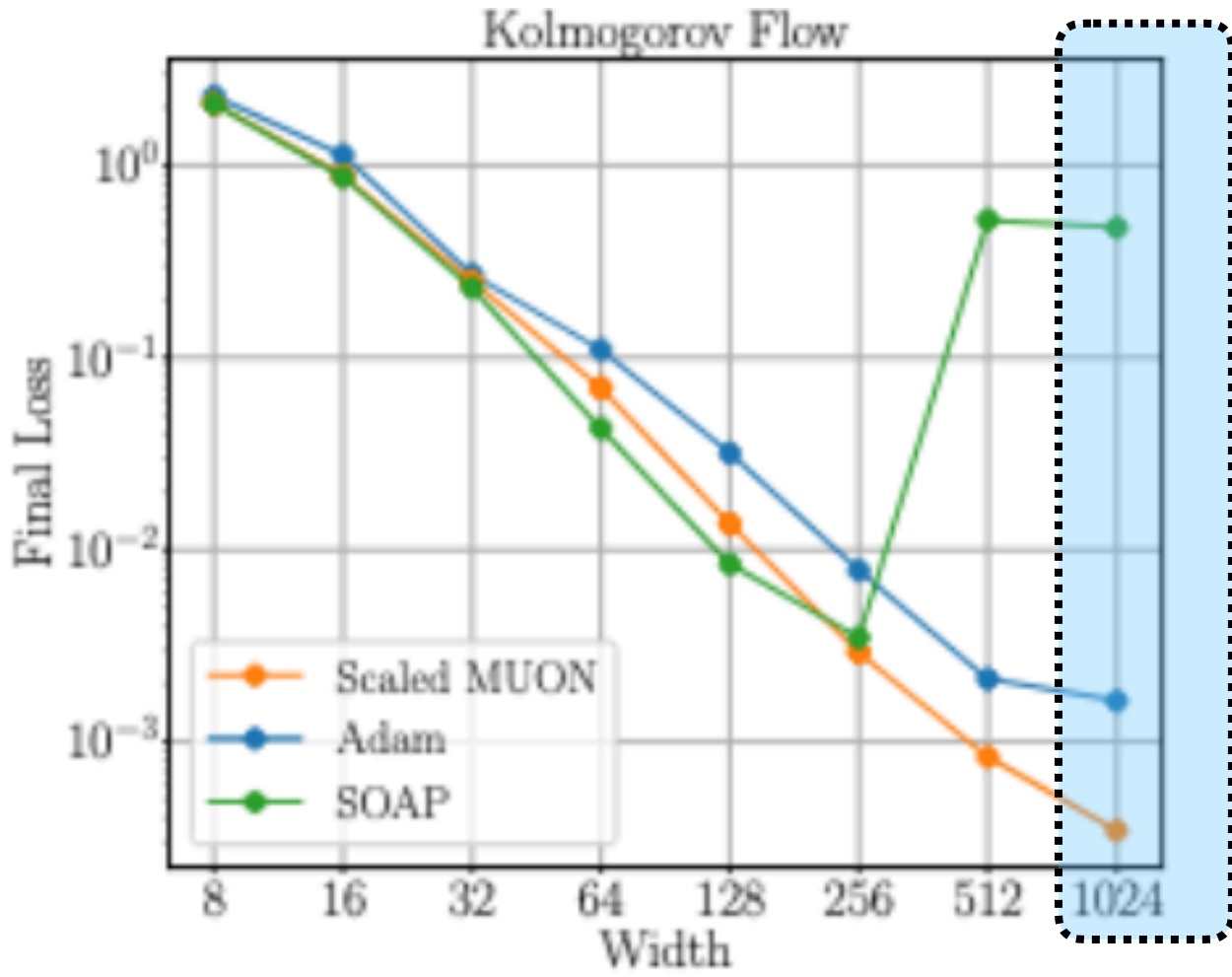
We can predict the behaviour of larger networks

Different line means different widths
Use small scale to estimate the scaling law

$$\text{Error} \propto 1/\sqrt{\text{Compute}}$$

Key Component: MUON Optimizer

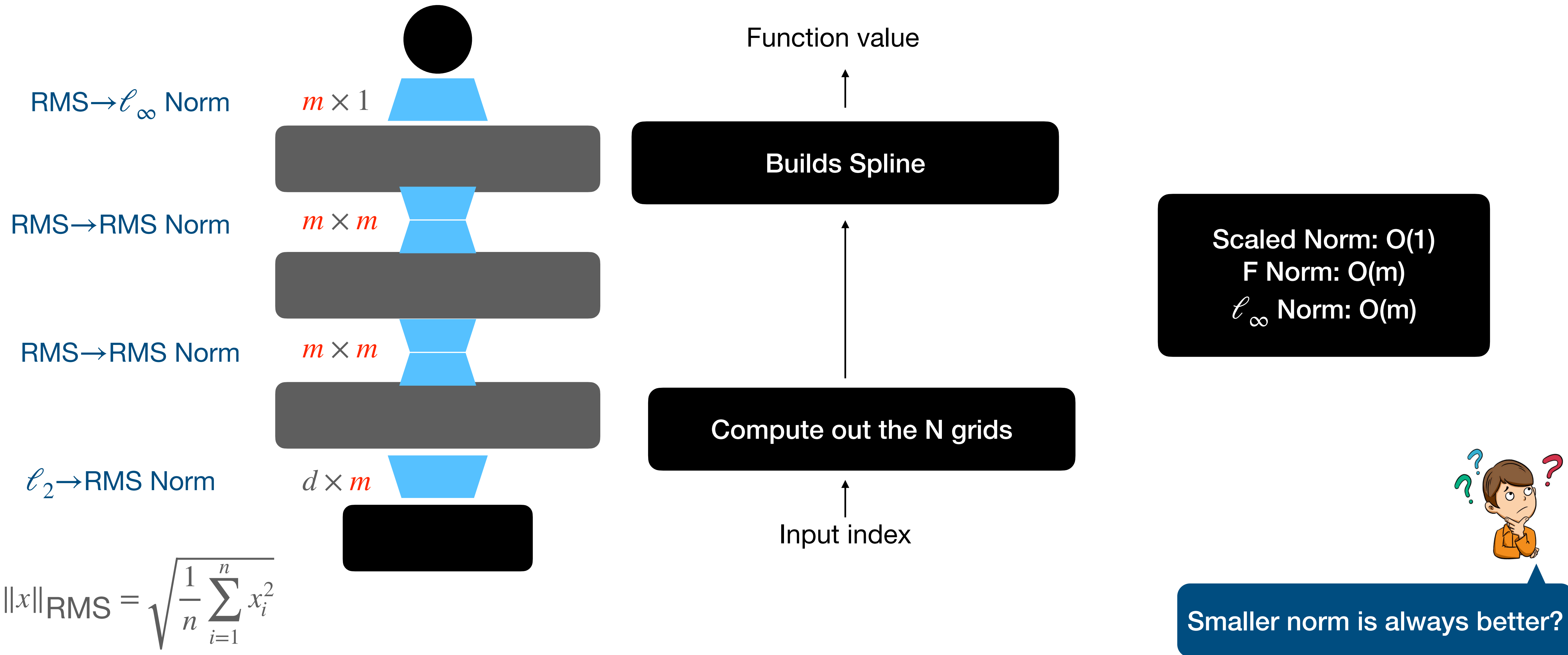
Sclae leads to better results



Method	Width	Depth
Vanilla PINN (Raissi et al., 2019)	20–40	5–8
Fourier PINNs (Wang et al., 2021)	128–256	3–5
FBPINNs (Moseley et al., 2023)	16–64	2–5
SPINN (Cho et al., 2023)	32–256	3–4
Causal PINNs (Wang et al., 2024b)	128–256	3–5
SA-PINNs (McClenny & Braga-Neto, 2023)	50–128	4–6
RBA-PINNs (Anagnostopoulos et al., 2023)	128–256	4–6
Curriculum training (Krishnapriyan et al., 2021)	50	4
Natural gradient descent Müller & Zeinhofer (2023); Chen et al. (2024)	20–40	1–3
SSBroyden (Urbán et al., 2025; Kiyani et al., 2025)	20–40	2–6
SOAP (Wang et al., 2025)	256	6–12

Table 1: Representative PINN methods and typical network architectures (width = neurons per hidden layer, depth = number of hidden layers). Exact sizes may vary per problem; ranges indicate commonly reported configurations.

The Norm is **Good** for Approximation



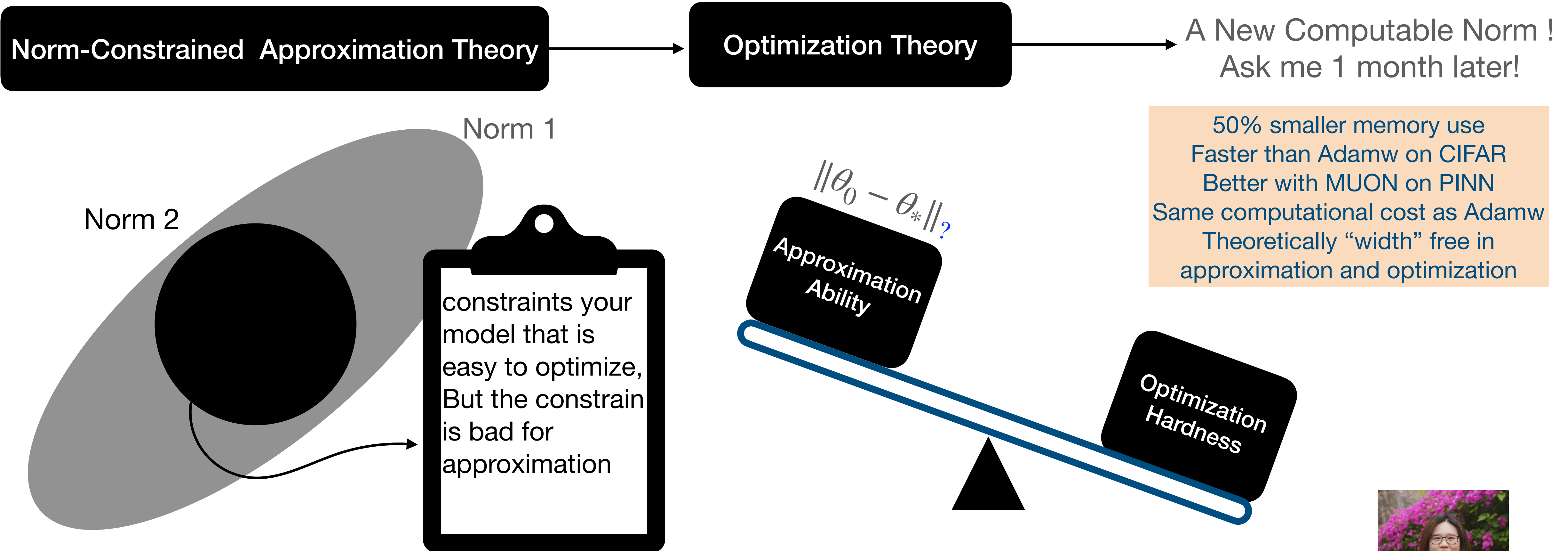
Trade-off: Approximation vs Optimization

- Optimization Theory:
 - If we need Steepest Descent in $\|\cdot\|$, we need relative smoothness
$$\|f(X) - f(Y) - \nabla f(Y)(X - Y)\| \leq L \|D_h(X) - D_h(Y) - \nabla D_h(Y)(X - Y)\|$$



Larger norm is always better? Larger norm \rightarrow better relative smoothness

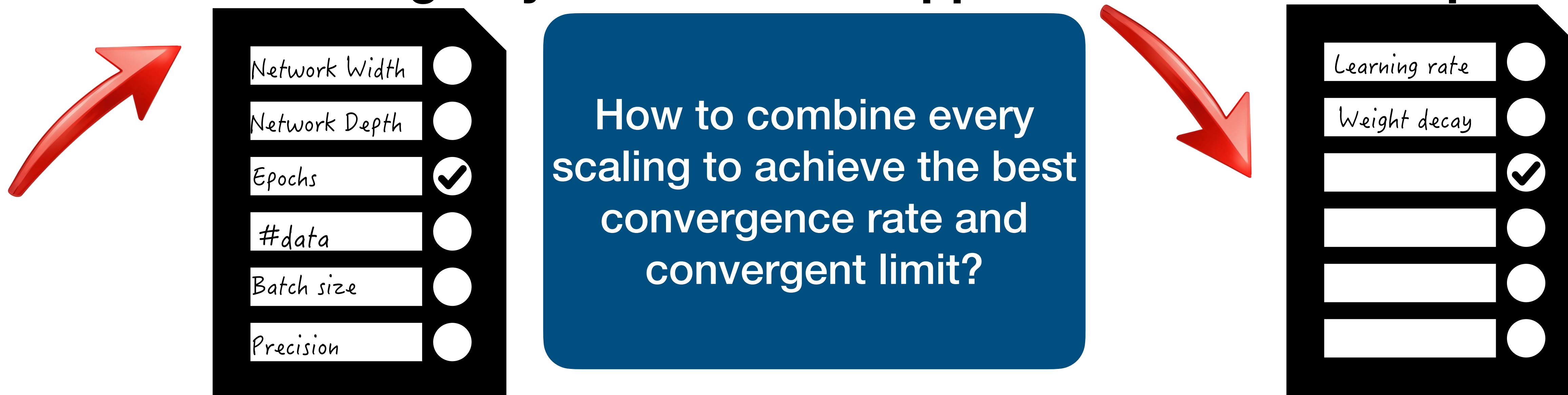
Optimization and approximation Trade-off



Jiajin Li (UBC)

Tons of chances and the unreasonable effectiveness of mathematics

Think in a limiting way: what would happen if we had ∞ compute



Scaling learning rate scheduler: Schaipp F, Hägele A, Taylor A, et al. The surprising agreement between convex optimization theory and learning-rate scheduling for large model training. arXiv:2501.18965

Scaling Weight Decay achieves 17.5x more data efficiency: Kim K, Kotha S, Liang P, et al. Pre-training under infinite compute. arXiv:2509.14786, 2025.

Training precision: Kumar T, Ankner Z, Spector B F, et al. Scaling laws for precision. arXiv preprint arXiv:2411.04330

Scaling Depth: Dey N, Zhang B C, Noci L, et al. Don't be lazy: CompleteP enables compute-efficient deep transformers arXiv:2505.01618

Scaling Batch size: Bergsma S, Dey N, Gosal G, et al. Power lines: Scaling laws for weight decay and batch size in llm pre-training. arXiv preprint arXiv:2505.13738, 2025.

Scaling at Inference Time

Consider How you use ChatGPT...

What is the most efficient route from Times Square to Chelsea Market that minimizes walking?

Option 1: Subway

1. **Walk to a Nearby Subway Entrance:** Head to the **Times Sq–42nd Street station**.
2. **Board the E Train:** Catch an E train heading downtown (toward World Trade Center).
3. **Ride to 8th Avenue–14th Street Station:** Get off at this station (roughly **4 stops**).
4. **Walk to Chelsea Market:** Exit the station and walk east on **14th Street for a few blocks** until you reach Chelsea Market at 75 9th Avenue.



1. **At Times Square:** Enter the Times Square–42nd Street station.
2. **Board the 1 Train:** Hop on a downtown 1 train (the red line).
3. **Ride to 14th Street:** Stay on until you reach the 14th Street station.
4. **Exit Appropriately:** Use the exit that leads toward 9th Avenue—this drop-off point is just a short walk from Chelsea Market (located at 75 9th Ave).

double-check
with a map

Port Authority

2 stops for A
3 stops for C/E



Inference Time Computing in LLM

Best-of-N

Math problem

Use verifier to select best final answer

Beam Search

Math problem

Use verifier to select top N/M steps

N beams

Beam width M

Diverse Verifier Tree Search

Math problem

Math problem

Split beams into N/M independent subtrees

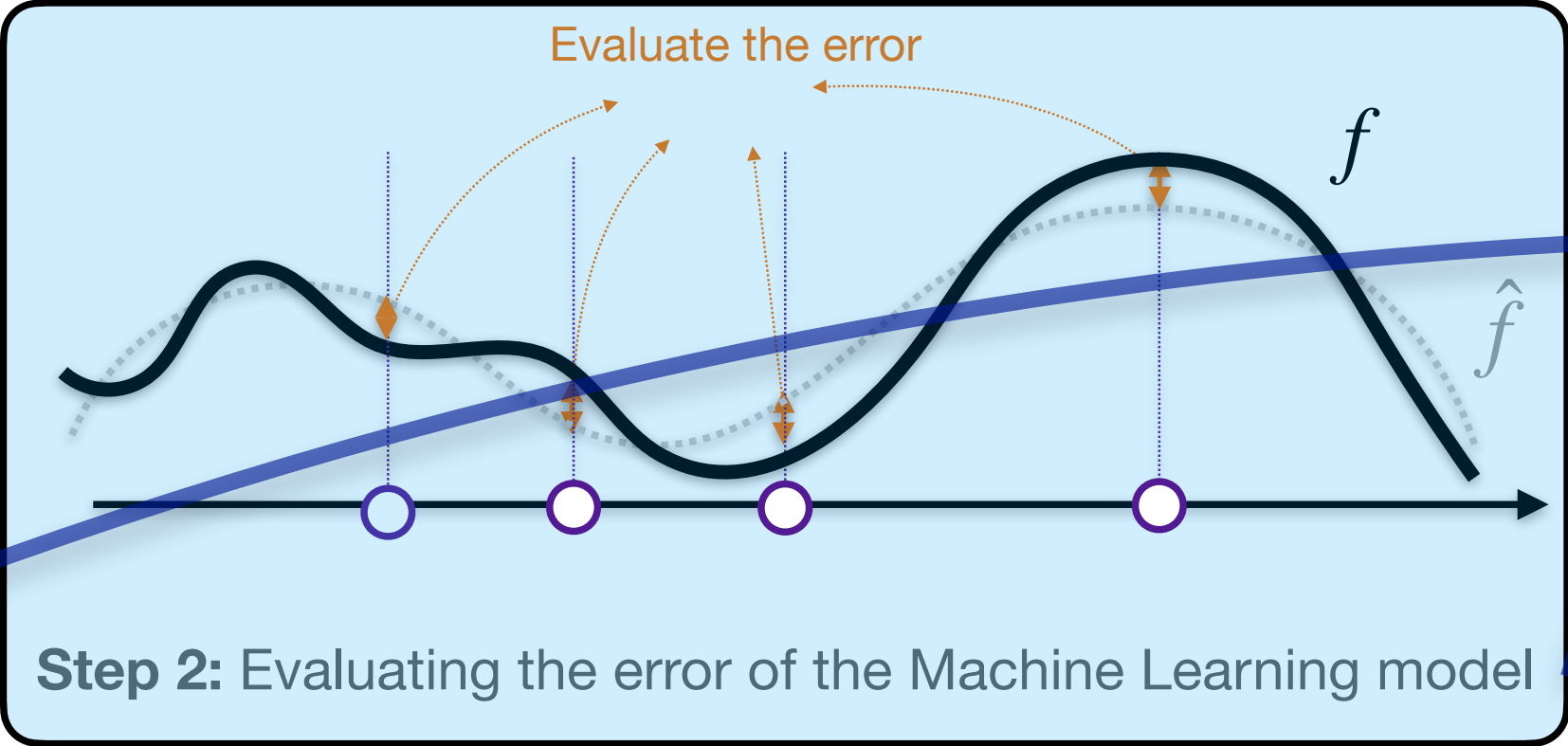
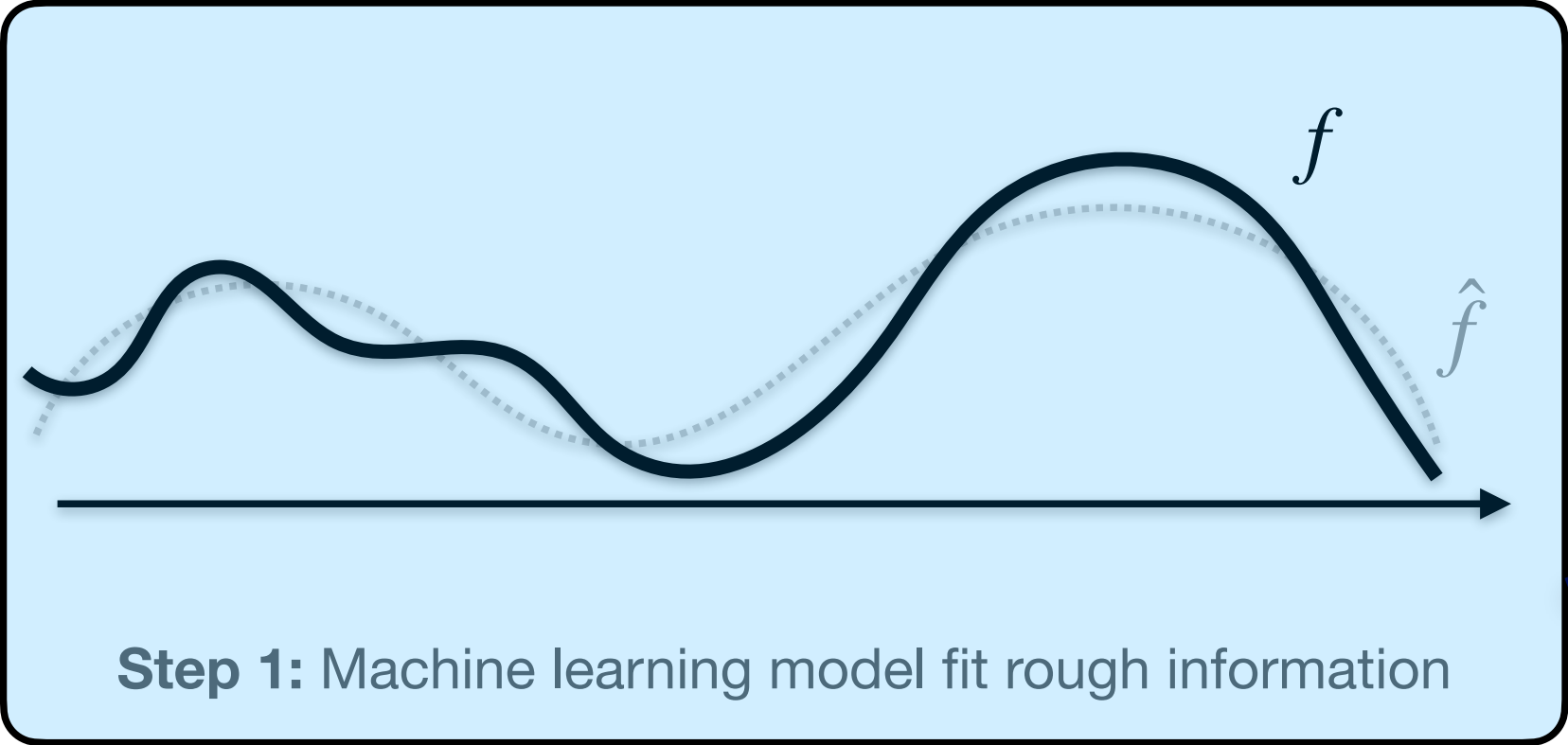
Use verifier to select best step per tree

● = Rejected by verifier ● = Selected by verifier ◇ = Intermediate step ○ = Full solution

**How can we perform Inference-Time Scaling for
Scientific Machine Learning?**

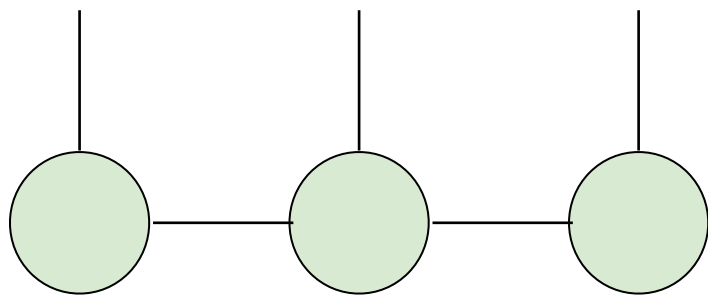
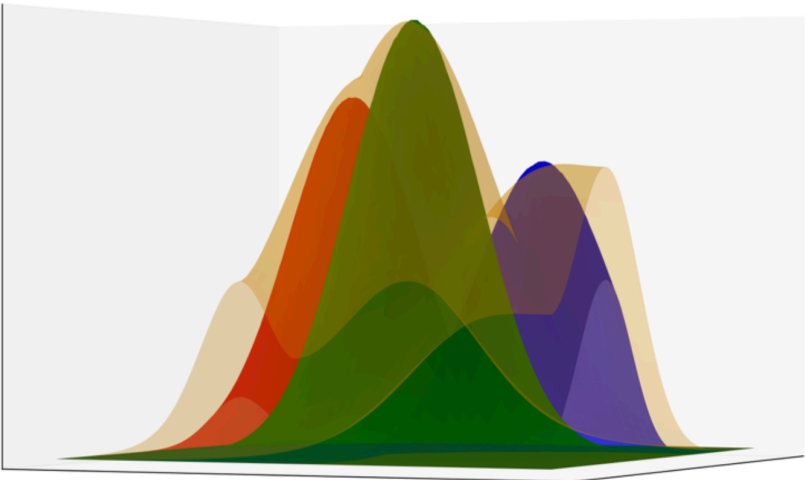
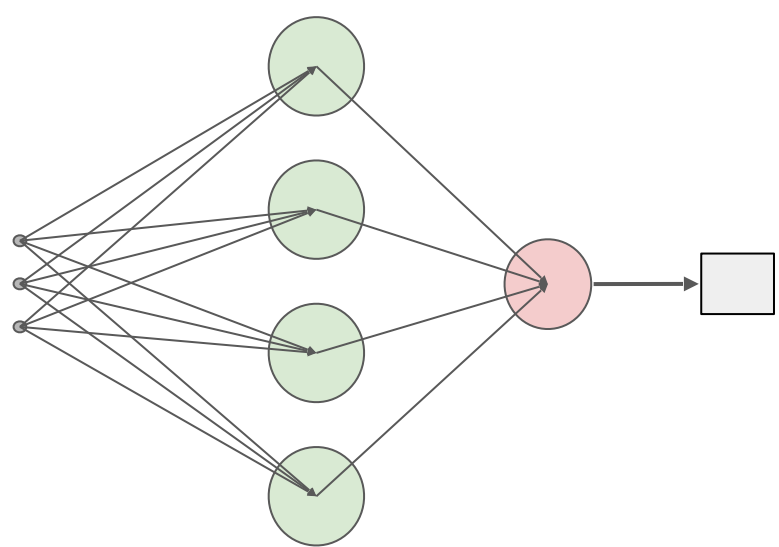
With trustworthy guarantee

Physics-Informed Inference Time Scaling

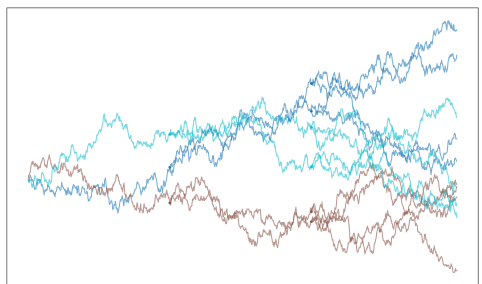
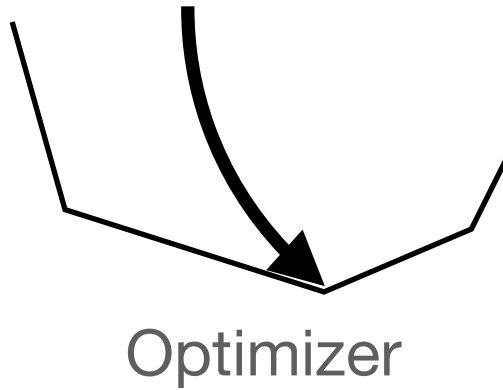
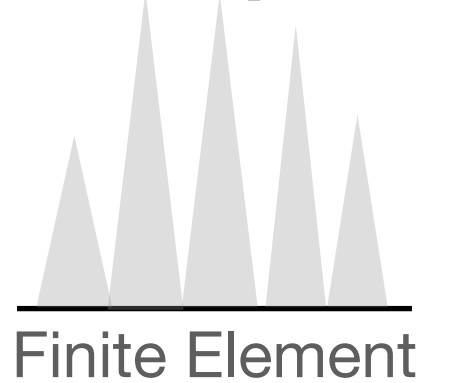


This Position Paper:
Aggregate step 1 and step 2
via **First-Principle**

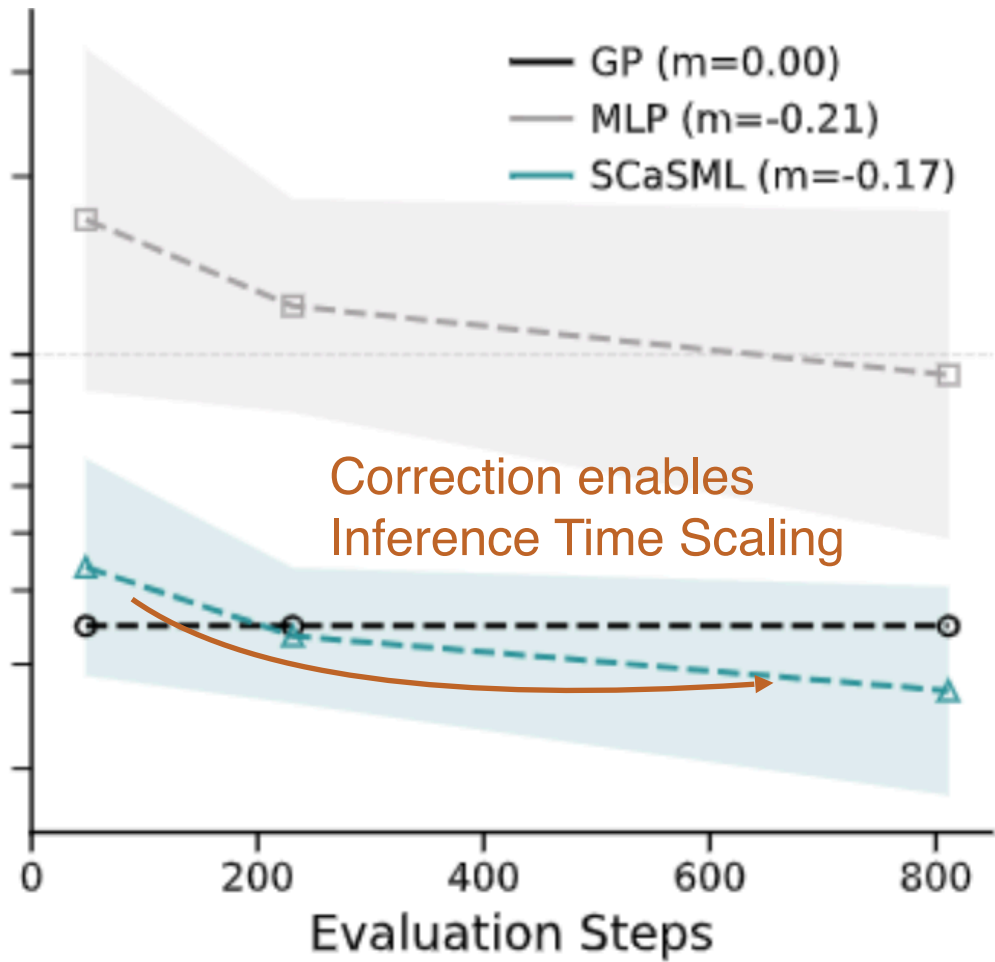
Step 1. Train a Surrogate (ML) Model



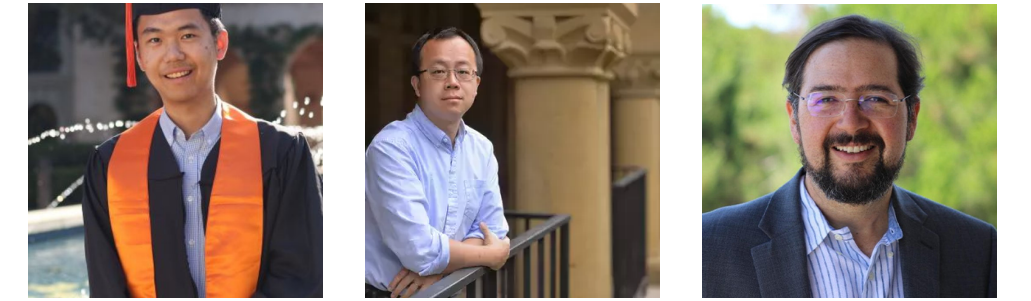
Step 2. Correct with a Trustworthy Solver



Simulation



The 101 Example



Haoxuan Chen, Lexing Ying, Jose Blanchet

$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

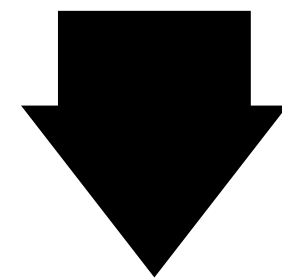
Scientific Machine Learning

Downstream application

Example

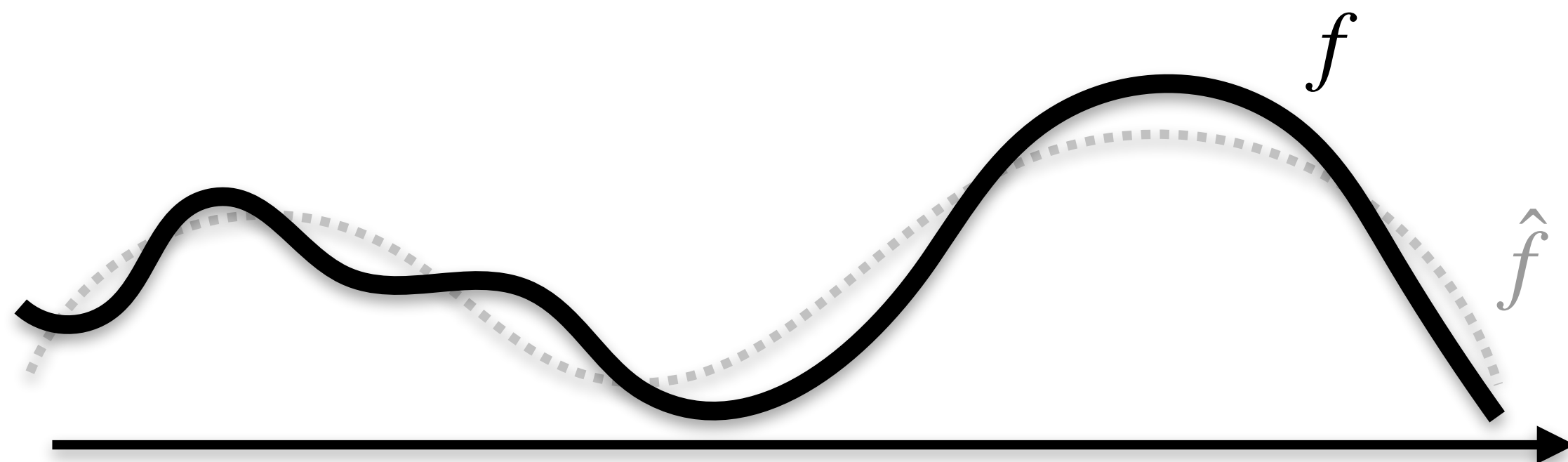
$$\theta = f, \quad \underbrace{X_i}_{(x_i, f(x_i))}$$

$$\Phi(\theta) = \int (f(x)) dx$$



Machine Learning: $\hat{\theta} = \hat{f}$

$$\longrightarrow \Phi(\hat{\theta}) = \int \hat{f}(x) dx$$



Simpson's Rule
When \hat{f} is piecewise poly

The 101 Example

Faster and **Optimal** convergence than both quadrature rule and Monte Carlo

$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

Scientific Machine Learning

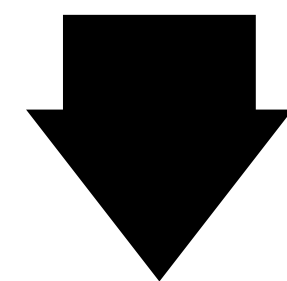
Downstream application

Example

$$\theta = f, \quad \underbrace{X_i}_{(x_i, f(x_i))}$$

$$\Phi(\theta) = \int (f(x)) dx$$

||



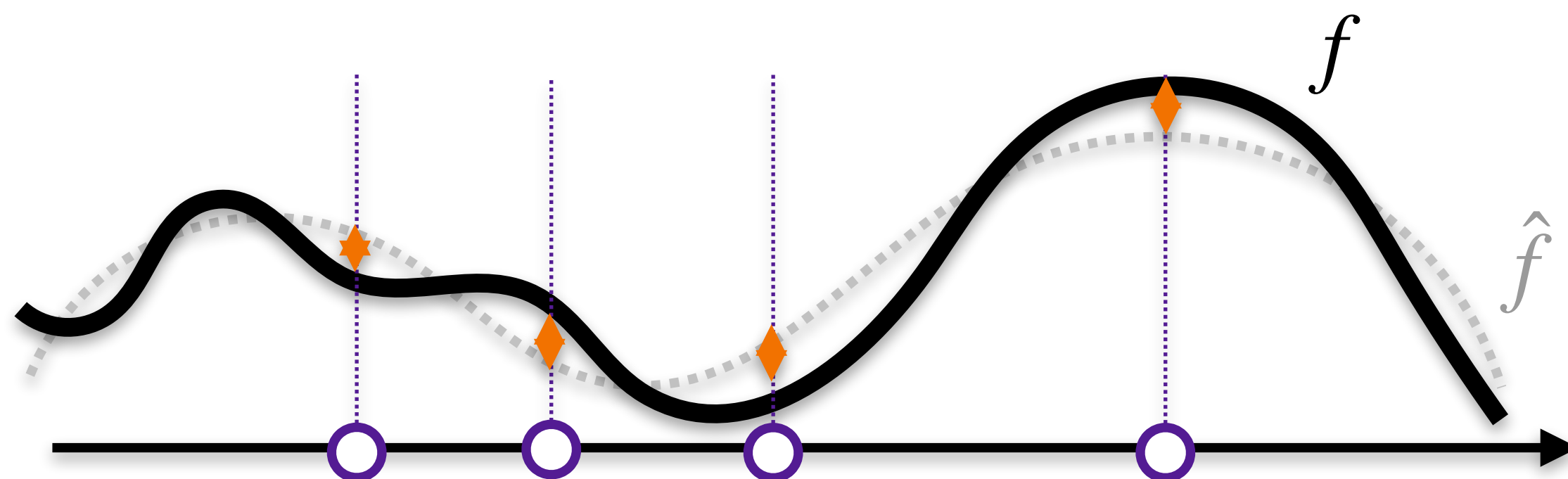
Machine Learning: $\hat{\theta} = \hat{f}$

$$\longrightarrow \Phi(\hat{\theta}) = \int \hat{f}(x) dx$$

+

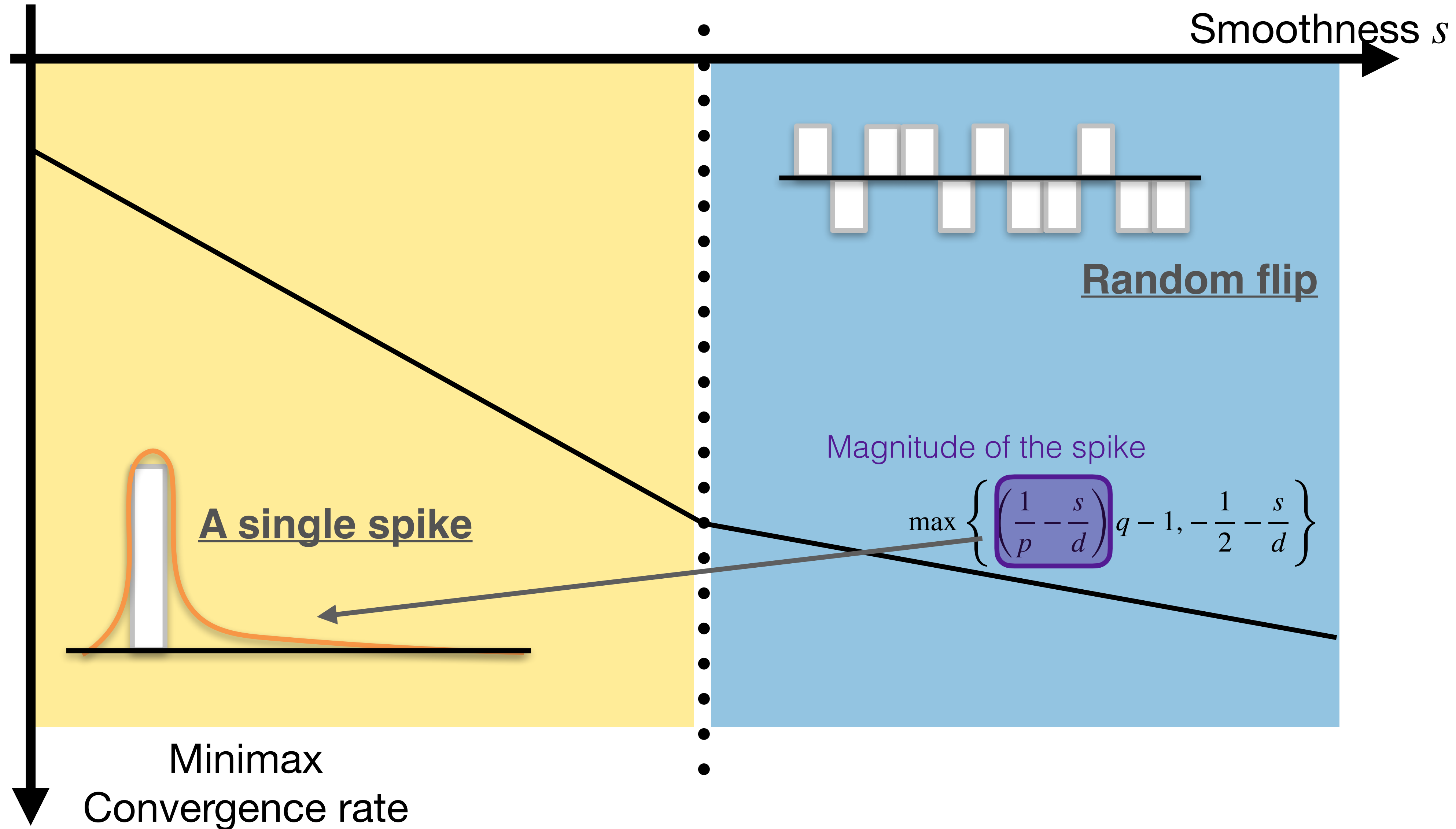
$$\Phi(\theta) - \Phi(\hat{\theta}) = \underbrace{\int (f(x) - \hat{f}(x)) dx}$$

Using Monte Carlo Methods to approximate



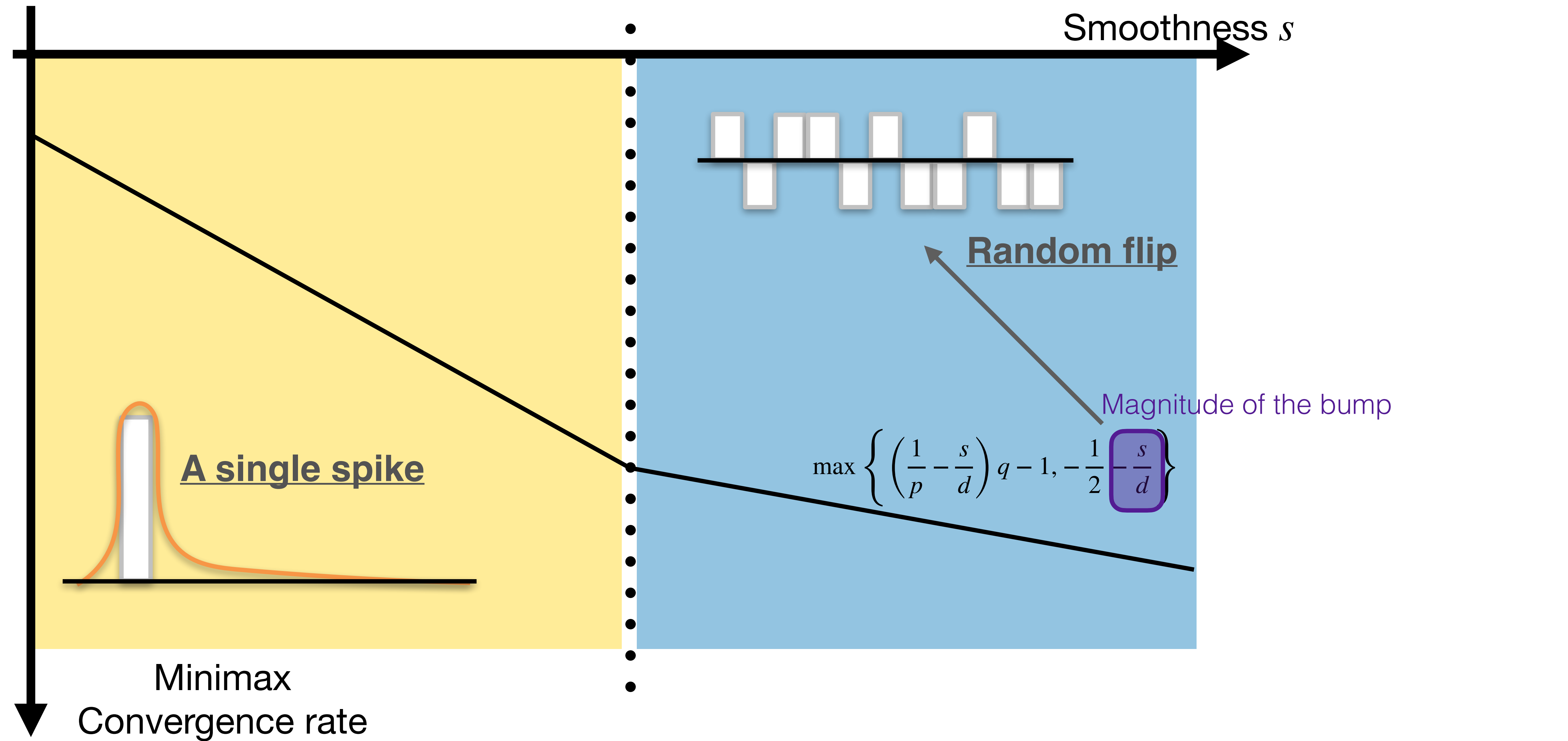
Estimate $\int |f(x)|^q dx, \quad f \in W^{s,p}$

Lower Bound



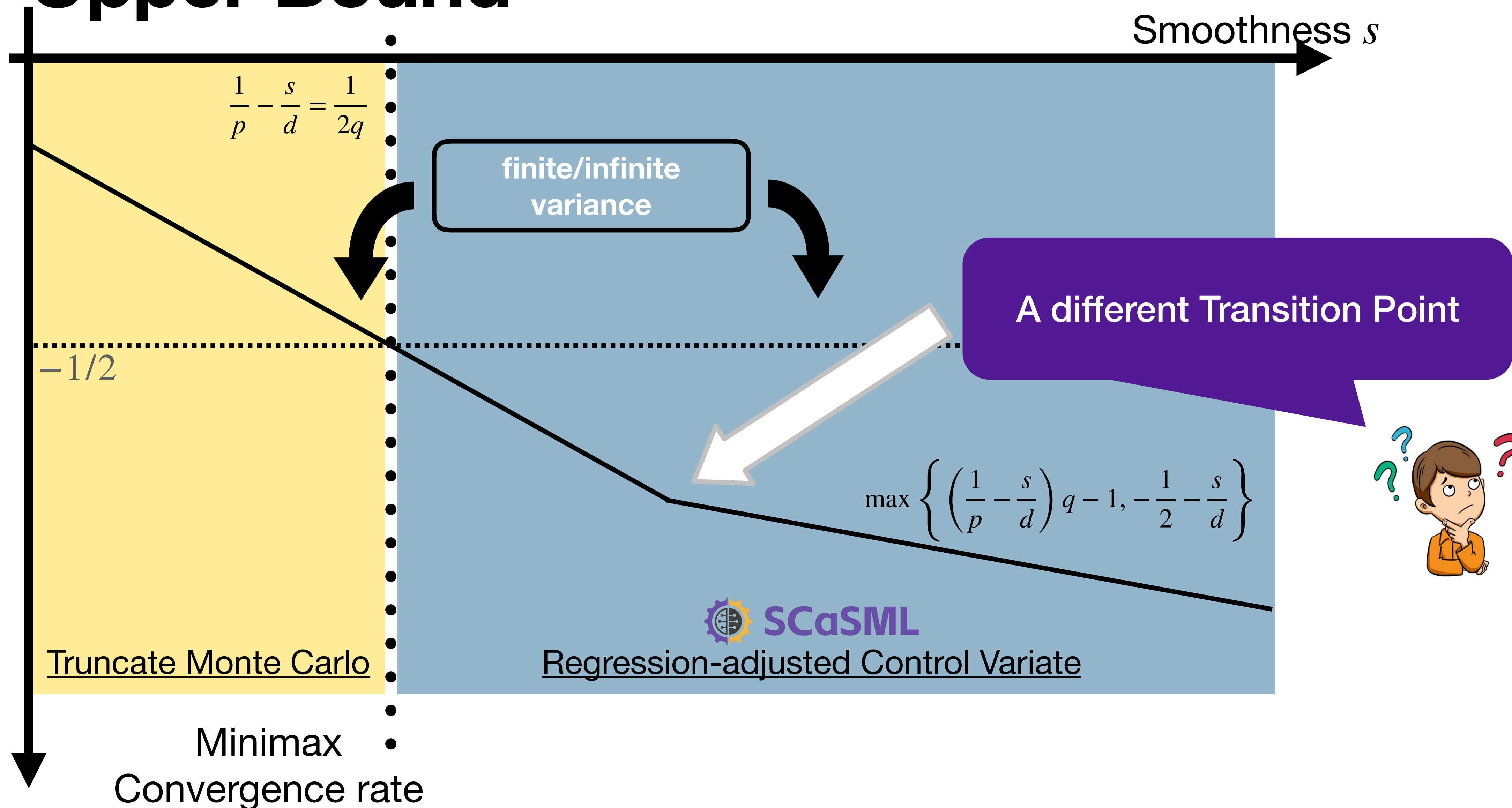
Estimate $\int |f(x)|^q dx, \quad f \in W^{s,p}$

Lower Bound



Estimate $\int |f(x)|^q dx, \quad f \in W^{s,p}$

Upper Bound



Analysis of Error propagation

 SCaSML estimate of $\mathbb{E}_P f^q, f \in W^{s,p}$

Step 1 Using half of the data to estimate \hat{f}

Step 2 $\mathbb{E}_P f^q = \mathbb{E}_P(\hat{f}^q) + \mathbb{E}_P(\boxed{f^q - \hat{f}^q})$

Hardness = **The variance of the debasing step**



How does step2 variance depend on estimation error?

Analysis of Error propagation

 SCaSML estimate of $\mathbb{E}_P f^q, f \in W^{s,p}$

Step 1 Using half of the data to estimate \hat{f}

Step 2 $\mathbb{E}_P f^q = \mathbb{E}_P(\hat{f}^q) + \mathbb{E}_P(\boxed{f^q - \hat{f}^q})$

Low order term

$$\boxed{f^{q-1}(f - \hat{f})} + \boxed{(f - \hat{f})^q}$$

“influence function” (gradient)

Error propagation



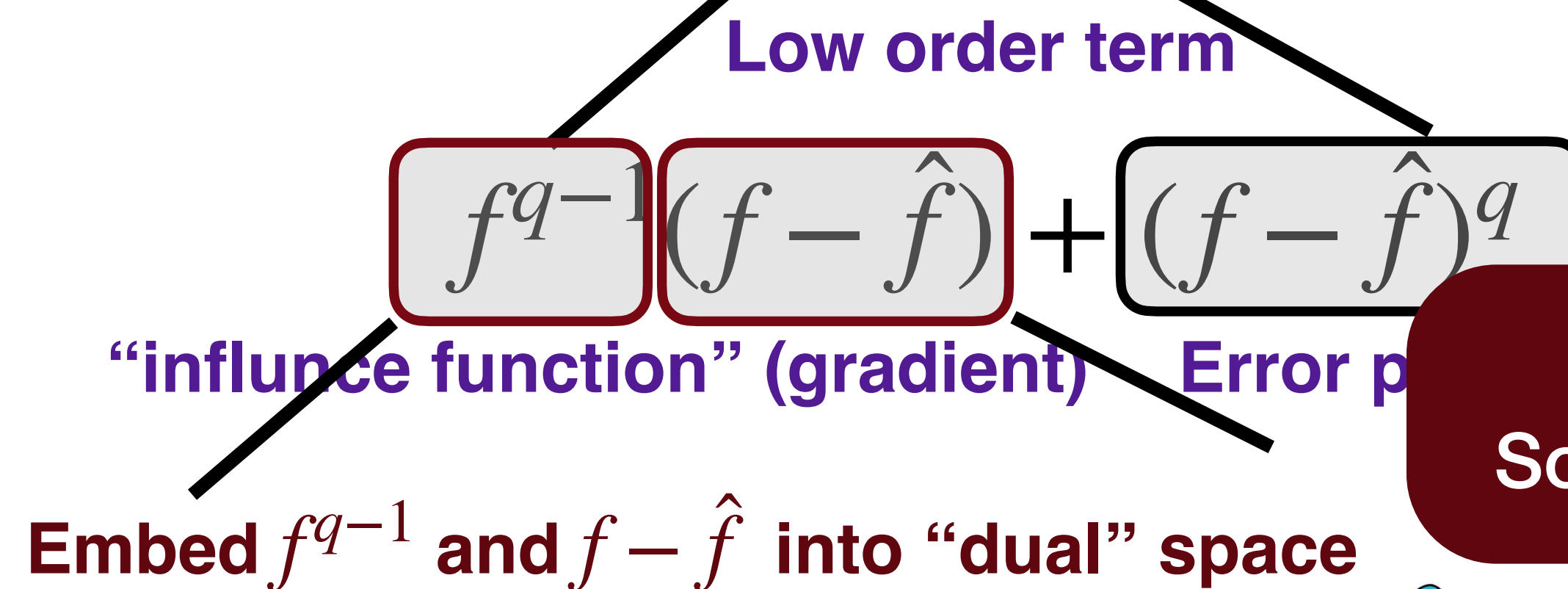
How does step2 variance depend on estimation error?

Analysis of Error propagation

 **SCaSML** estimate of $\mathbb{E}_P f^q, f \in W^{s,p}$

Step 1 Using half of the data to estimate \hat{f}

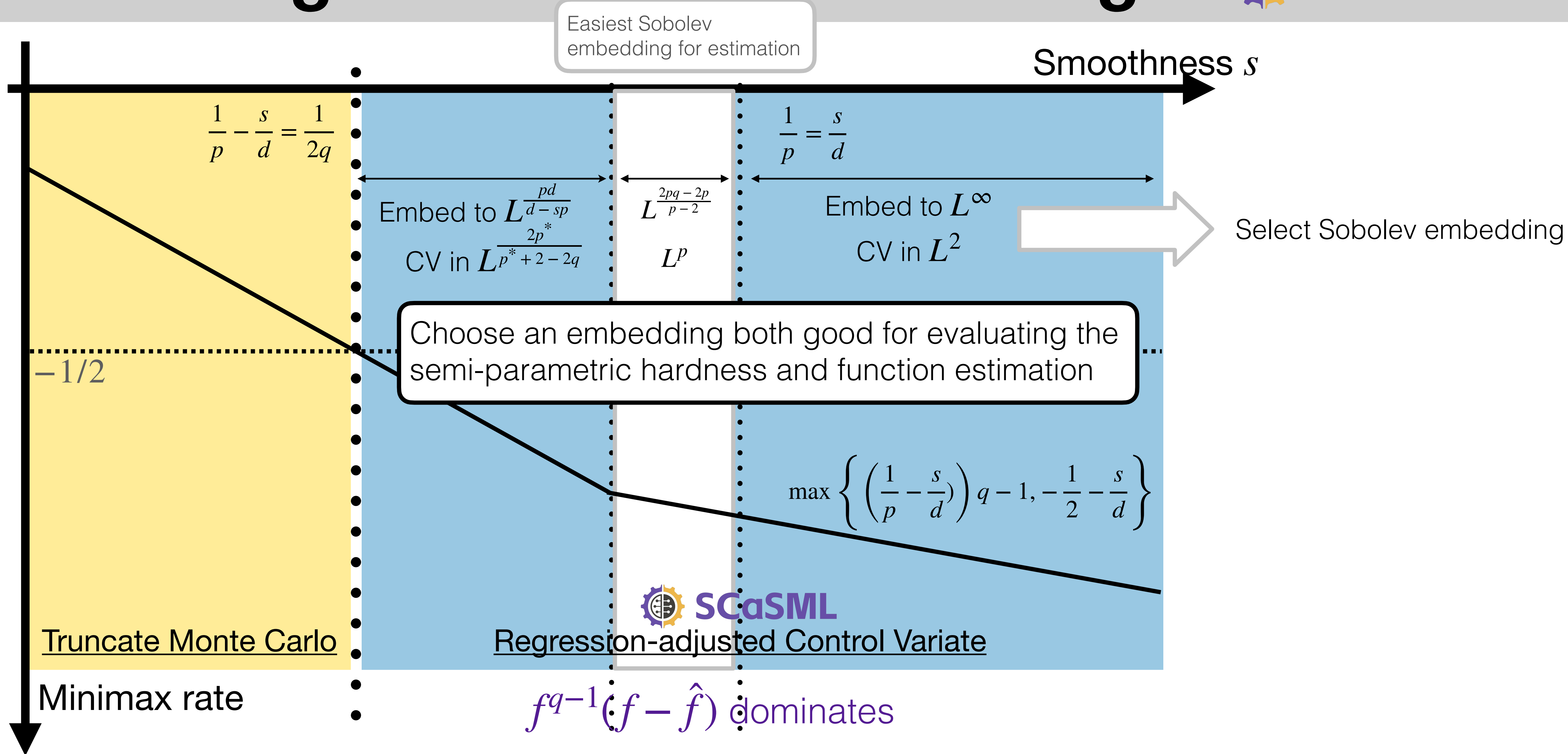
Step 2 $\mathbb{E}_P f^q = \mathbb{E}_P(\hat{f}^q) + \mathbb{E}_P(f^q - \hat{f}^q)$



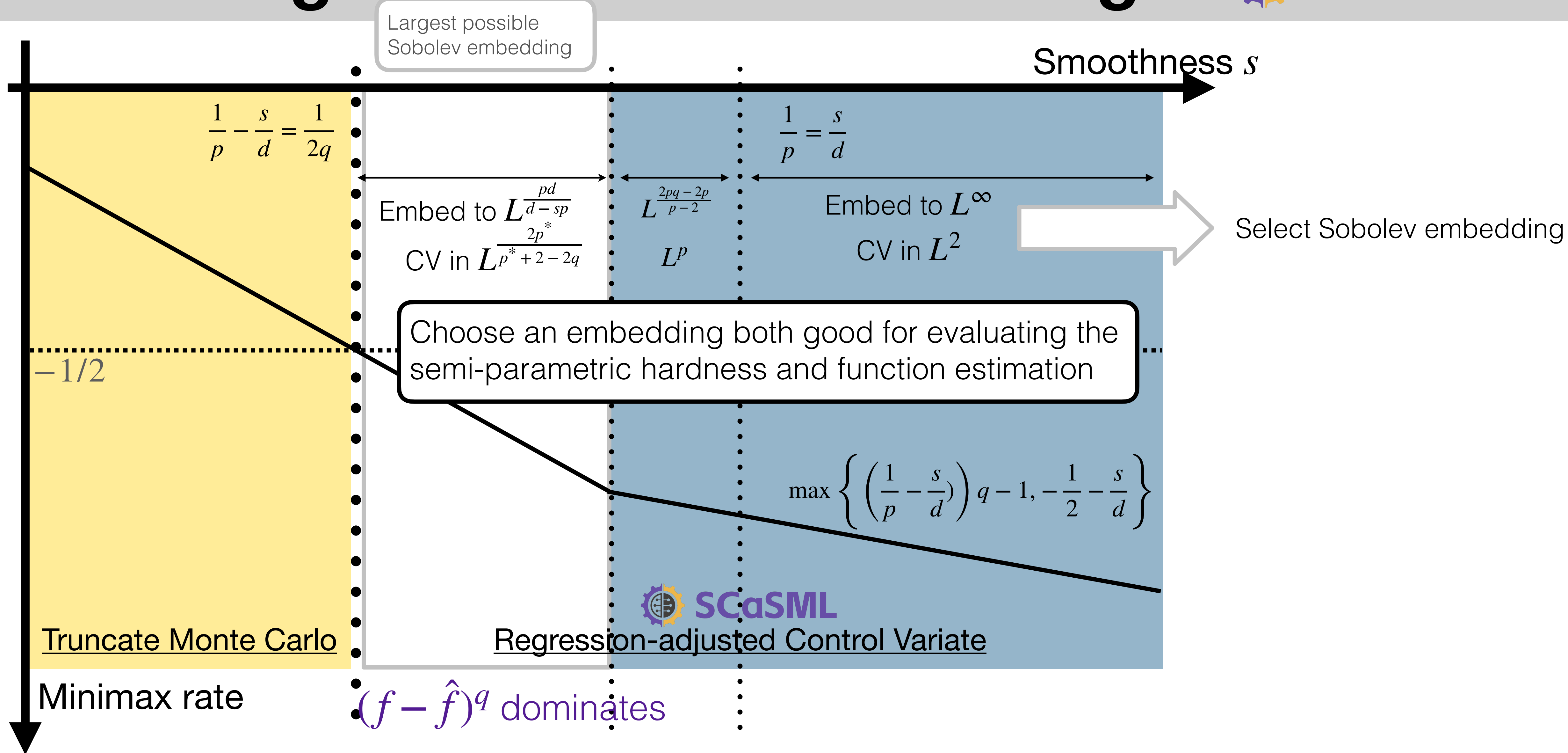
How to select the Sobolev embedding?



Selecting the Sobolev Embedding



Selecting the Sobolev Embedding



Neurips
2023

When can Regression-Adjusted Control Variates Help?

Rare Events, Sobolev Embedding and Minimax Optimality

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PDE Solver

The PDE Example

Let's consider $\Delta u = f$

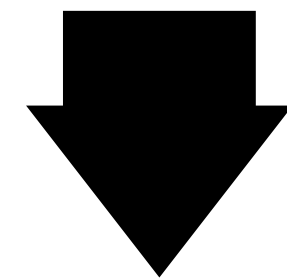


Scientific Machine Learning

Downstream application

$$\theta = u, \quad \underbrace{X_i = (x_i, f(x_i))}$$

$$\Phi(\theta) = u(x)$$



What is $\Phi(\theta) - \Phi(\hat{\theta}) = u(x) - \hat{u}(x)$?

FEM/PINN/DGM/Tensor/Sparse Grid/...:

$$\hat{\theta} = \hat{u}$$



$$\Phi(\hat{\theta}) = \hat{u}(x)$$

The PDE Example

Let's consider $\Delta u = f$



$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

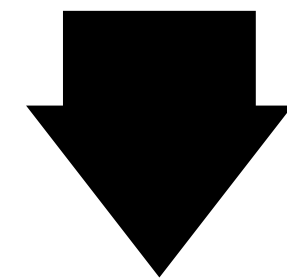
Scientific Machine Learning

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$$\Delta \hat{u} = \hat{f}$$

FEM/PINN/DGM/Tensor/Sparse Grid/...:

$$\hat{\theta} = \hat{u}$$

$$\Phi(\hat{\theta}) = \hat{u}(x)$$

||

$$\Delta(u - \hat{u}) = f - \hat{f}$$

The PDE Example

Let's consider $\Delta u = f$



$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

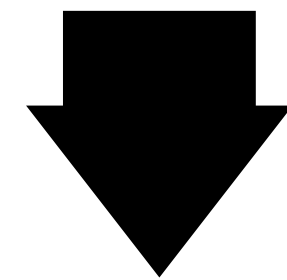
Scientific Machine Learning

Downstream application

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What is $\Phi(\theta) - \Phi(\hat{\theta}) = u(x) - \hat{u}(x)$?

$$\Delta \hat{u} = \hat{f}$$

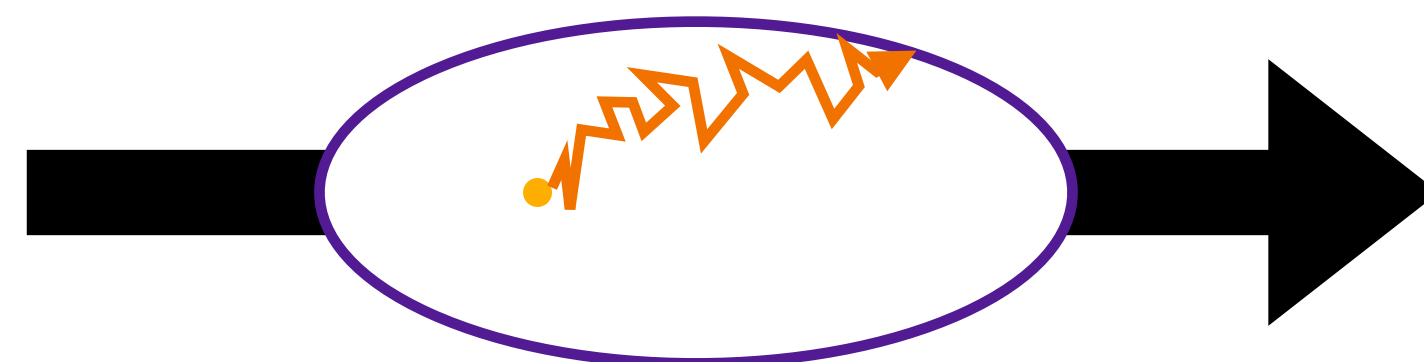
FEM/PINN/DGM/Tensor/Sparse Grid/...:

$$\hat{\theta} = \hat{u}$$

$$\Phi(\hat{\theta}) = \hat{u}(x)$$

||

$$\Delta(u - \hat{u}) = f - \hat{f}$$



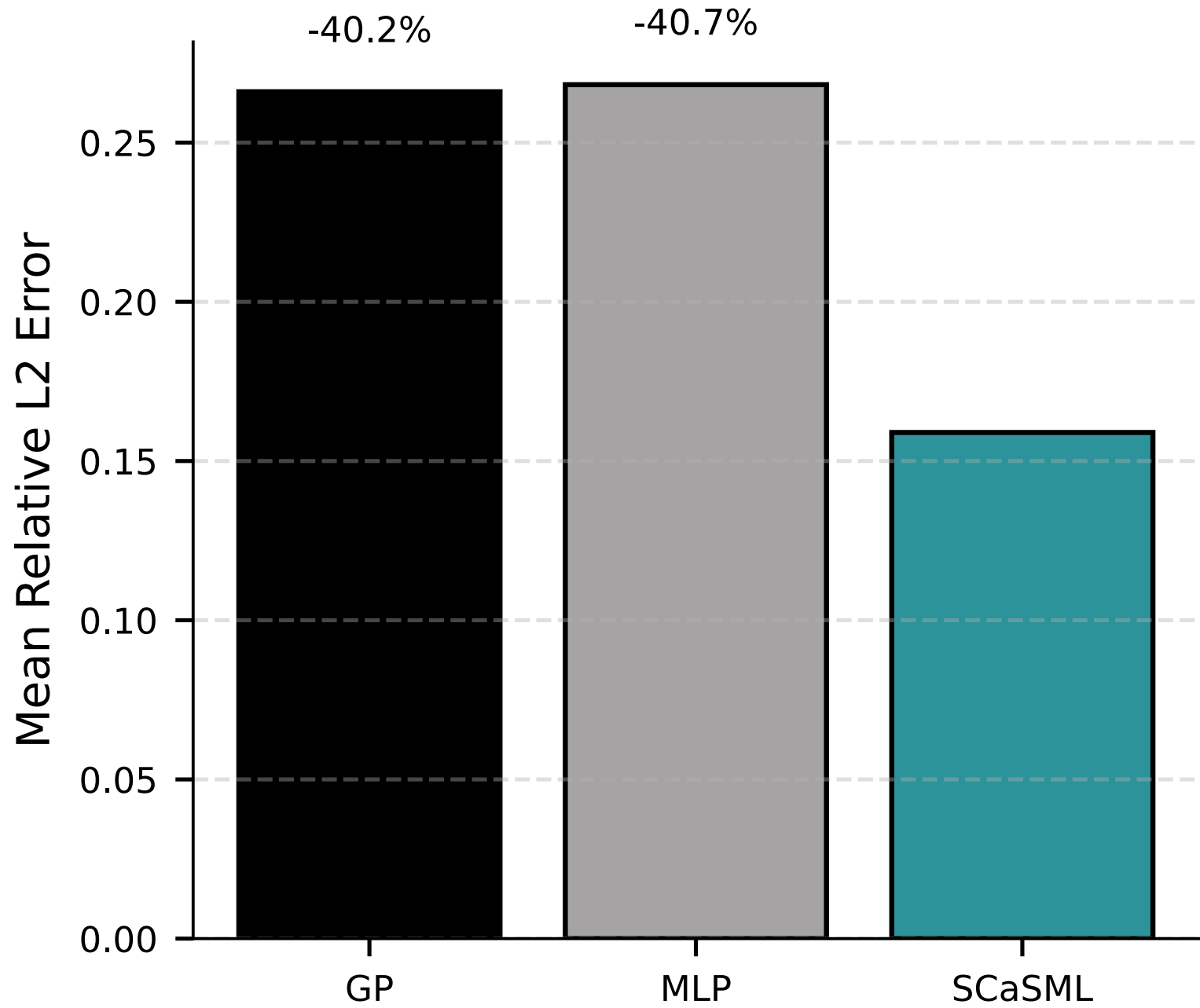
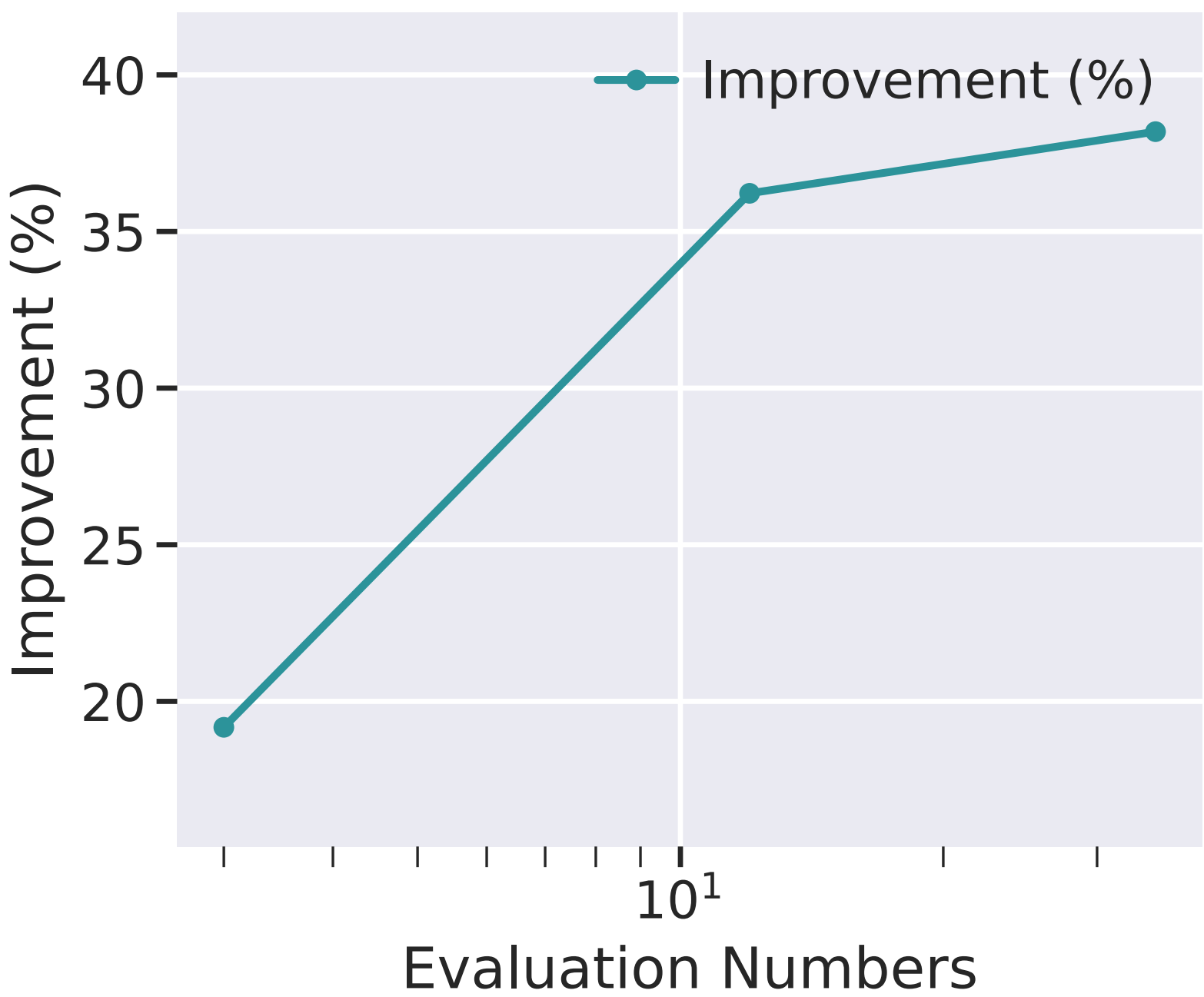
$$(u - \hat{u})(x) = \mathbb{E} \int (f - \hat{f})(X_t) dt$$

Inference-Time Scaling



Shihao Yang
(Gatech)

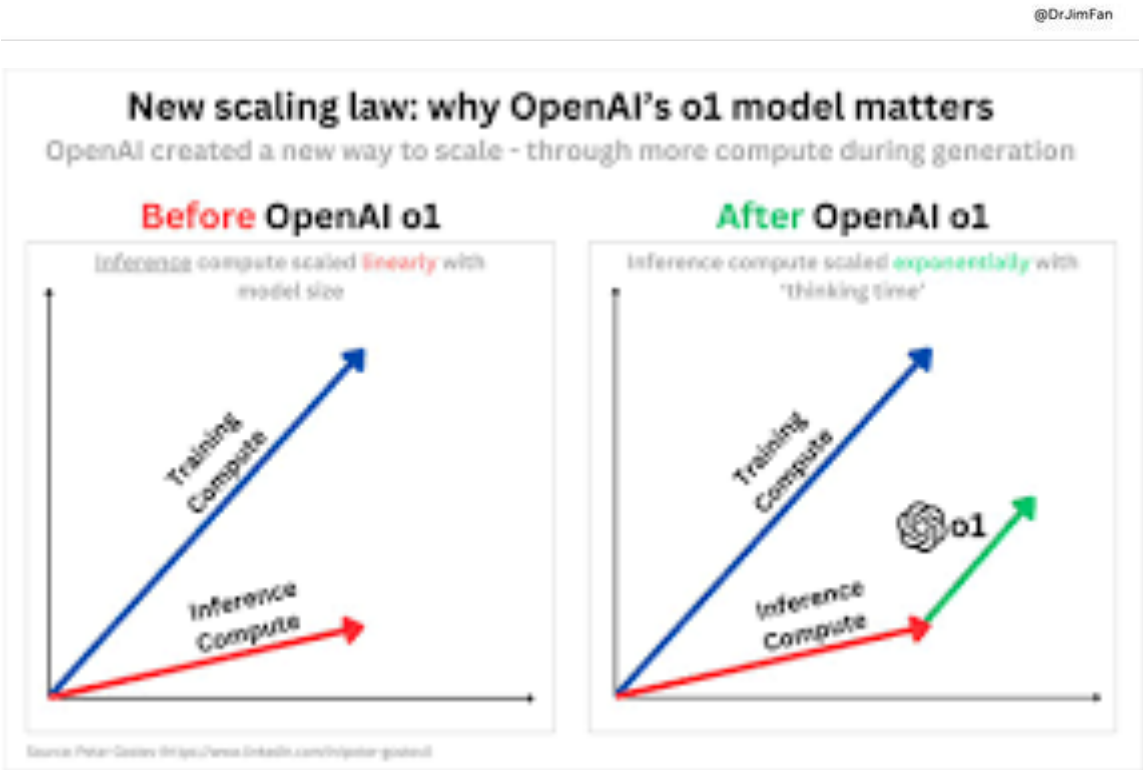
$$\frac{\partial}{\partial t}u + \left[\sigma^2 u - \frac{1}{d} - \frac{\bar{\sigma}^2}{2} \right] (\nabla \cdot u) + \frac{\bar{\sigma}^2}{2} \Delta u = 0$$
 have closed-form solution $g(x) = \frac{\exp(T + \sum_i x_i)}{1 + \exp(T + \sum_i x_i)}$



Method	Convergence Rate
PINN	$O(n^{-s/d})$
MLP	$O(n^{-1/2})$
ScaSML	$O(n^{-1/2-s/d})$

Solving a PDE at a single point converges faster than approximating the PDE solution over the entire domain

Inference time scaling



don't fine-tune/retrain/add a new surrogate model

The first Inference-Time Scaling for Scientific Machine Learning

“Physics-informed”

With trustworthy guarantee

Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \Delta U(x, t) + f(U(x, t)) = 0$$

Keeps the structure to enable brownian motion simulation



Can you do simulation
for nonlinear equation?



Δ is linear!

Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \Delta U(x, t) + f(U(x, t)) = 0$$

Keeps the structure to enable brownian motion simulation

$$\frac{\partial \hat{U}}{\partial t}(x, t) + \Delta \hat{U}(x, t) + f(\hat{U}(x, t)) = g(x, t)$$

NN

$g(x, t)$ is the error made by NN

Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \Delta U(x, t) + f(U(x, t)) = 0$$

Keeps the structure to enable brownian motion simulation

$$\frac{\partial \hat{U}}{\partial t}(x, t) + \Delta \hat{U}(x, t) + f(\hat{U}(x, t)) = g(x, t)$$

NN

$g(x, t)$ is the error made by NN

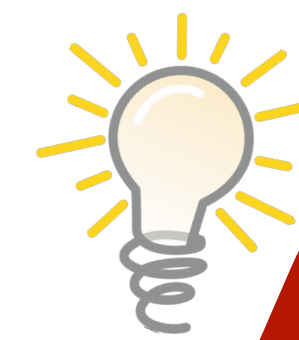
Subtract two equations

$$\frac{\partial (U - \hat{U})}{\partial t}(x, t) + \Delta (U - \hat{U})(x, t) + \underbrace{f(t, \hat{U}(x, t) + U(x, t) - \hat{U}(x, t)) - f(t, \hat{U}(x, t))}_{G(t, (U - \hat{U})(x, t))} = g(x, t).$$

Keeps the linear structure

Numerical Results

		Time (s)			Relative L^2 Error			L^∞ Error			L^1 Error		
		SR	MLP	SCaSML	SR	MLP	SCaSML	SR	MLP	SCaSML	SR	MLP	SCaSML
LCD	10d	2.64	11.24	23.75	5.24E-02	2.27E-01	2.73E-02	2.50E-01	9.06E-01	1.61E-01	3.43E-02	1.67E-01	1.78E-02
	20d	1.14	7.35	17.59	9.09E-02	2.35E-01	4.73E-02	4.52E-01	1.35E+00	3.28E-01	9.47E-02	2.37E-01	4.52E-02
	30d	1.39	7.52	25.33	2.30E-01	2.38E-01	1.84E-01	4.73E+00	1.59E+00	1.49E+00	1.75E-01	2.84E-01	1.91E-01
	60d	1.13	7.76	35.58	3.07E-01	2.39E-01	1.32E-01	3.23E+00	2.05E+00	1.55E+00	5.24E-01	4.07E-01	2.06E-01
VB-PINN	20d	1.15	7.05	13.82	1.17E-02	8.36E-02	3.97E-03	3.16E-02	2.96E-01	2.16E-02	5.37E-03	3.39E-02	1.29E-03
	40d	1.18	7.49	16.48	3.99E-02	1.04E-01	2.85E-02	8.16E-02	3.57E-01	7.16E-02	1.97E-02	4.36E-02	1.21E-02
	60d	1.19	7.57	19.83	3.97E-02	1.17E-01	2.90E-02	8.10E-02	3.93E-01	7.10E-02	1.95E-02	4.82E-02	1.24E-02
	80d	1.32	7.48	21.99	6.78E-02	1.19E-01	5.68E-02	1.89E-01	3.35E-01	1.79E-01	3.24E-02	4.73E-02	2.49E-02
VB-GP	20d	1.97	10.66	65.46	1.47E-01	8.32E-02	5.52E-02	3.54E-01	2.22E-01	2.54E-01	7.01E-02	3.50E-02	1.91E-02
	40d	1.68	10.14	49.38	1.81E-01	1.05E-01	7.95E-02	4.01E-01	3.47E-01	3.01E-01	9.19E-02	4.25E-02	3.43E-02
	60d	1.01	7.25	35.14	2.40E-01	2.57E-01	1.28E-01	3.84E-01	9.50E-01	7.10E-02	1.27E-01	9.99E-02	6.11E-02
	80d	1.00	7.00	38.26	2.66E-01	3.02E-01	1.52E-01	3.62E-01	1.91E+00	2.62E-01	1.45E-01	1.09E-01	7.59E-02
LQG	100d	1.54	8.67	26.95	7.96E-02	5.63E+00	5.51E-02	7.78E-01	1.26E+01	6.78E-01	1.40E-01	1.21E+01	8.68E-02
	120d	1.25	8.17	27.46	9.37E-02	5.50E+00	6.64E-02	9.02E-01	1.27E+01	8.02E-01	1.73E-01	1.22E+01	1.05E-01
	140d	1.80	8.27	29.72	9.79E-02	5.37E+00	6.78E-02	1.00E+00	1.27E+01	9.00E-01	1.91E-01	1.23E+01	1.11E-01
	160d	1.74	9.07	32.08	1.11E-01	5.27E+00	9.92E-02	1.38E+00	1.28E+01	1.28E+00	2.15E-01	1.23E+01	1.79E-01
DR	100d	1.62	7.75	60.86	9.52E-03	8.99E-02	8.87E-03	7.51E-02	6.37E-01	6.51E-02	1.13E-02	9.74E-02	1.11E-02
	120d	1.26	7.28	65.66	1.11E-02	9.13E-02	9.90E-03	7.10E-02	5.74E-01	6.10E-02	1.40E-02	9.97E-02	1.23E-02
	140d	2.38	7.82	76.90	3.17E-02	8.97E-02	2.94E-02	1.79E-01	8.56E-01	1.69E-01	3.96E-02	9.77E-02	3.67E-02
	160d	1.75	7.42	82.40	3.46E-02	9.00E-02	3.23E-02	2.08E-01	8.02E-01	1.98E-01	4.32E-02	9.75E-02	4.02E-02



Arxiv

Physics-Informed Inference Time Scaling via Simulation-Calibrated Scientific Machine Learning

Zexi Fan¹, Yan Sun², Shihao Yang³, Yiping Lu^{*4}

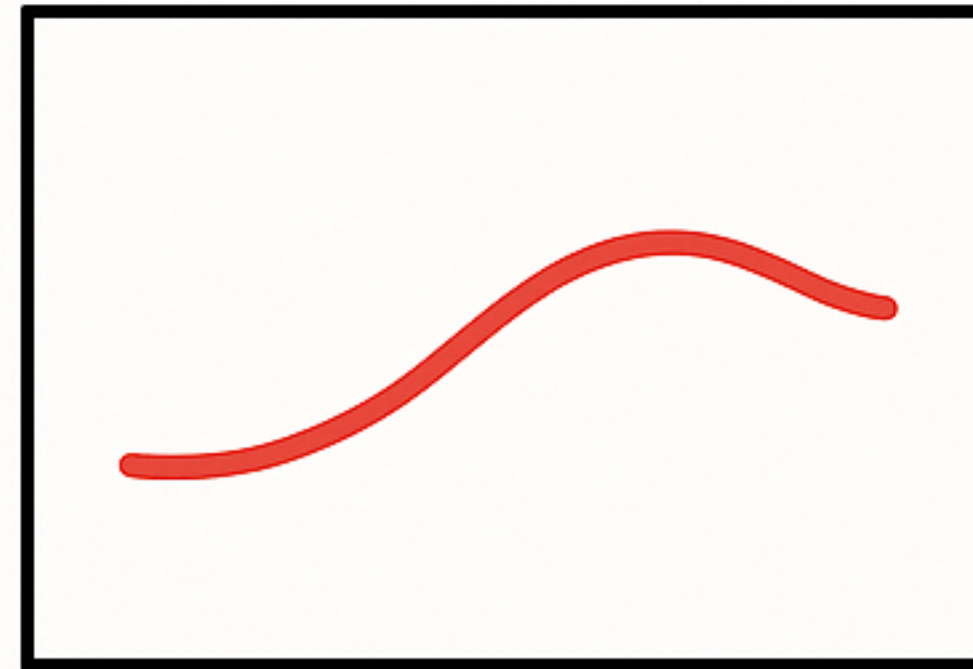
¹ Peking University ² Visa Inc. ³ Georgia Institute of Technology ⁴ Northwestern University

fanzexi_francis@stu.pku.edu.cn, yansun414@gmail.com,
shihao.yang@isye.gatech.edu, yiping.lu@northwestern.edu

https://2prime.github.io/files/scasml_techreport.pdf

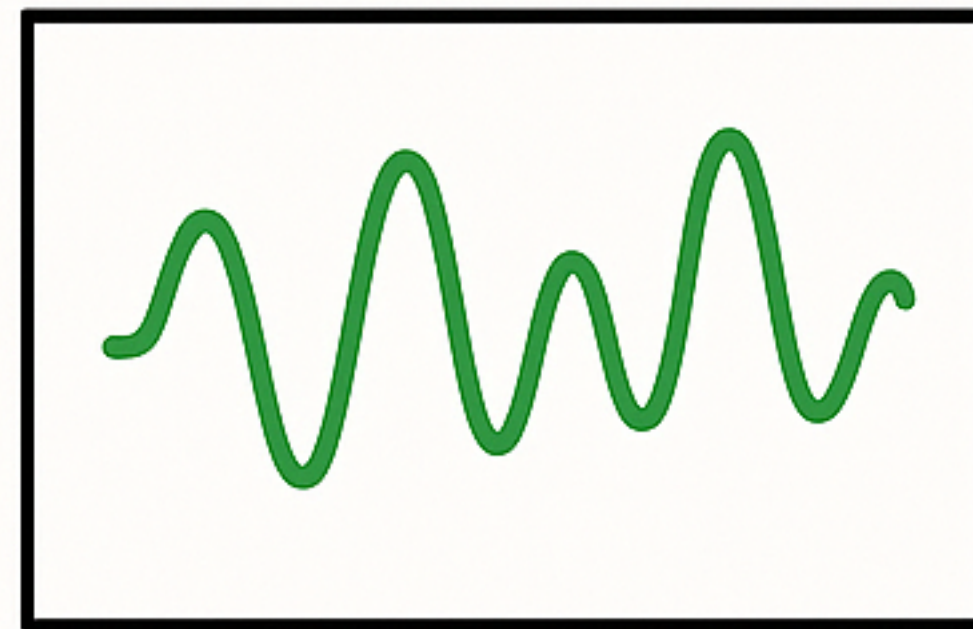
A multiscale view

Capture via surrogate model



Coarse Scale

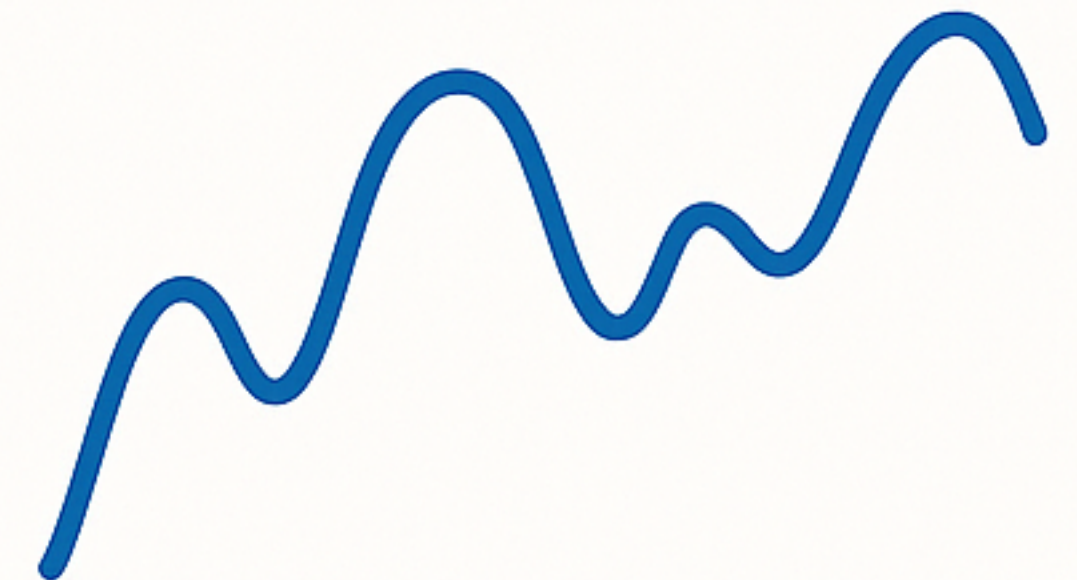
+



Fine Scale

=

True
Function



Capture via Monte-Carlo

Don't need/use the smoothness structure

More Examples...



Scientific Machine Learning

Downstream application

Example 1

$$\theta = f, \quad X_i = (x_i, f(x_i)) \quad \Phi(\theta) = \int f^q(x) dx$$

Example 2

$$\theta = \Delta^{-1}f, \quad X_i = (x_i, f(x_i)) \quad \Phi(\theta) = \theta(x)$$

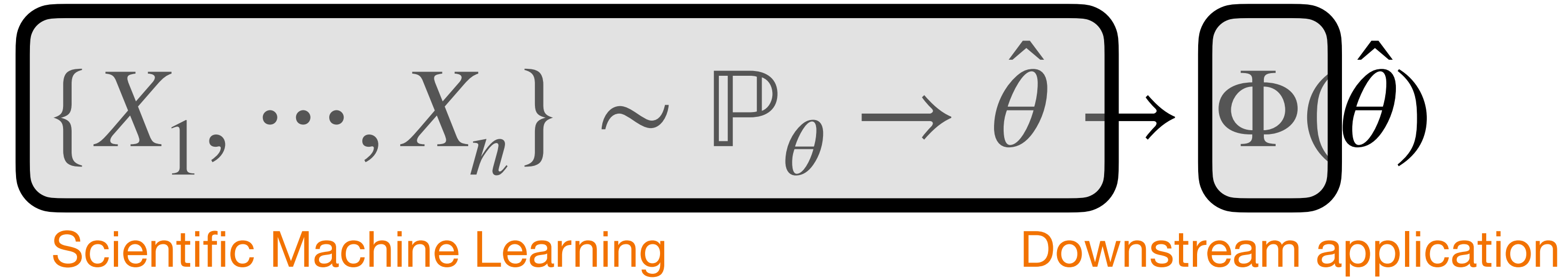
Example 3

$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{tr}(A)$$

Estimation \hat{A} via Randomized SVD

Estimate $\text{tr}(A - \hat{A})$ via Hutchinson's estimator

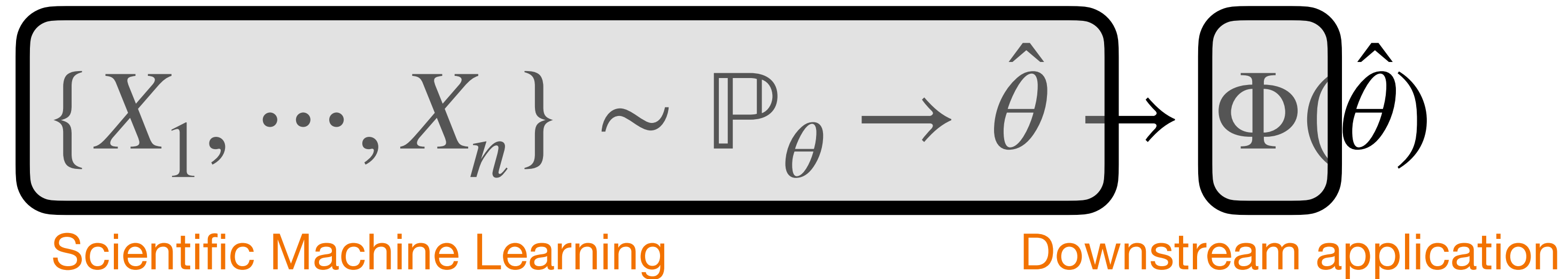
Eigenvalue Problem



Example 4

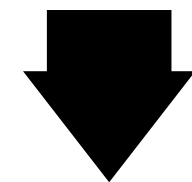
$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$$

Eigenvalue Problem



Example 4

$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$$



Randomized SVD

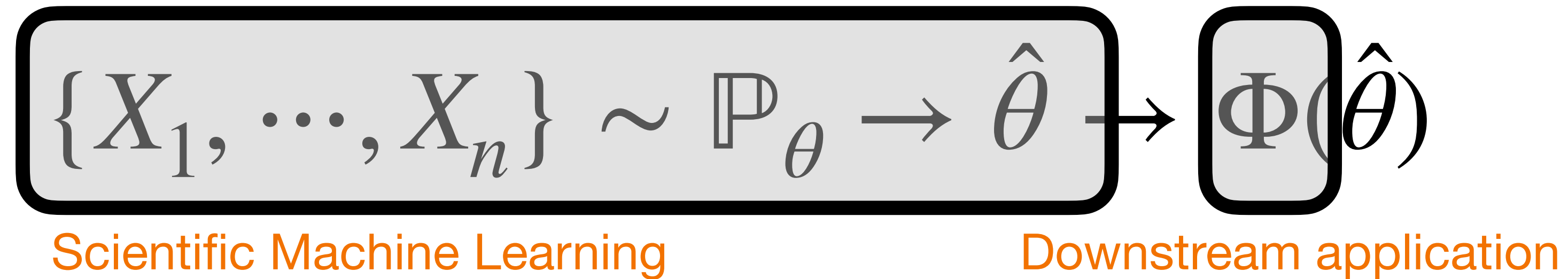
Sketching a Matrix Approximation

$$\hat{\theta} = \hat{A}$$



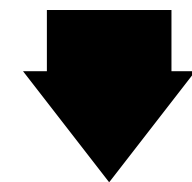
$$\Phi(\hat{\theta}) = \text{eign}(\hat{A})$$

Eigenvalue Problem



Example 4

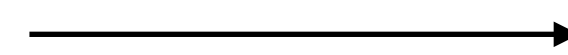
$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$$



Randomized SVD

Sketching a Matrix Approximation

$$\hat{\theta} = \hat{A}$$



$$\Phi(\hat{\theta}) = \text{eign}(\hat{A})$$



What is $\Phi(\theta) - \Phi(\hat{\theta})$?



Taylor Expansion

A new Preconditioned Power method + Enable Online Updates

Relationship with Inverse Power Methods

(Approximate) Inverse Power Method	Our Method
$X_{n+1} = (\lambda I - A)^{\dagger} X_n$	$X_{n+1} = \underbrace{(\lambda I - \hat{A})^{\dagger}}_{\text{Easy to compute when } \hat{A} \text{ is low rank}} \underbrace{(A - \hat{A})}_{\text{True eigenvector is the fix point for every approximate solver } \hat{A}} X_n$
Replace with an approximate solver \hat{A} changes the fixed point	

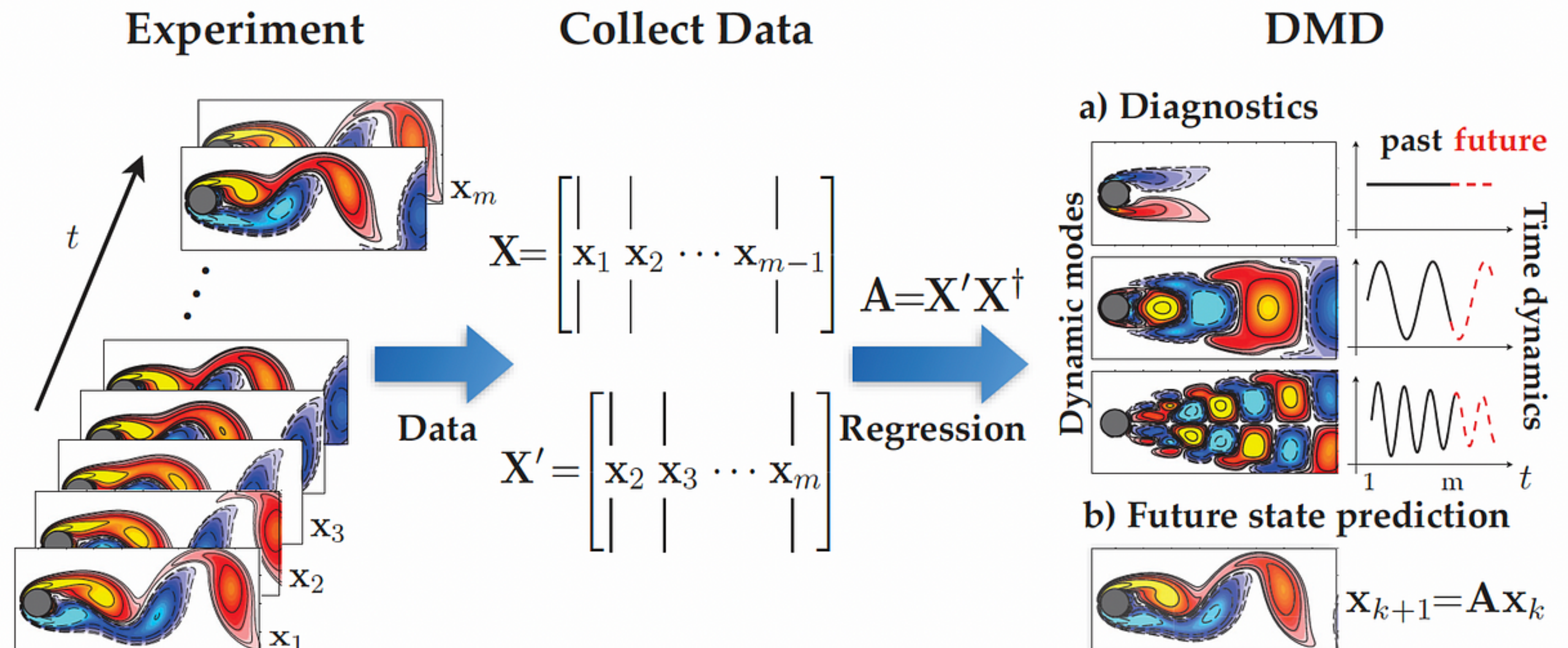
Another Supersing Fact...

Iteration lies in the Krylov Subspace

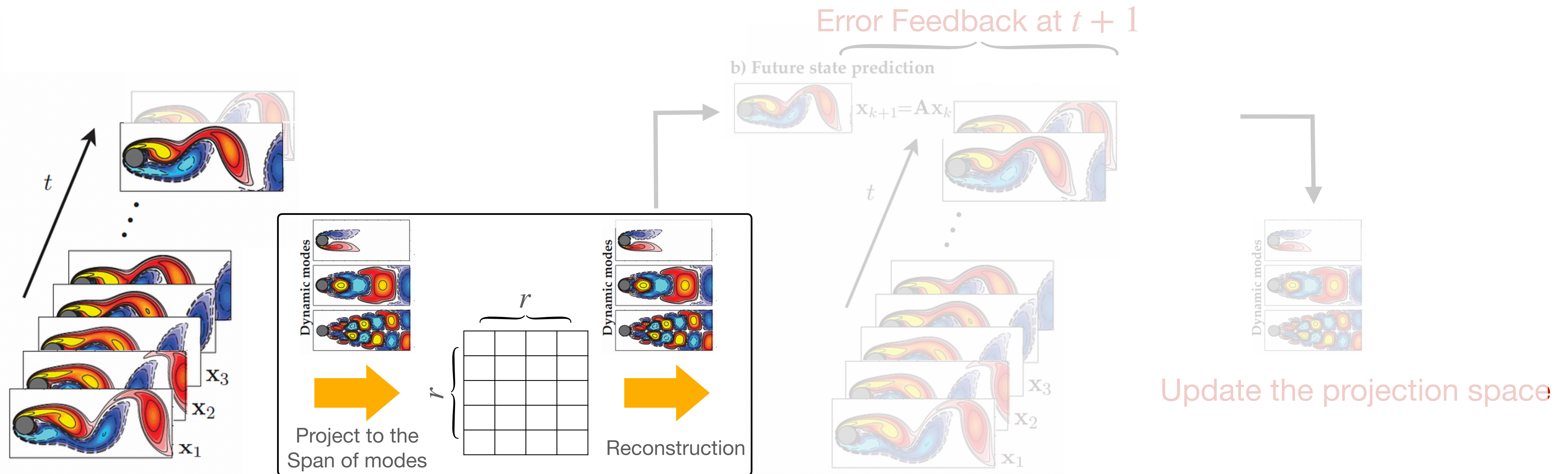
- enable dynamic mode decomposition
- Online fast update
- Much better than DMD



Enable online update!

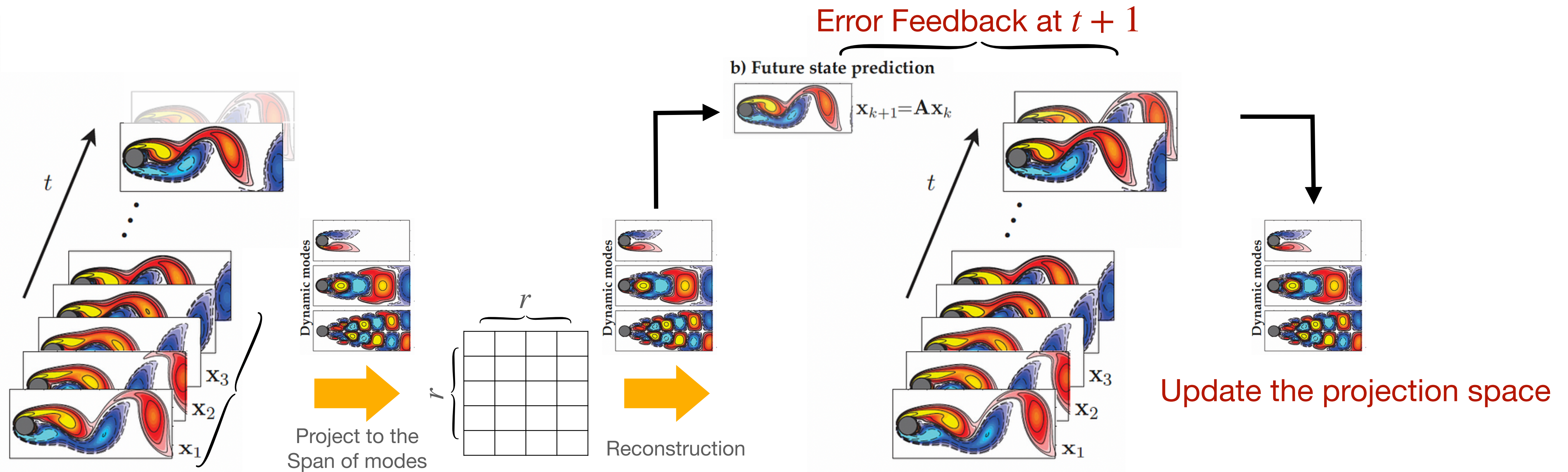


DMD with First-Order Feedback

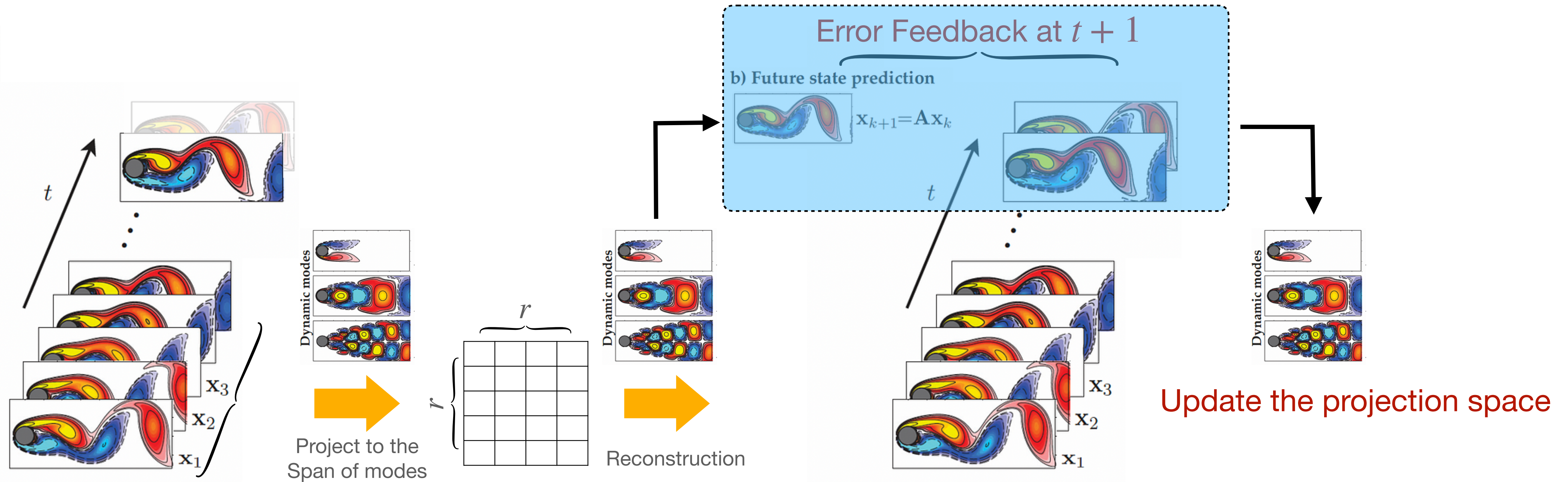


Different Projection Space
as DMD?

DMD with First-Order Feedback

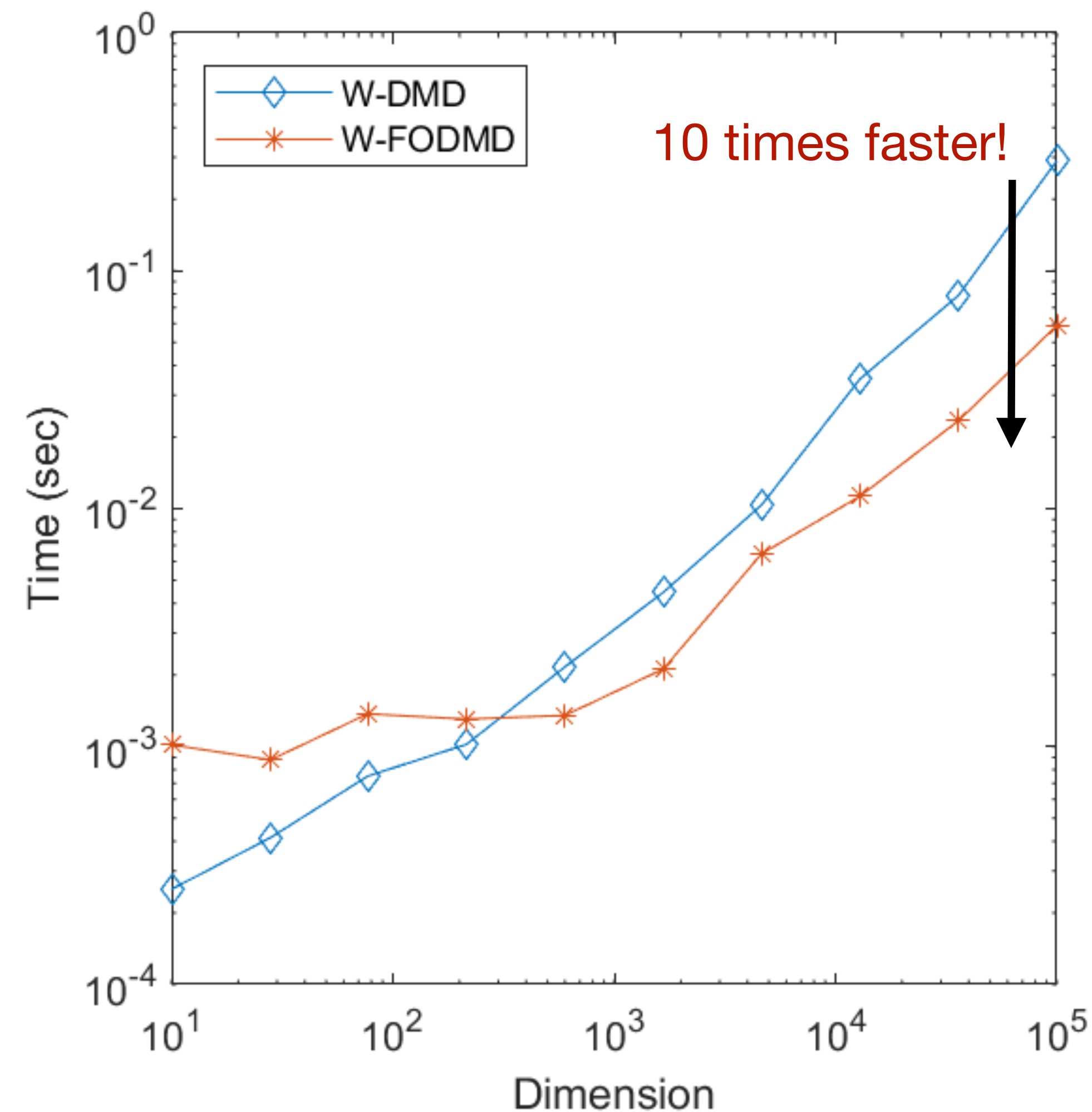
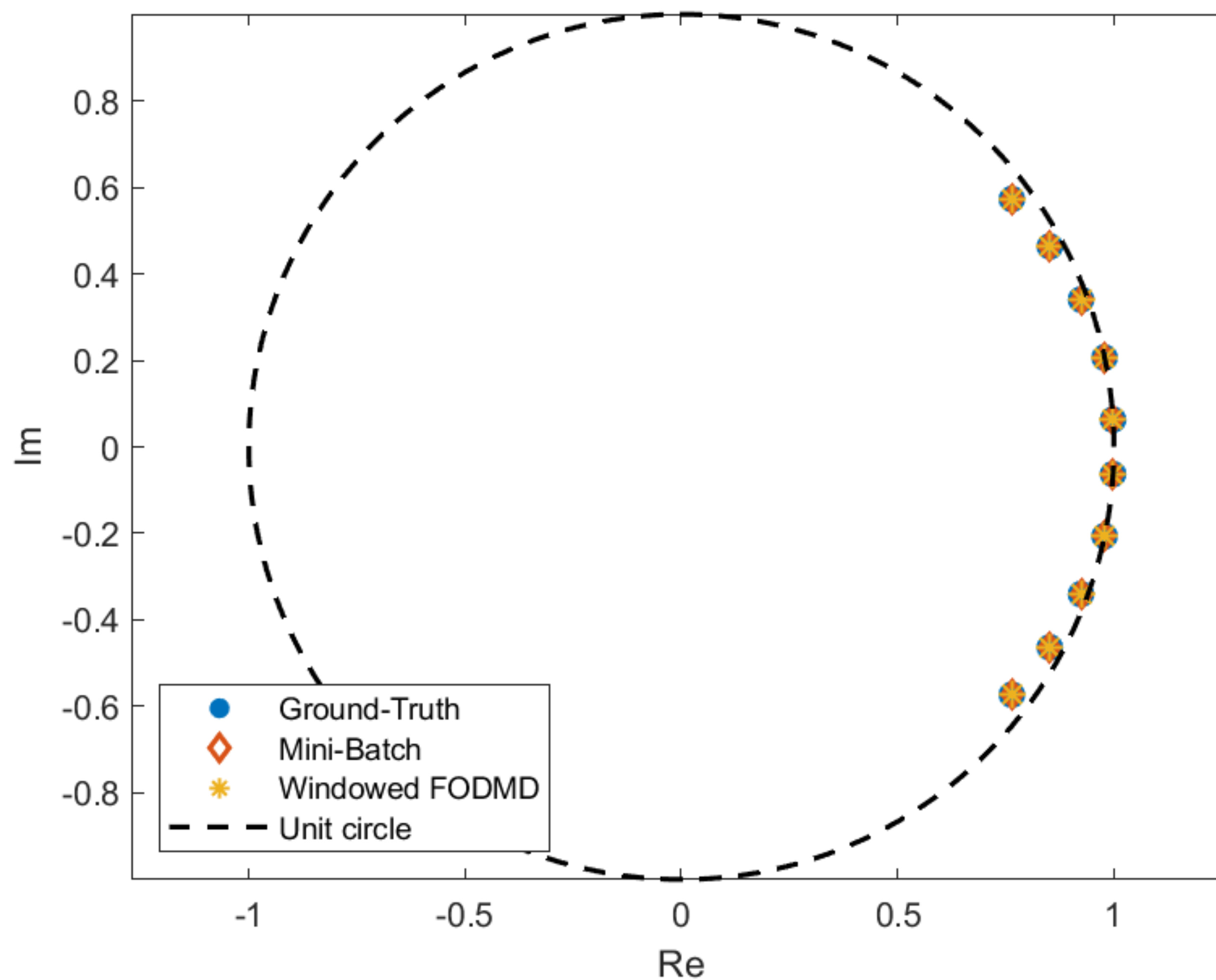


DMD with First-Order Feedback



No matrix inverse, No SVD computation
Only a $n \times r$ QR decomposition
(Everything has a closed-form solution)

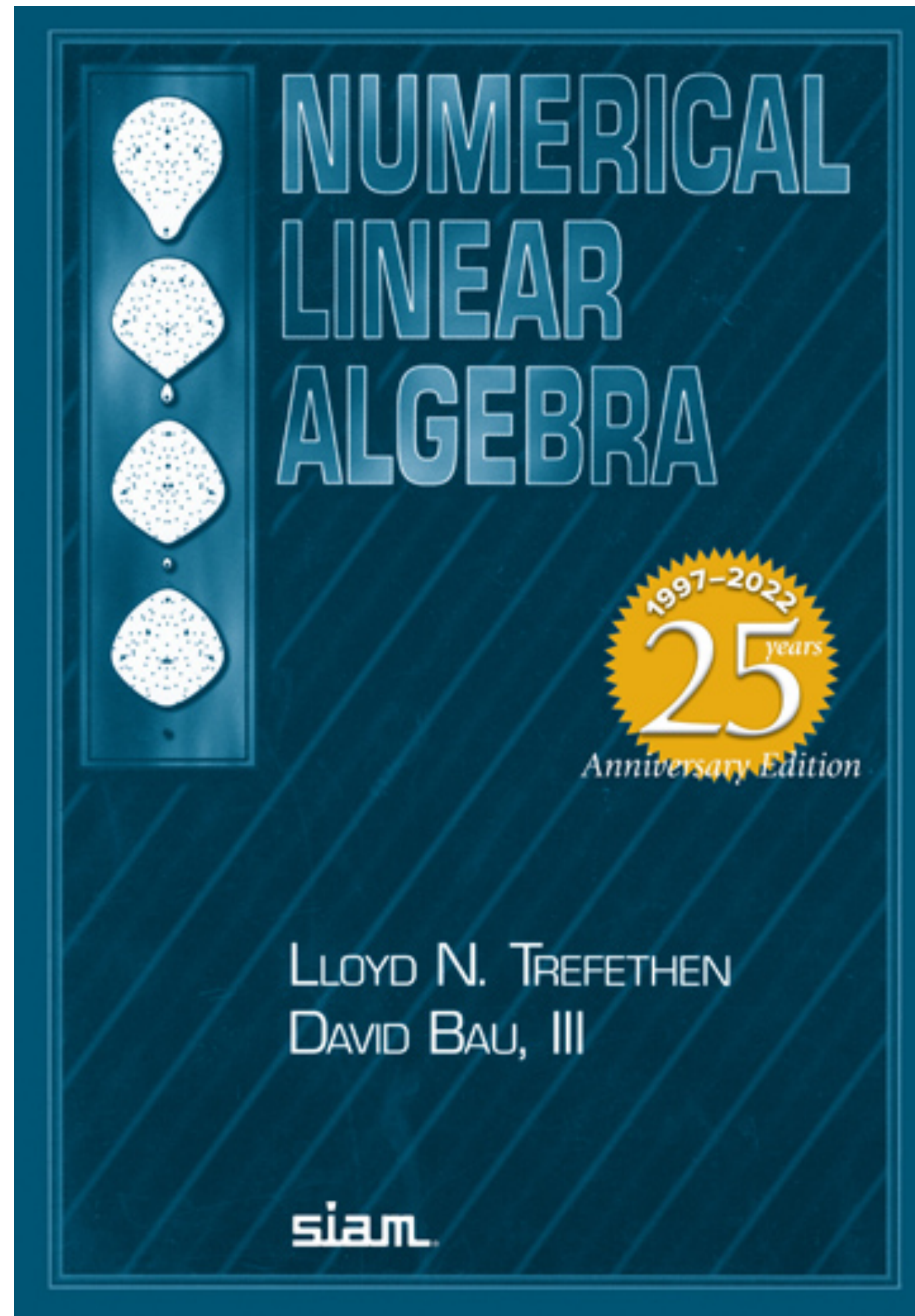
Faster than **Recomputation!**



Appendix: Surprising Pre-condition Effect

with a surprising connection with **debiasing**

Tale 2: Preconditioning



"In ending this book with the subject of preconditioners, we find ourselves at the philosophical center of the scientific computing of the future."

— L. N. Trefethen and D. Bau III, Numerical Linear Algebra [TB22]

Nothing will be more central to computational science in the next century than the art of transforming a problem that appears intractable into another whose solution can be approximated rapidly.

What is precondition

- Solving $Ax = b$ is equivalent to solving $B^{-1}Ax = B^{-1}b$
hardness depend on $\kappa(A)$ hardness depend on $\kappa(B^{-1}A)$
Become easier when $B \approx A$

A New Way to Implement Precondition

- Debiasing is a way of solving $Ax = b$
 - Using an approximate solver $Bx_1 = b$

A New Way to Implement Precondition

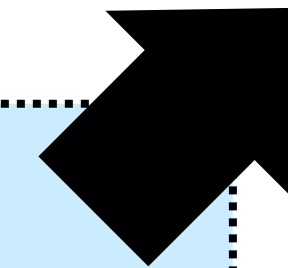
- Debiasing is a way of solving $Ax = b$
 - Using an approximate solver $Bx_1 = b$
 - $x - x_1$ satisfies the equation $A(x - x_1) = b - Ax_1$
 - Using the approximate solver to approximate $x - x_1$ via $Bx_2 = b - Ax_1$

A New Way to Implement Precondition

- Debiasing is a way of solving $Ax = b$
- Using an approximate solver $Bx_1 = b$

Iterative Refinement Algorithm

- $x - \sum_{i=1}^t x_i$ satisfies the equation $A(x - \sum_{i=1}^t x_i) = b - A \sum_{i=1}^t x_i$
- Using the approximate solver to approximate $x - \sum_{i=1}^t x_i$ via $Bx_{i+1} = b - A \sum_{i=1}^t x_i$



A New Way to Implement Precondition

- Debiasing is a way of solving $Ax = b$
- Using an approximate solver $Bx_1 = b$

Iterative Refinement Algorithm

- $x - \sum_{i=1}^t x_i$ satisfies the equation $A(x - \sum_{i=1}^t x_i) = b - A \sum_{i=1}^t x_i$
- Using the approximate solver to approximate $x - \sum_{i=1}^t x_i$ via $Bx_{i+1} = b - A \sum_{i=1}^t x_i$

$$x_{i+1} = (I - B^{-1}A)x_i + B^{-1}b$$

Preconditioned Jacobi Iteration

This Talk: A New Way to Implement Precondition

Via Debiasing

- **Step 1:** Aim to solve (potentially nonlinear) equation $A(u) = b$

use Machine Learning

- **Step 2:** Build an approximate solver $A(\hat{u}) \approx b$

Unreliable approximate solver as preconditioner

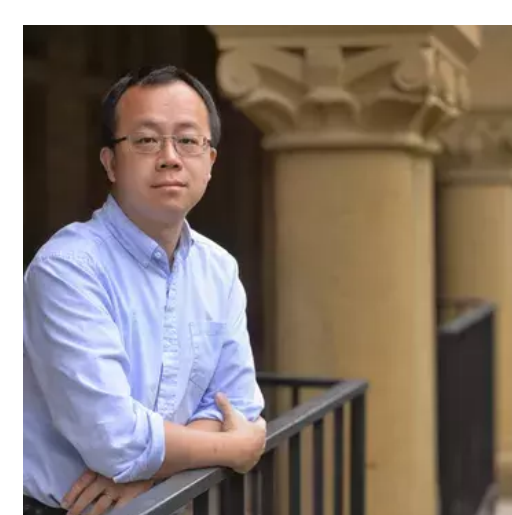
- Via machine learning/sketching/finite element....

- **Step 3:** Solve $u - \hat{u}$

Connection with control variate, doubly robust estimator, Multifidelity Monte Carlo

AIM: Debiasing a Learned Solution = Using Learned Solution as preconditioner!

Thank You And Questions?



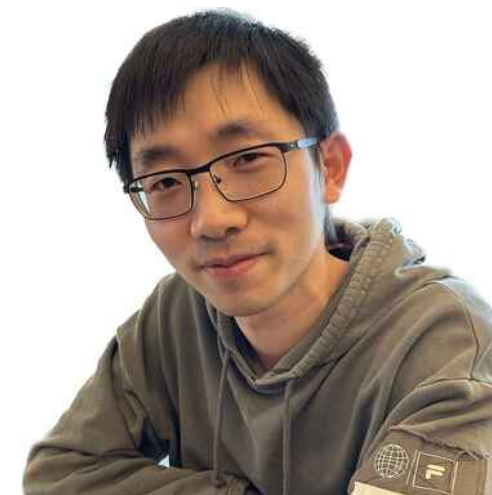
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Scaling in Training:

Jasen Lai, Sifan Wang, Chunmei Wang, **Yiping Lu**. Unveiling the scaling law of PINN under Non-Euclidean Geometry

Scaling in Inference

Zexi Fan, Yan Sun, Shihao Yang, and **Yiping Lu**. Physics-Informed Inference Time Scaling via Simulation-Calibrated Scientific Machine Learning

Eigenvector Computation:

Ruihan Xu, **Yiping Lu**. What is a Sketch-and-Precondition Derivation for Low-Rank Approximation? Inverse Power Error or Inverse Power Estimation?